



# **EN1740 Computer Aided Visualization and Design**

Spring 2012

4/17/2012 – Lecture A

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***Last Time:***

- Group Project Overview
- Tolerance Analysis
  - CETOL
- Intro to GD&T

***Tonight:***

- Intro to GD&T
- Motion analysis with Pro/E



## Geometric Dimensioning and Tolerancing (GD&T)

*Position tolerance requires Datums, Basic Dim's and Tolerance*

*Fig. 8-7 & 8-8, B. A. Wilson, GD&T App. And Intr., 2010*

***Datums*** establish how to measure the part, ***Basic dimensions*** state theoretical location & ***Position Tolerances*** state allowances



## Geometric Dimensioning and Tolerancing (GD&T)

### ***Principal Advantage***

- Key advantages of position tolerances:
  - *Clarity – Part is located and removes ambiguity*
  - *Increase tolerance zone*
  - *Bonus tolerances from material modifiers*
  - *Go/No-Go Gaging*

***Fig. 8-23, B. A. Wilson, GD&T  
App. And Intr., 2010***

***Fig. 8-24, B. A. Wilson, GD&T  
App. And Intr., 2010***



# Geometric Dimensioning and Tolerancing (GD&T)

## *Example*

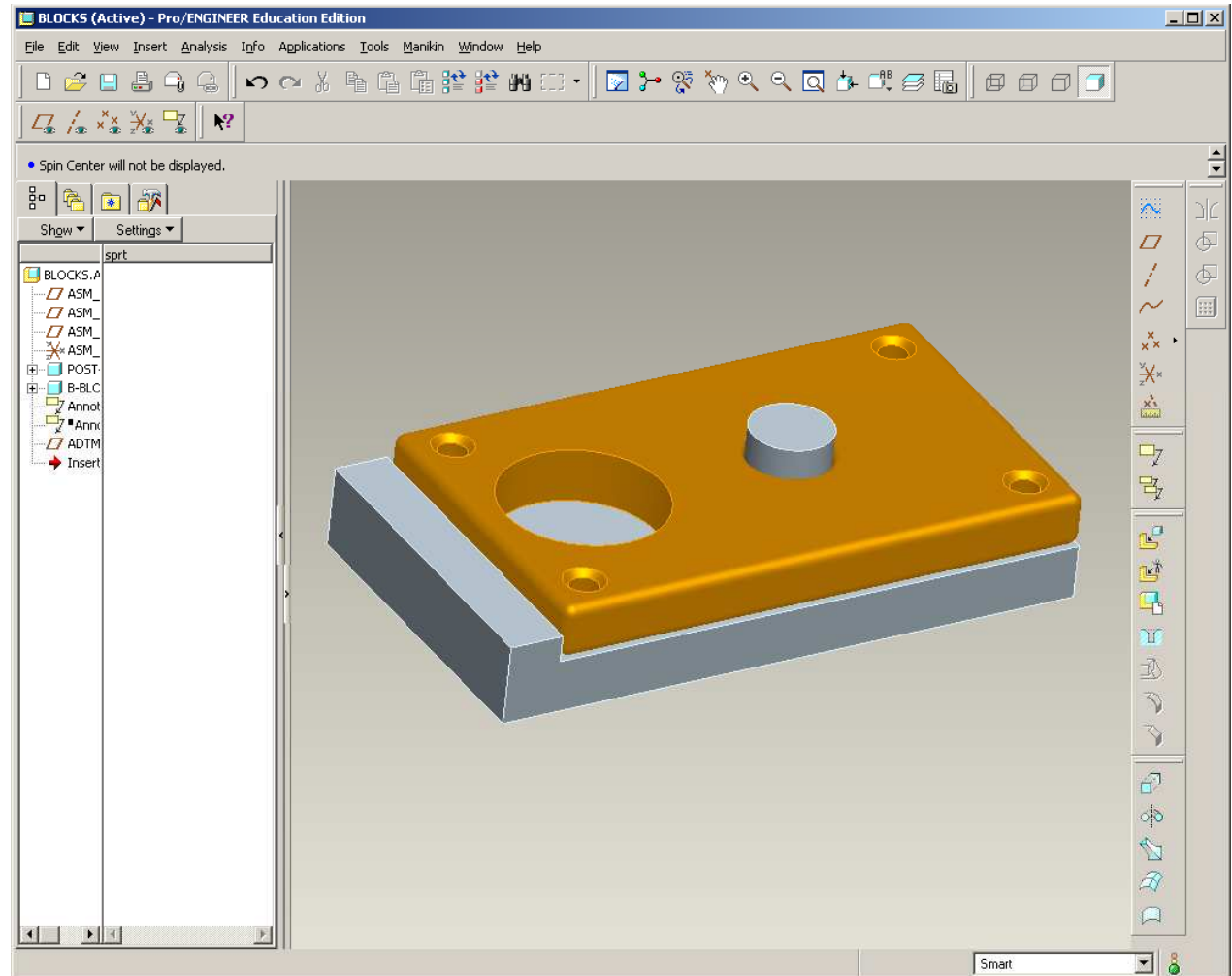
*Fig. 8-1, B. A. Wilson,  
GD&T App. And Intr.,  
2010*



## EXERCISE - Design Tolerance Analysis

### *Tolerance study with GD&T*

- Get tol\_blocks.zip from Supporting Materials page
- Open blocks.asm
- Apply position tol's to hole and pin
- Analyze affect of tolerance on gap between plate and block

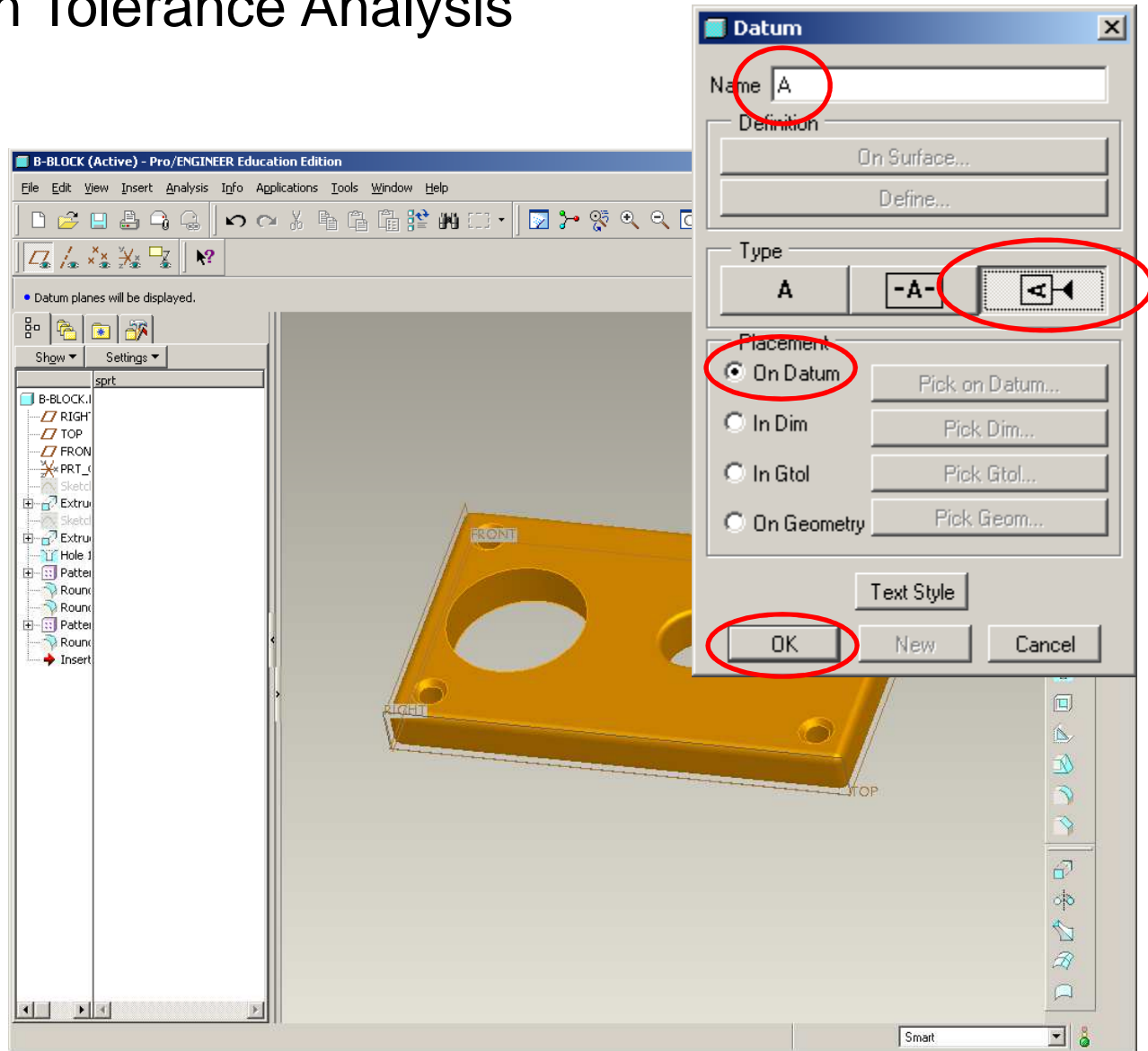




# EXERCISE - Design Tolerance Analysis

## Set Datums

- This will establish the datum feature references
- Set FRONT datum as A (Primary datum)
  - Select FRONT
  - RMB > Properties
  - Change name to A
  - Select last type
  - Placement > On Datum
  - OK
- Repeat setting RIGHT as B and TOP as C

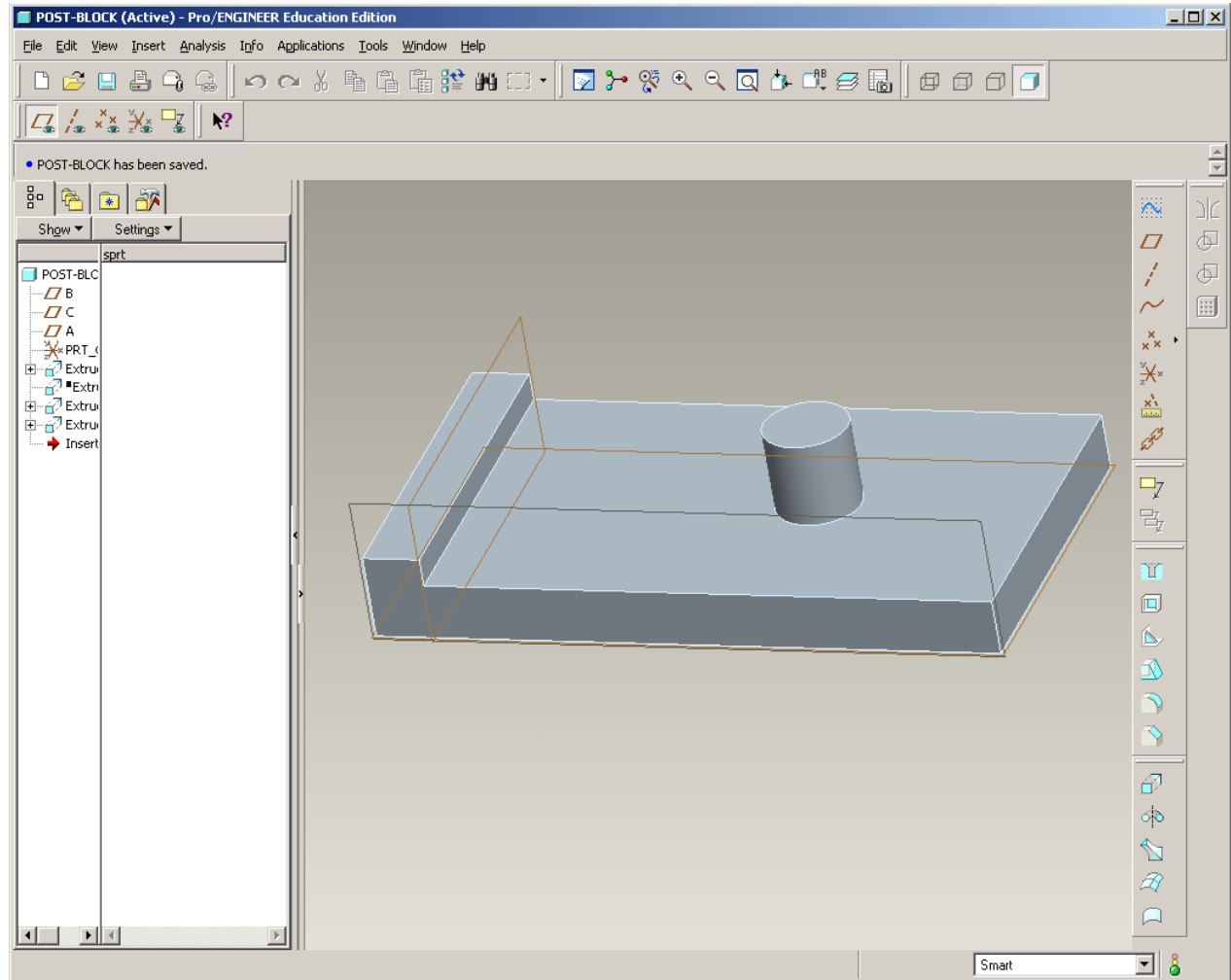




## EXERCISE - Design Tolerance Analysis

### Set Datums

- Repeat for other post-block.prt
  - Set FRONT as A
  - Set RIGHT as B
  - Set TOP as C



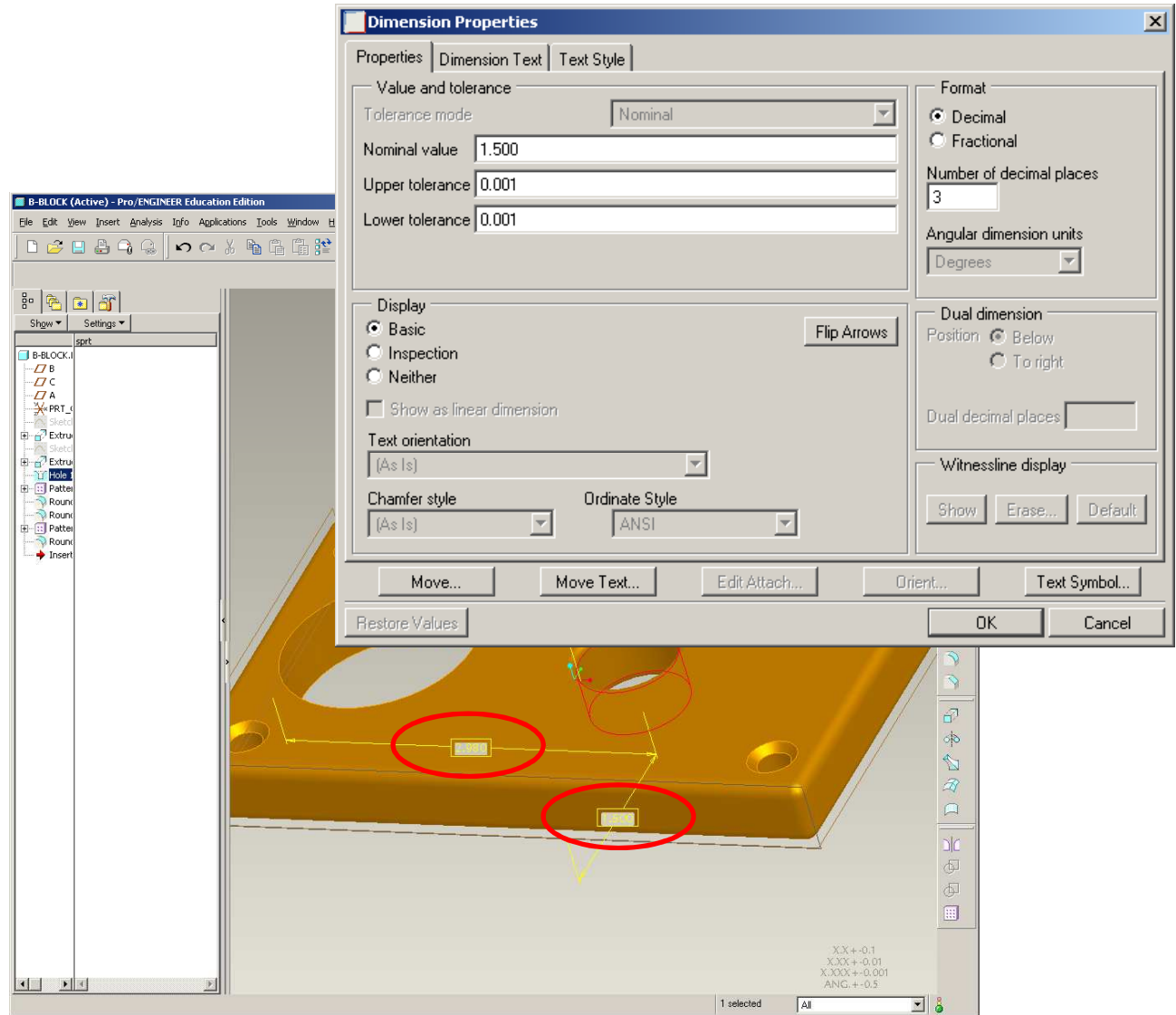




# EXERCISE - Design Tolerance Analysis

## Set Basic Dimensions

- Set the dimensions that locate the hole as Basic on B-BLOCK.prt
- Repeat for post on POST-BLOCK.prt

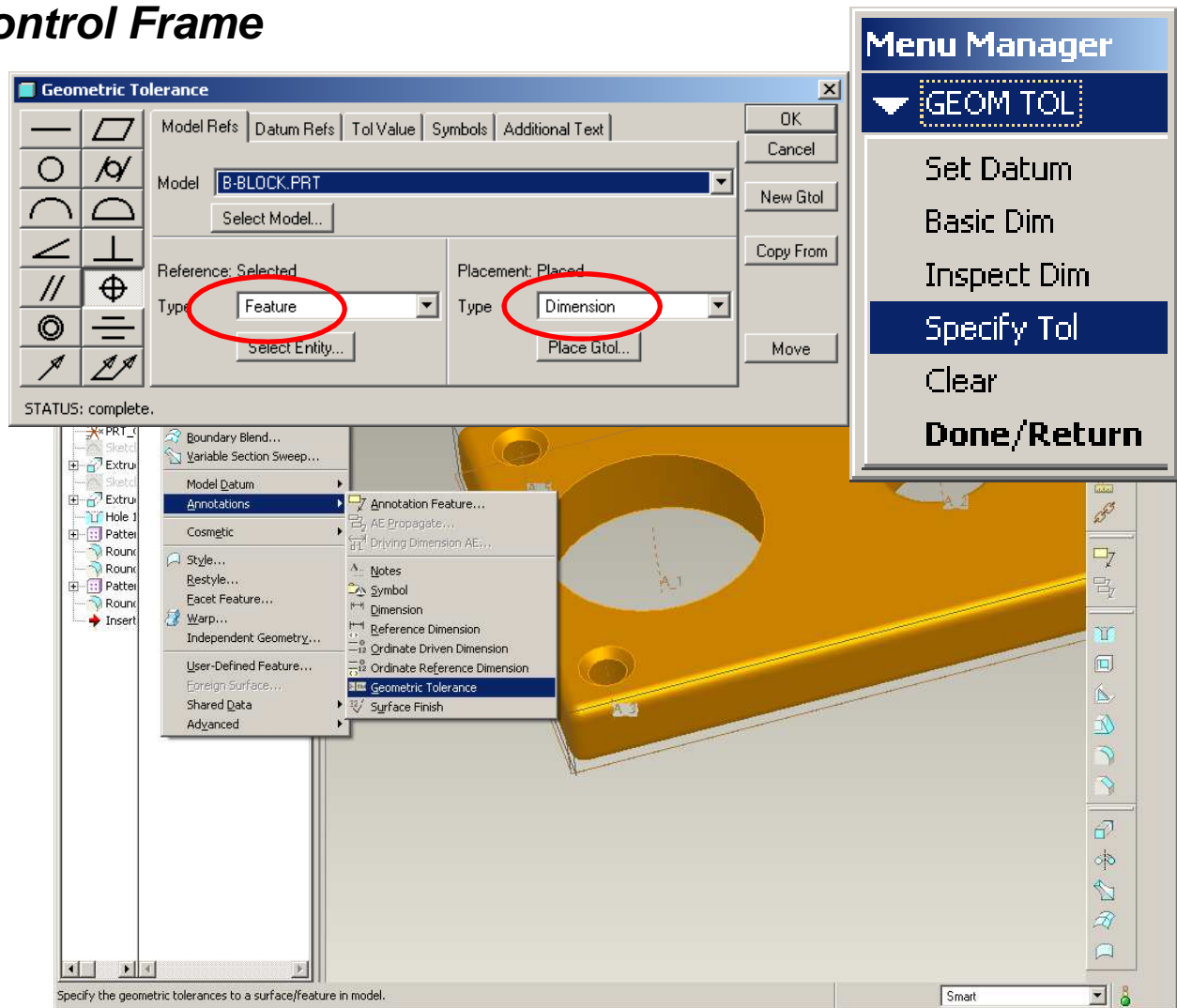




# EXERCISE - Design Tolerance Analysis

## Create GD&T Feature Control Frame

- Create a position tolerance for the hole on B-BLOCK.prt
  - Insert > Annotation > Geometric Tolerance
- Click Specify Tol from Menu Manager
- From Type pick Feature, Select hole
- From Placement pick dimension and select the hole diameter

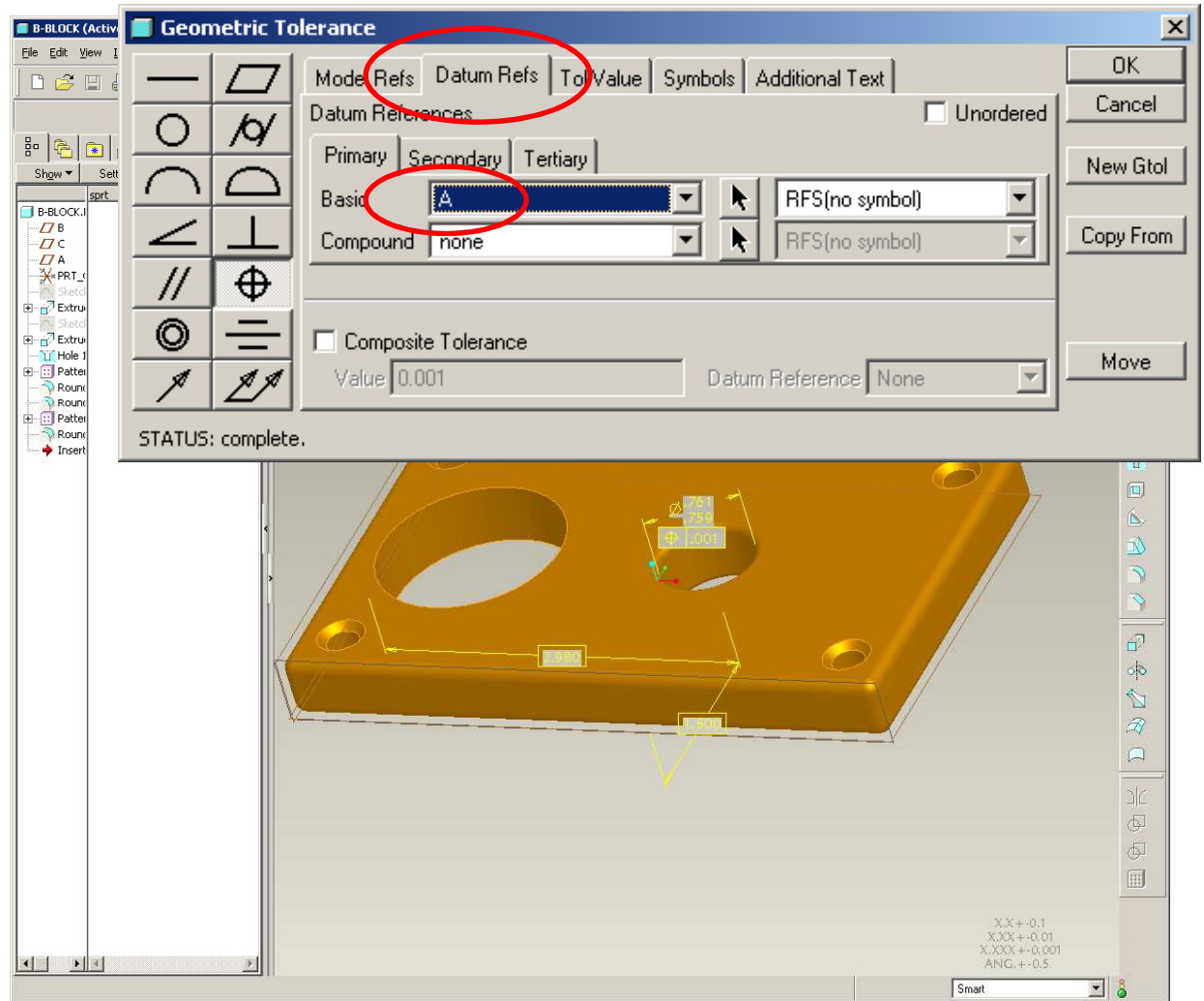




# EXERCISE - Design Tolerance Analysis

## Create GD&T Feature Control Frame

- Set the datum references for the position tolerance
  - A as primary
  - B as secondary
  - C as tertiary

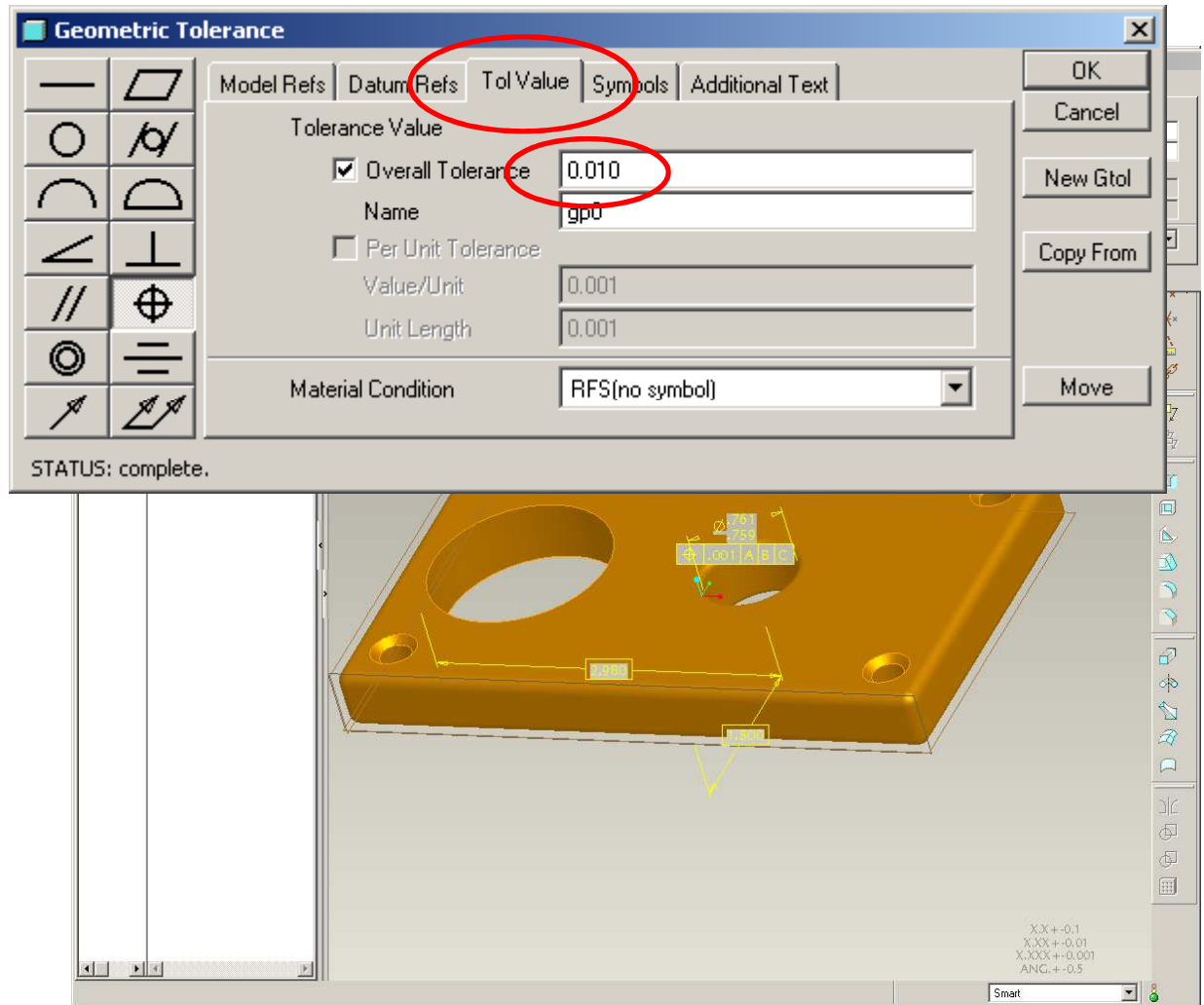




# EXERCISE - Design Tolerance Analysis

## Create GD&T Feature Control Frame

- Set tolerance value to .010

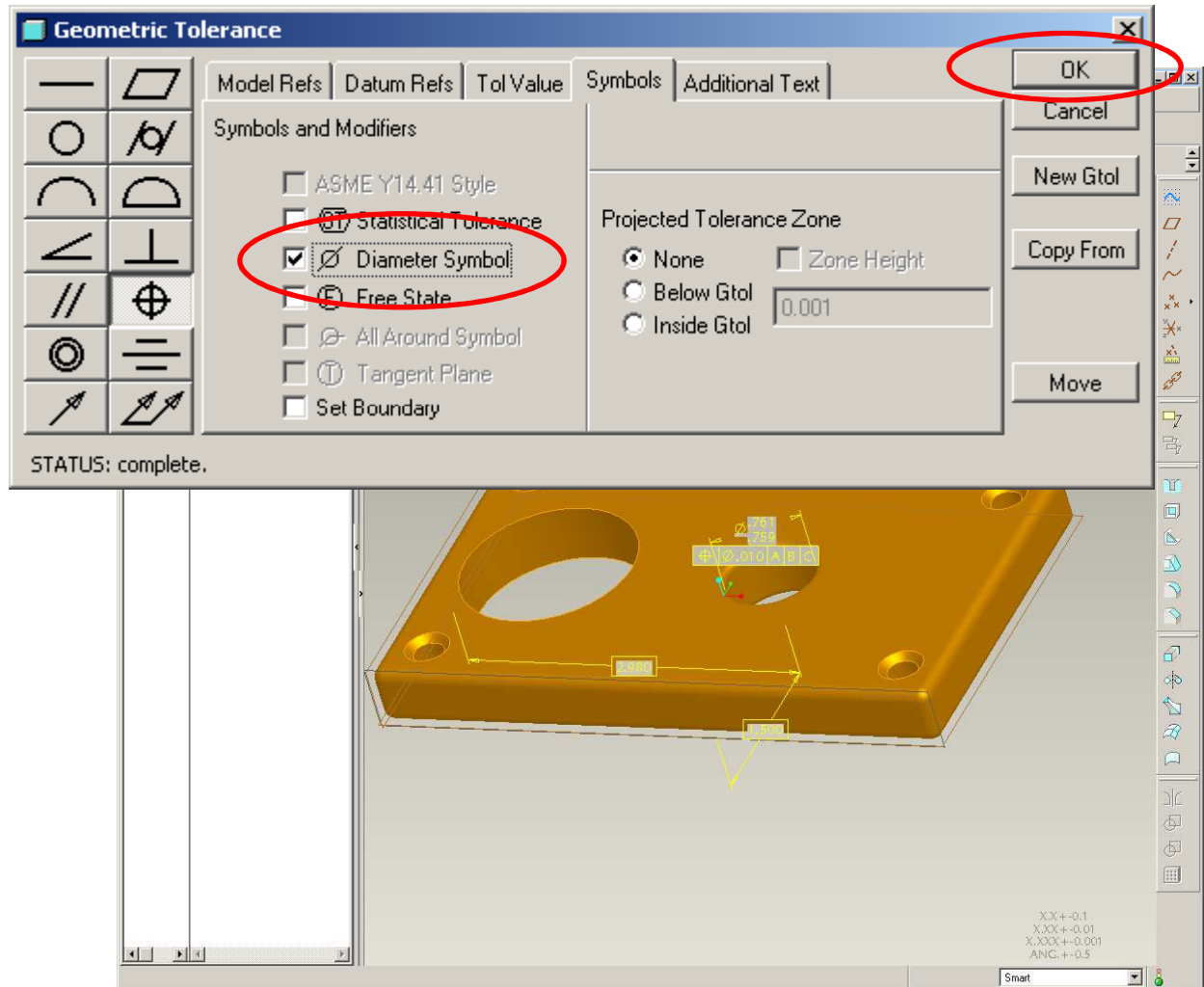




## EXERCISE - Design Tolerance Analysis

### Create GD&T Feature Control Frame

- Turn on the diameter symbol
- Click OK
- Done Return

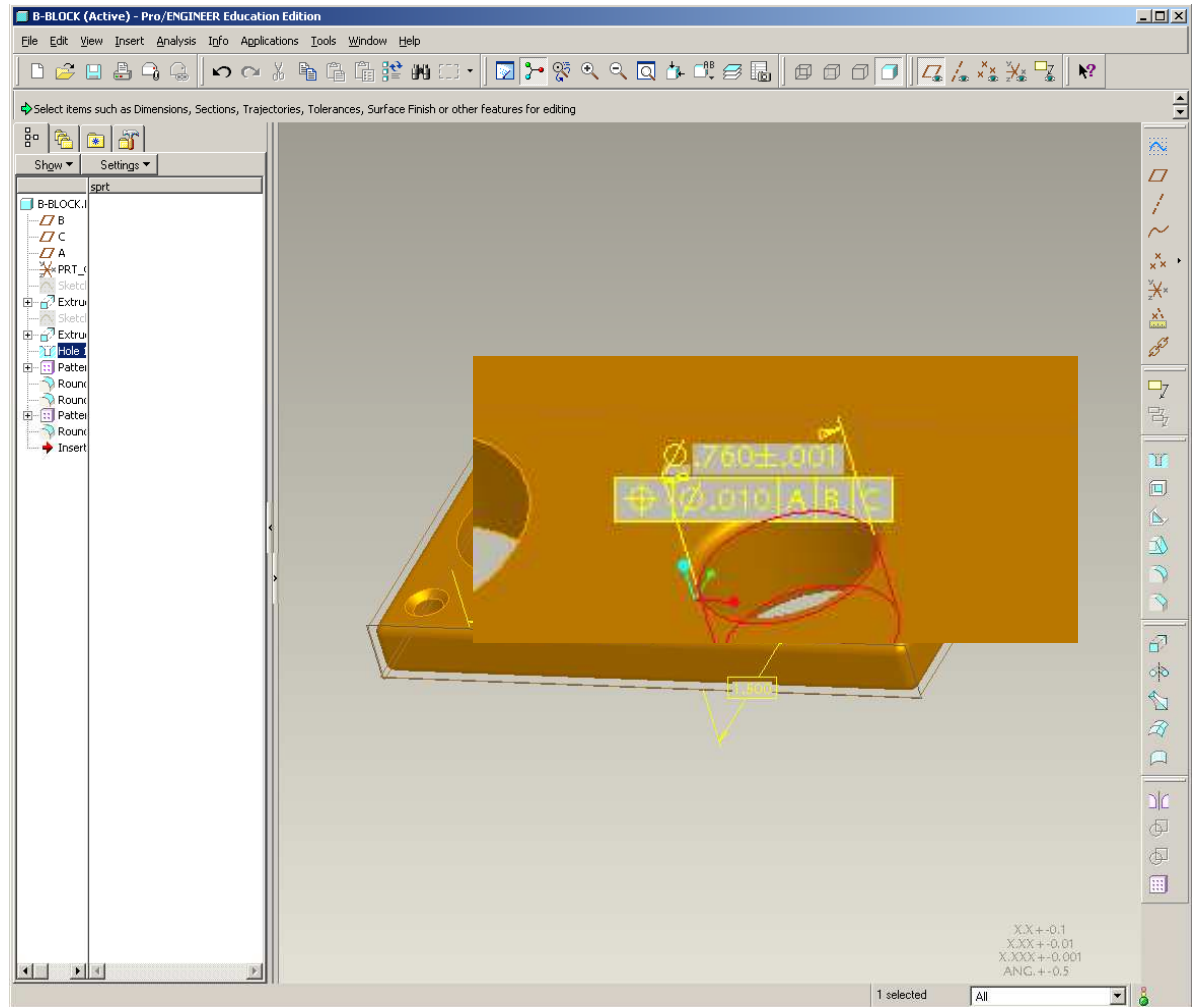




## EXERCISE - Design Tolerance Analysis

### Finish Tolerance

- Change the tolerance type on the dimension to symmetric
- The dimension should appear as shown

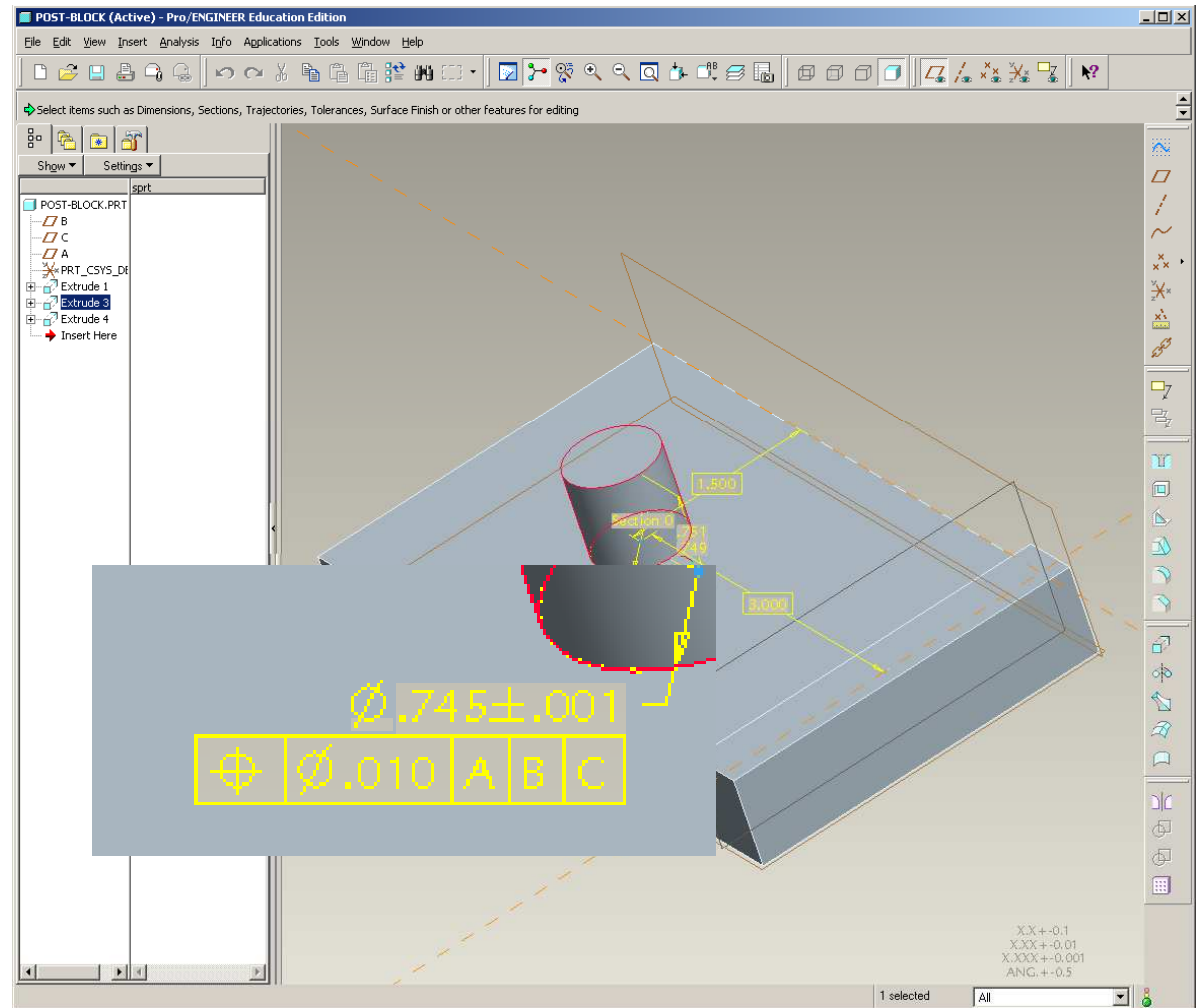




# EXERCISE - Design Tolerance Analysis

*One more time...*

- Repeat the process of setting a position tolerance for the mating feature on post-block.prt

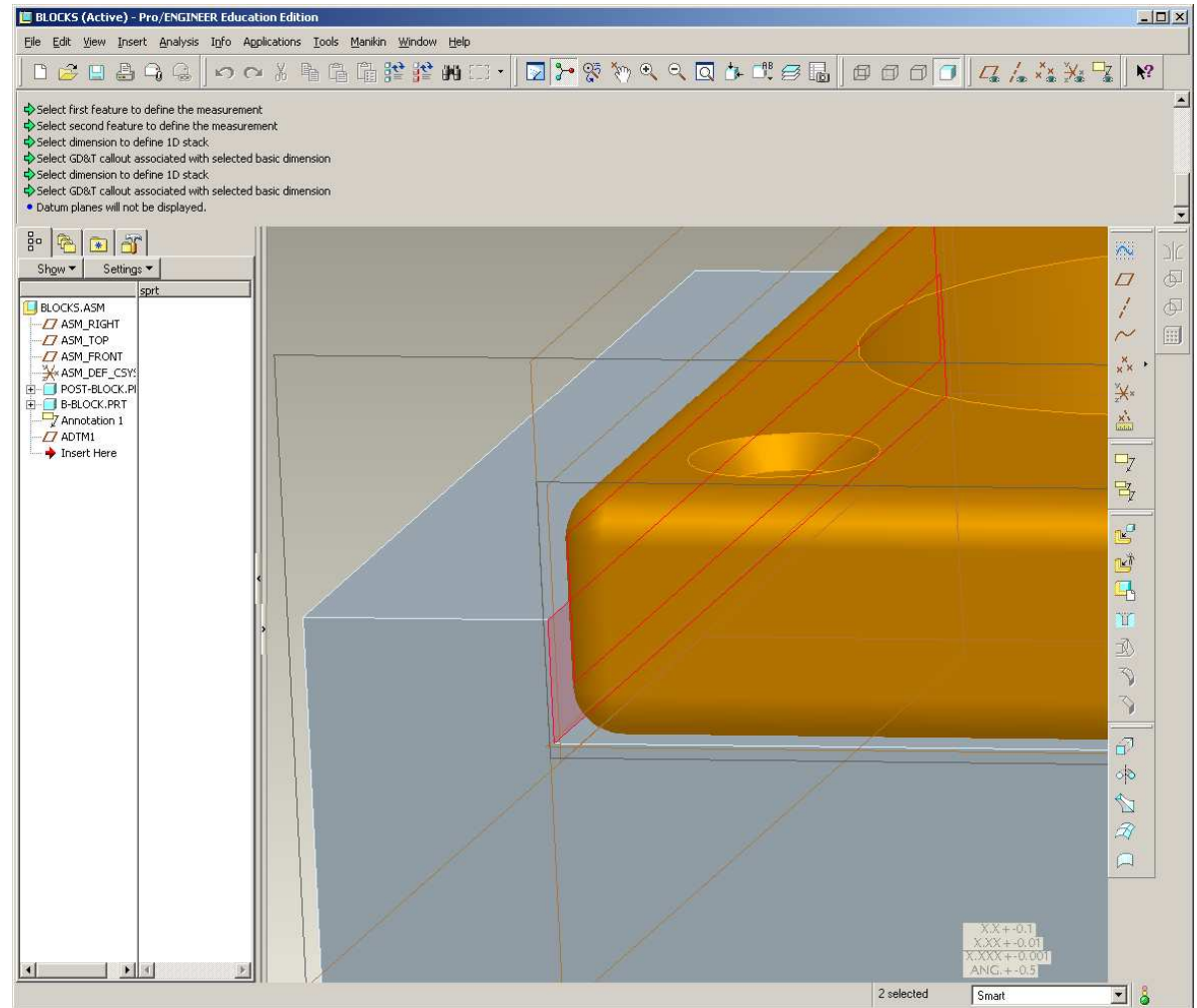




# EXERCISE - Design Tolerance Analysis

## Analyze gap between edges

- Start a new CETOL analysis (Analysis > CETOL)
- Select horizontal basic dimension and position tolerance from each component
- MMB when done



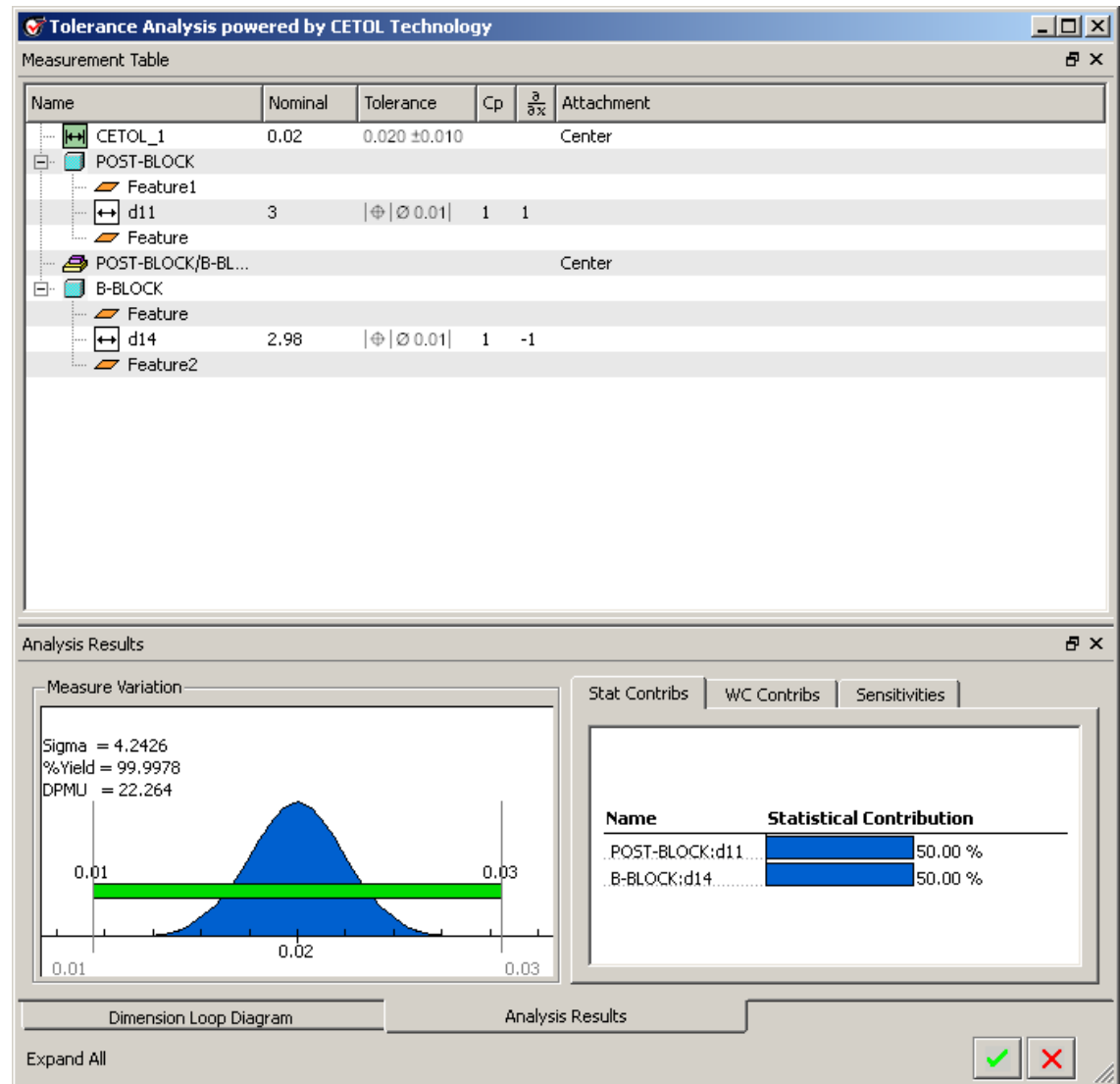




# EXERCISE - Design Tolerance Analysis

## Analyze gap between edges

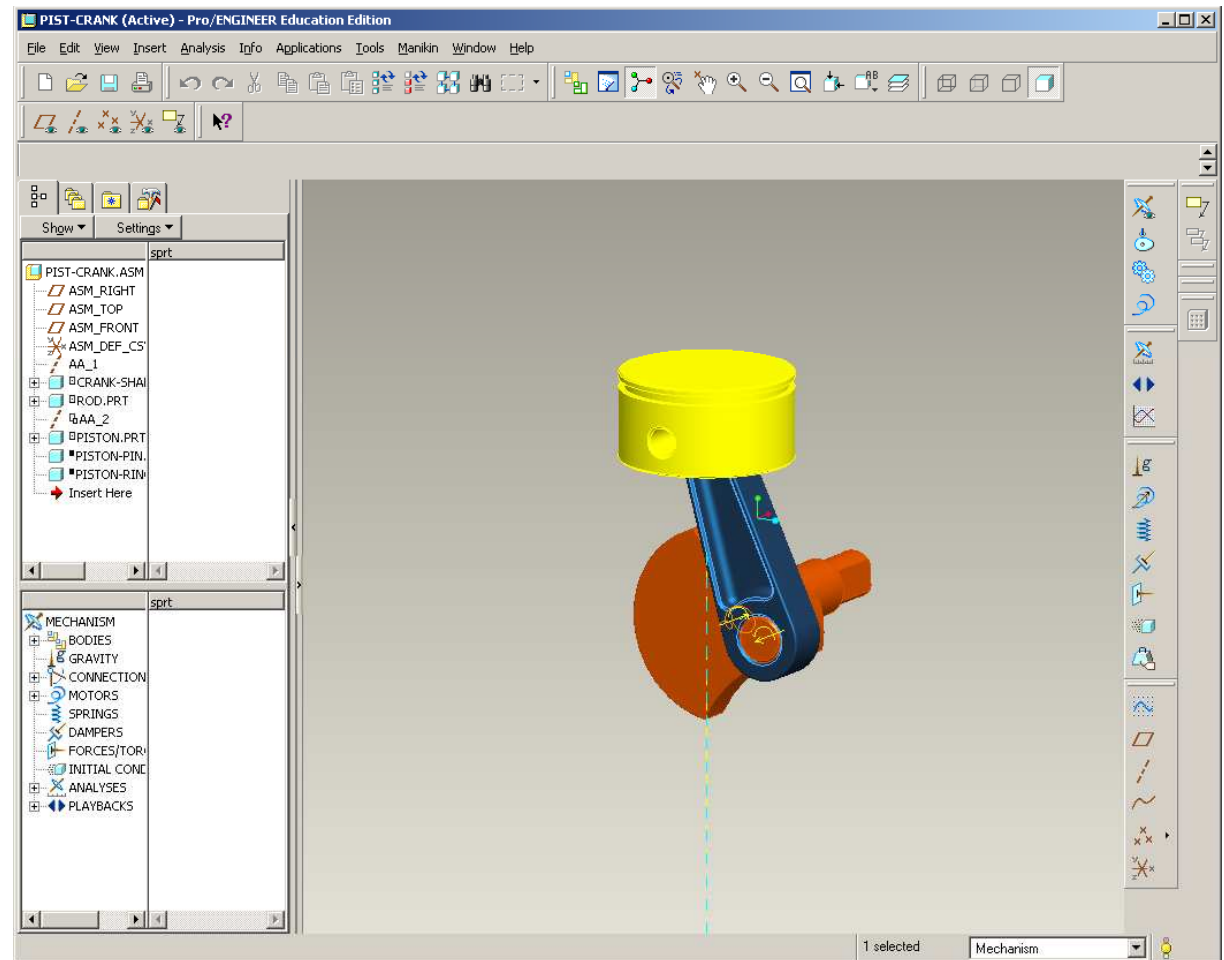
- Take a look at the results for the default design objective of  $\pm .010$





## Motion Analysis

- Using capabilities in Pro/E we can:
  - Visualize mechanism motion
  - Analyze kinematic results
  - Export animation of mechanism

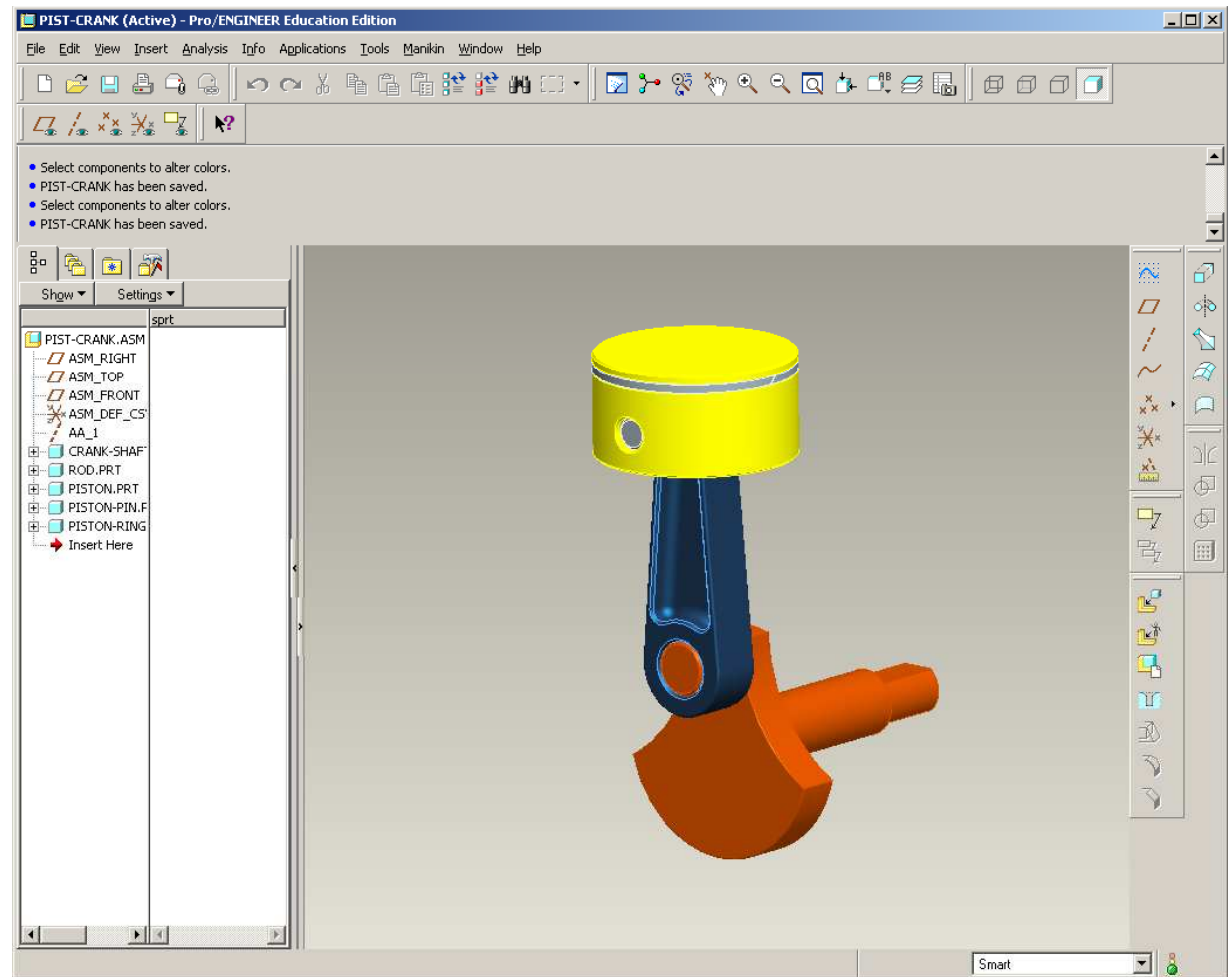




## EXERCISE - Motion Analysis

### Open the assembly

- Download pist-crank.asm from the Supporting Materials page of the web site
- Open the assembly

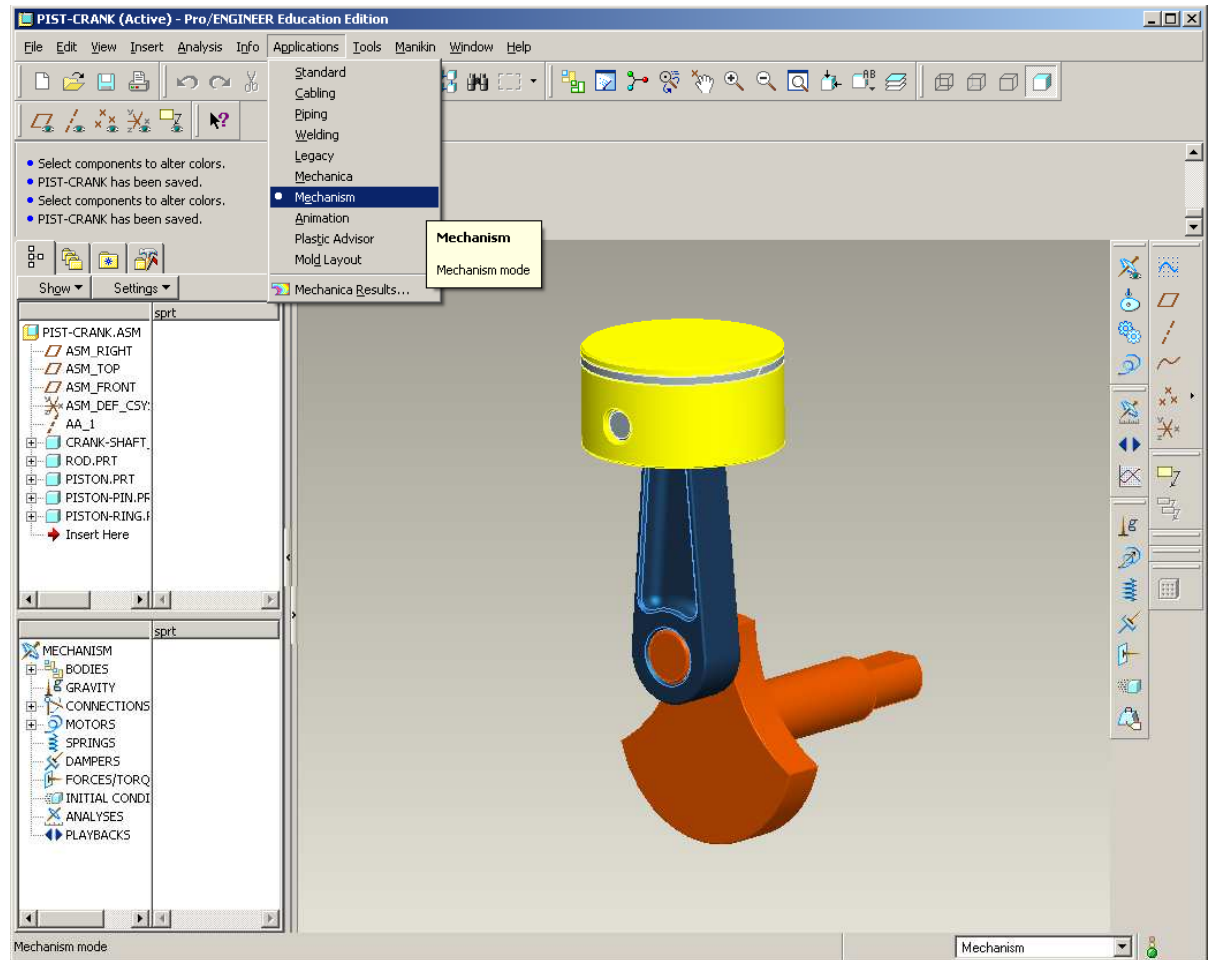




# EXERCISE - Motion Analysis

## Switch to the Mechanism Application

- Applications > Mechanism





## EXERCISE - Motion Analysis

### Examine current constraints

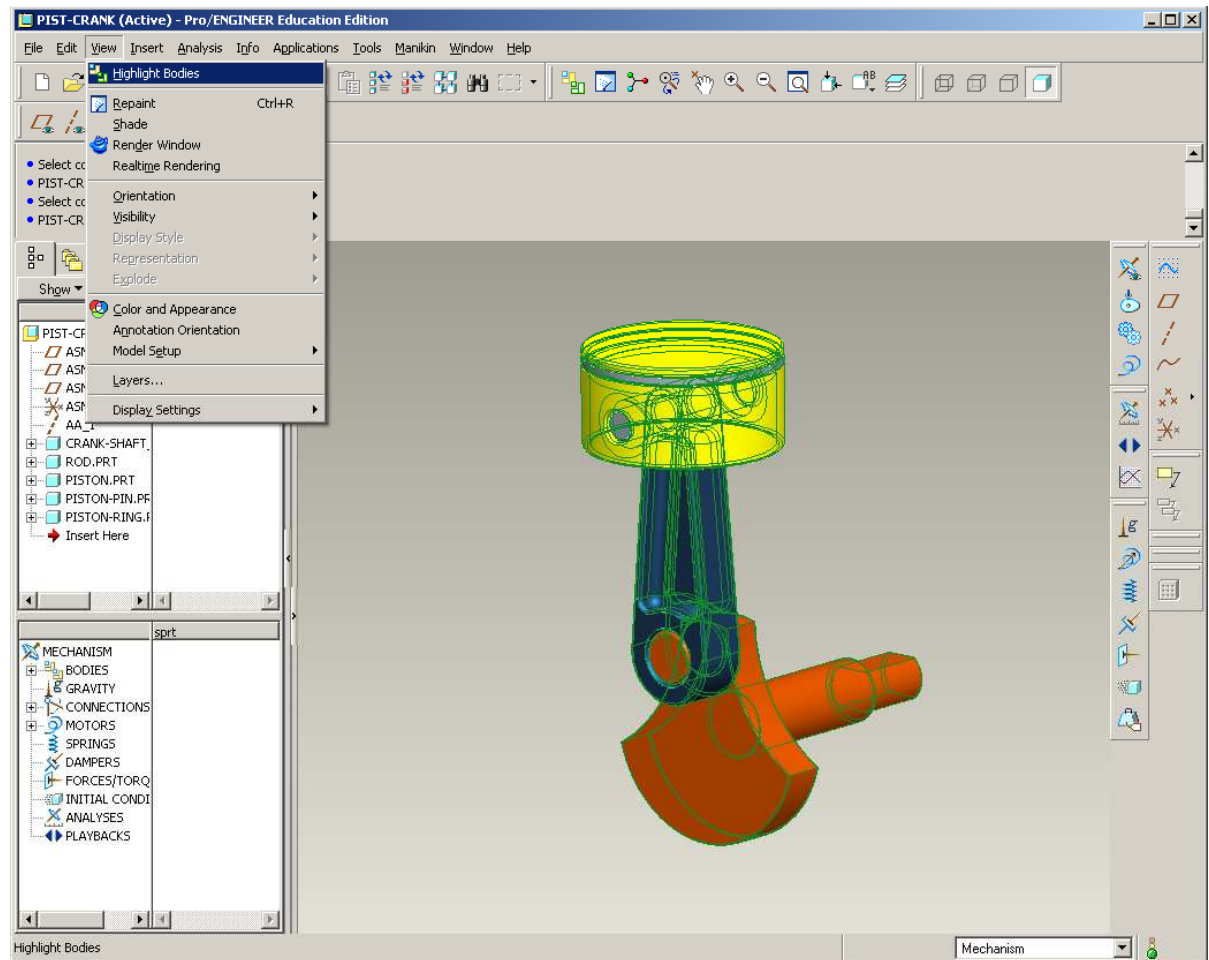
- View > Highlight Bodies

- Green highlighting means a body is grounded (has no available DOF's)

- Other colors are not significant except to differentiate bodies

- There are a finite number of colors available...may repeat if necessary

- ***Need to “un-ground” the components to allow motion***

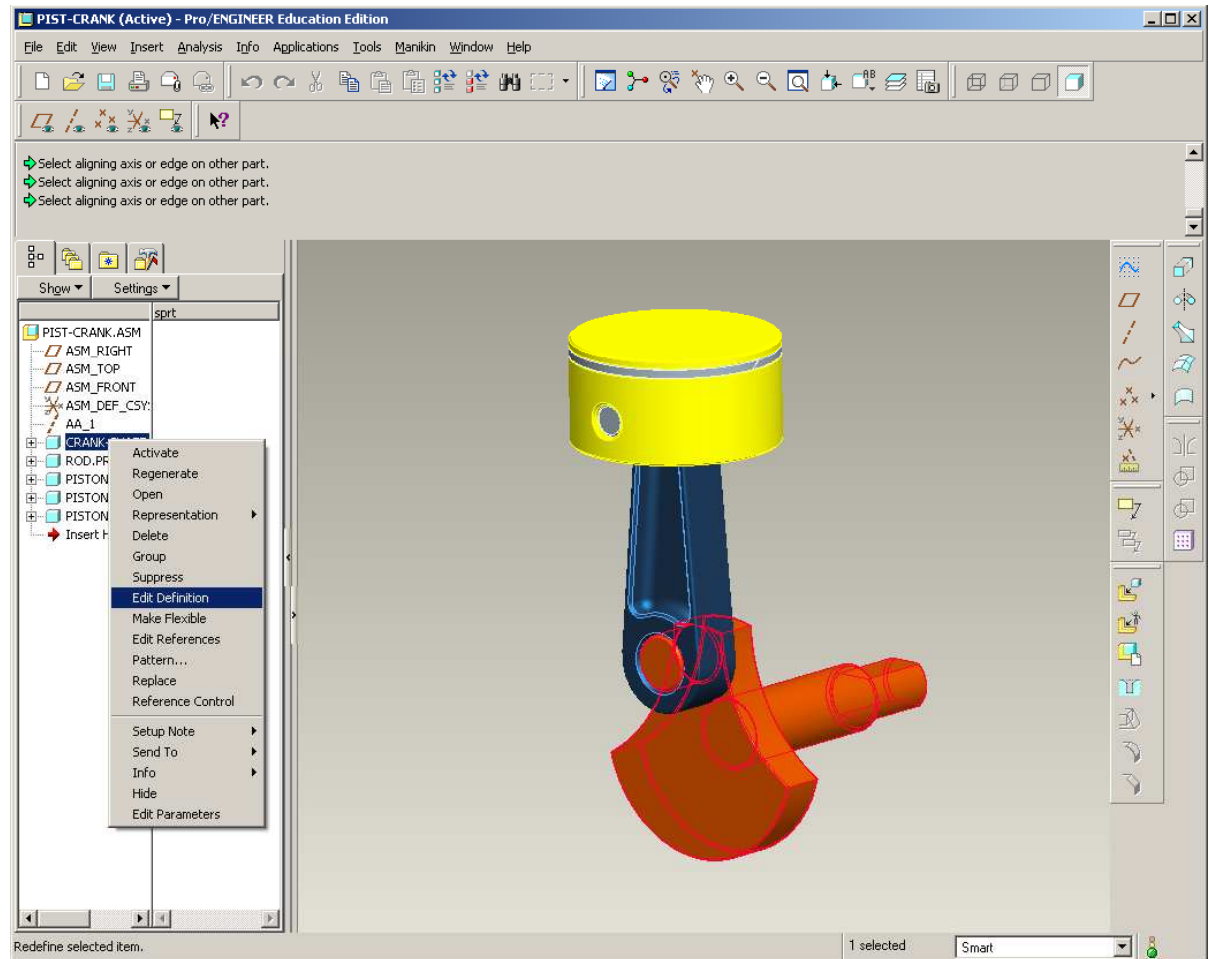




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Switch back to the Standard Application
- We will need to Edit Definition for each component in the assembly
- Start with:  
*crank-shaft\_one\_pist.prt*

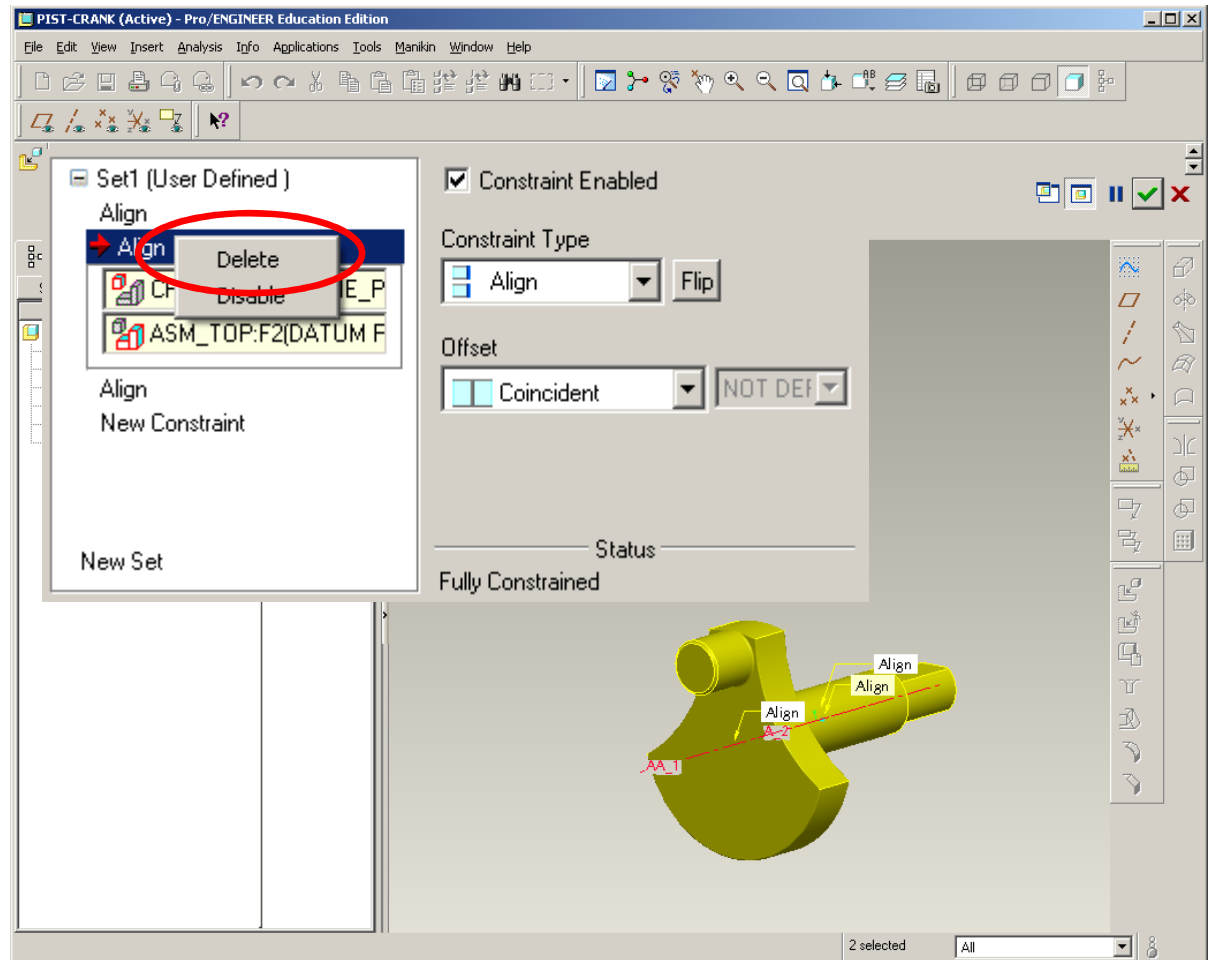




## EXERCISE - Motion Analysis

### Redefine model constraints

- Examine the constraints currently applied:
  - The first constraint aligns the center axis
  - The next two align planes
- Delete the two planar constraints
  - Select constraint > RMB > Delete

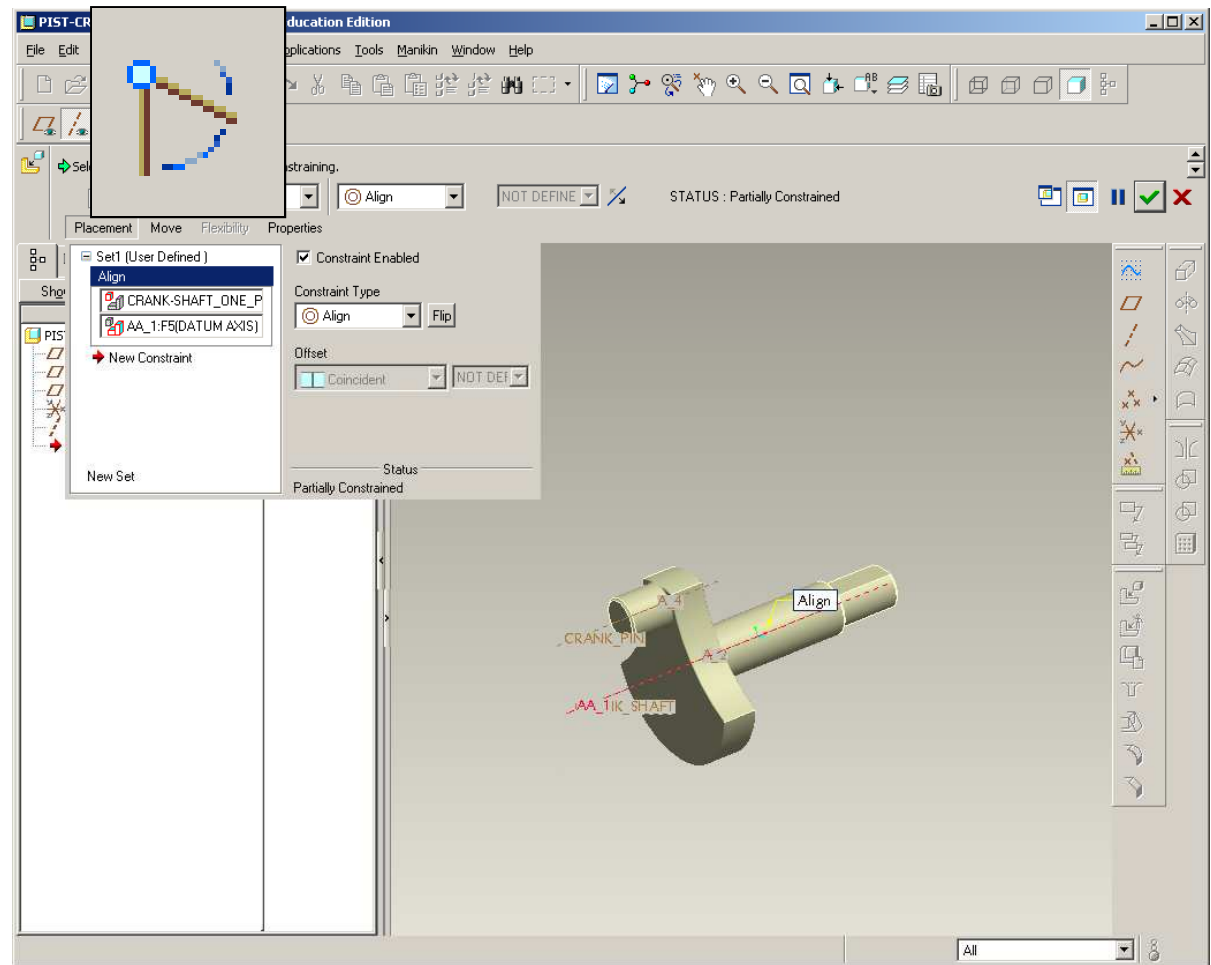




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- With just the axis alignment constraint remaining, click the convert icon
- This icon converts the assembly constraints to mechanism constraints



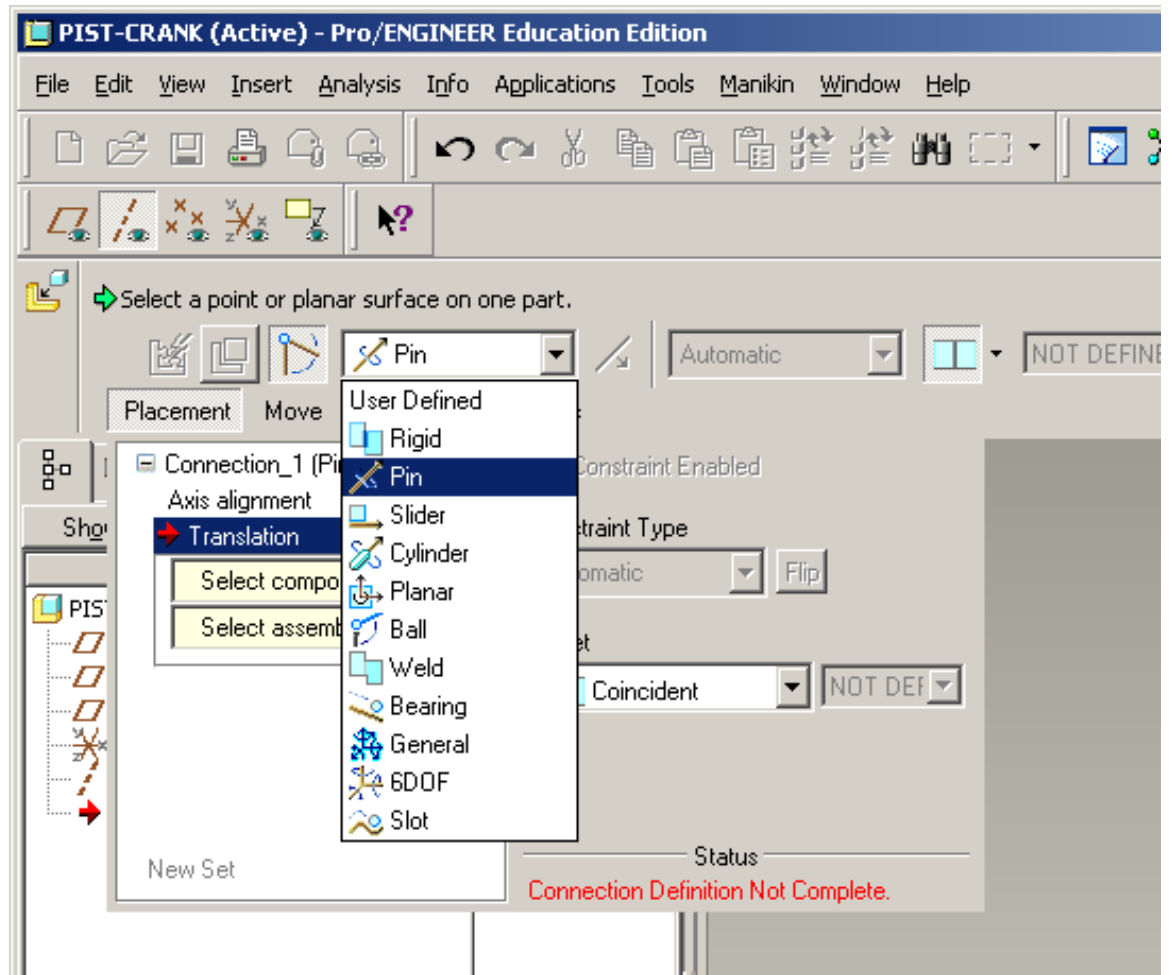




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Drop down the constraint-type menu
- Look at the available types of motion in the list after a co-axial constraint has been established
- Select Pin

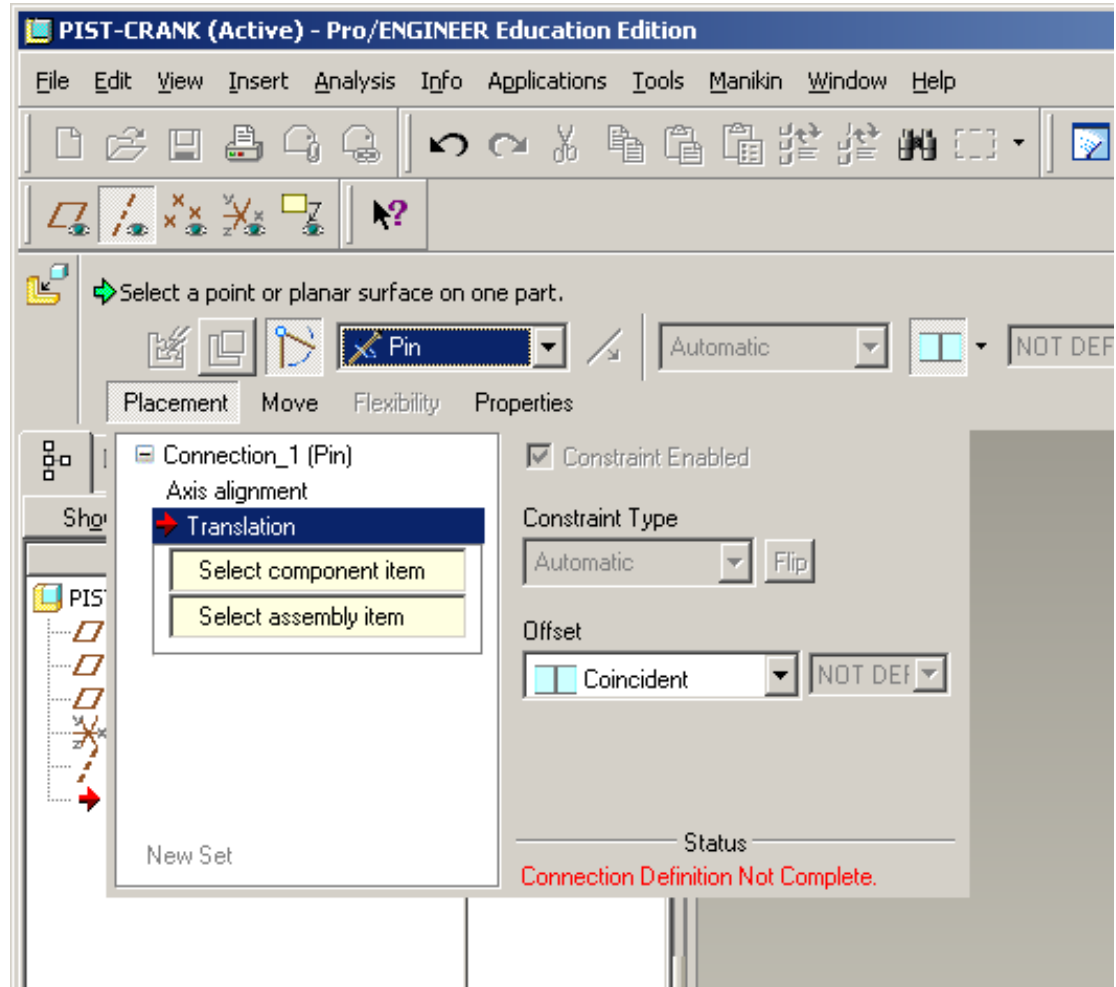




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Return to Placement dialog
- Notice the system is prompting for the next DOF
  - In this case, a Translation constraint
- Select the RIGHT plane of the crank shaft
- Select the ASM\_RIGHT plane from the assembly

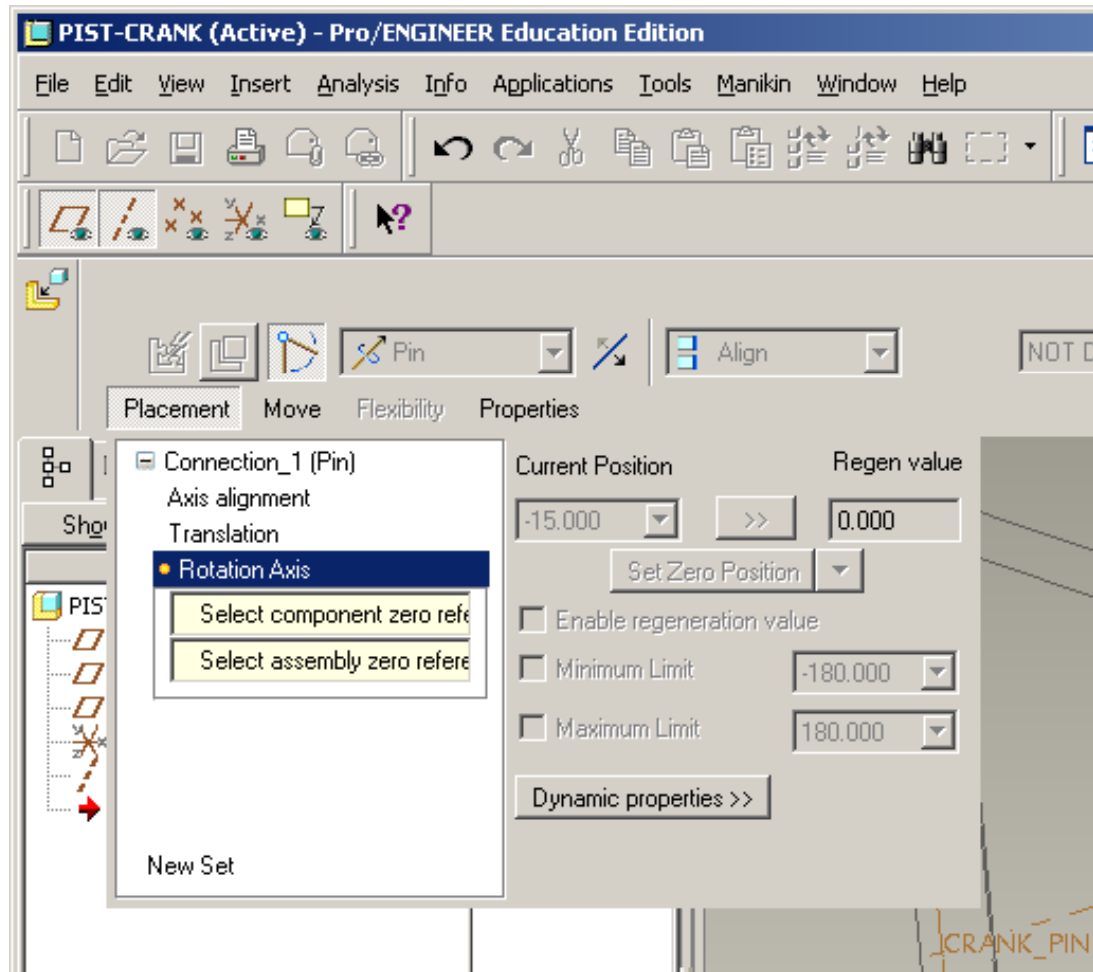




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- The system then prompts for the next DOF
  - Connection is labeled Rotation Axis
  - It's actually looking for a reference plane to use as a 0 deg rotation reference
  - Select the TOP plane from the crank shaft
  - Select the ASM\_TOP plane from the assembly
- Click Done

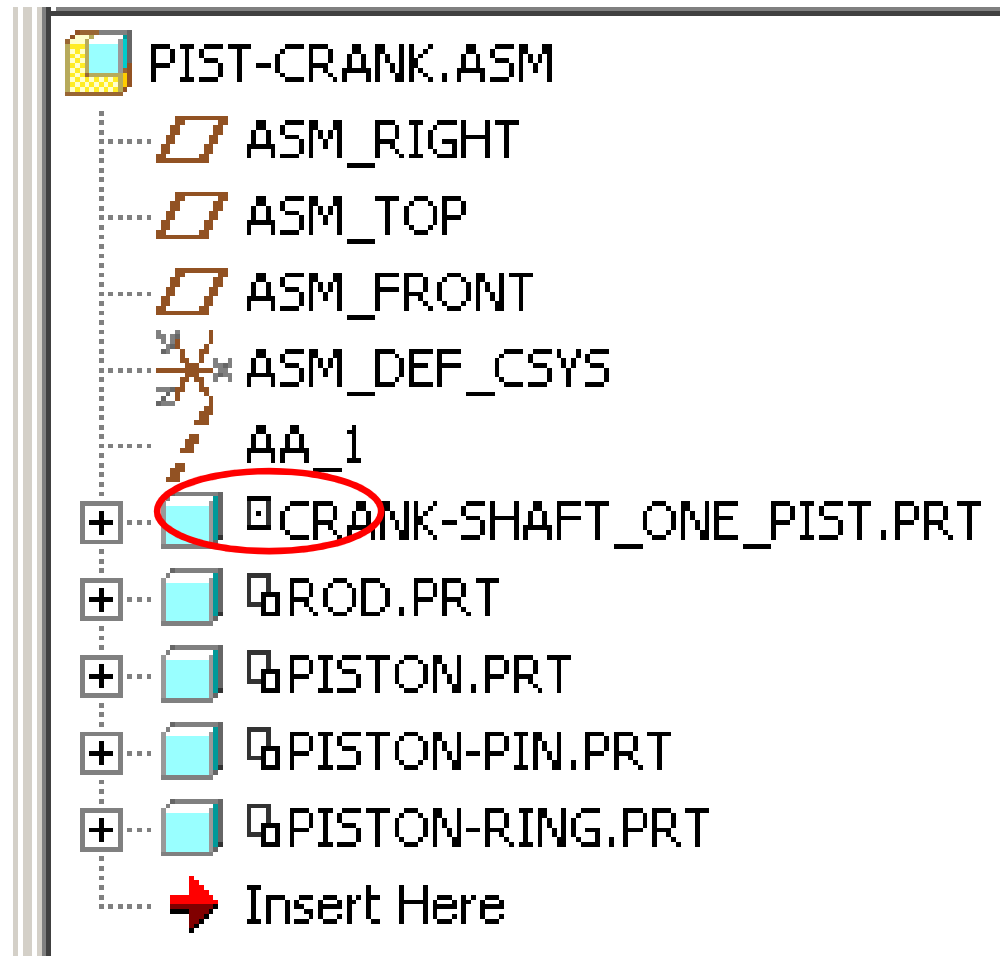




## EXERCISE - Motion Analysis

### Redefine model constraints

- Notice the Connection Icon next to the part file name in the model tree

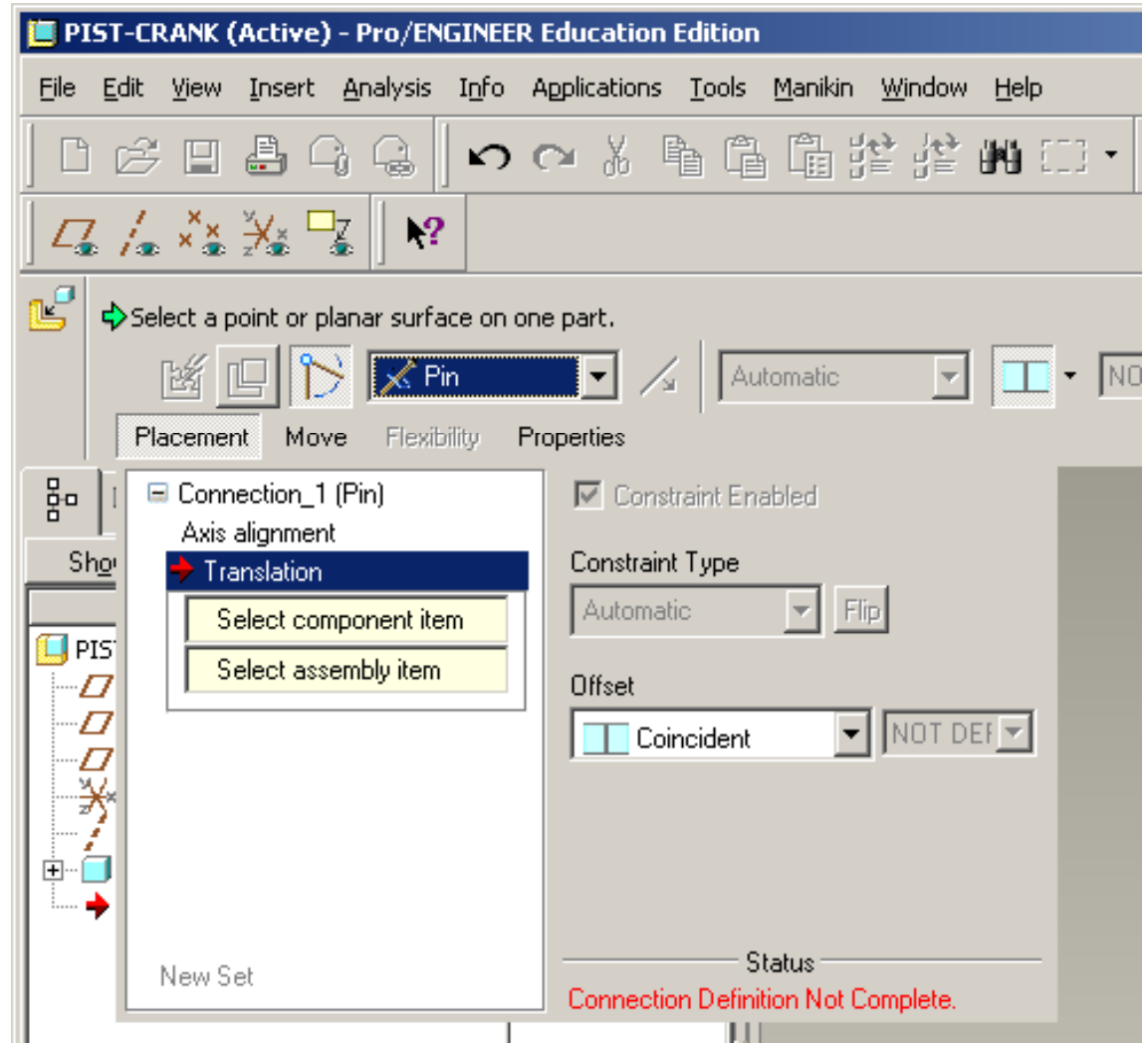




## EXERCISE - Motion Analysis

### Redefine model constraints

- Now edit the definition of the *rod.prt*
- Delete the two planar constraints
  - Notice this leaves the axis alignment
- Convert the constraint to a Pin type connection

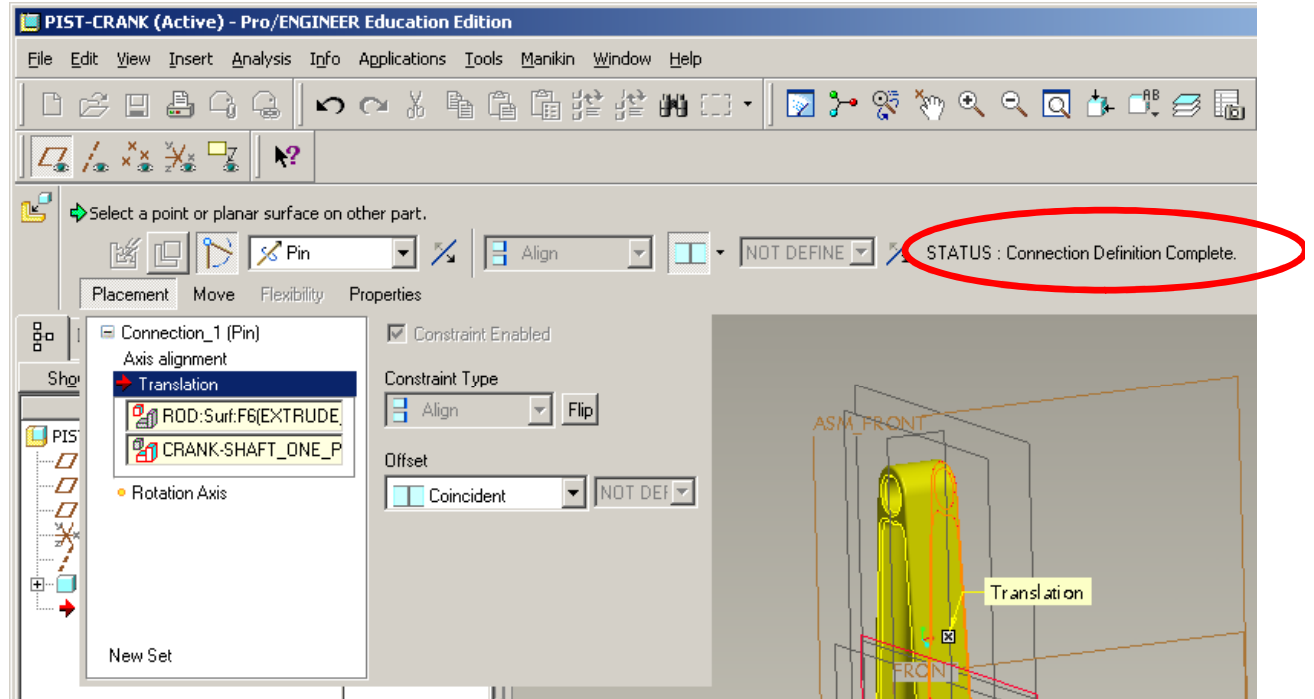




## EXERCISE - Motion Analysis

### Redefine model constraints

- For the Translation constraint
  - Select the back surface of the rod
  - Select the RIGHT plane of the crank shaft
- Do not specify a Rotation Axis
  - Already done with crank shaft
  - Notice the status of the part is Connection Definition Complete

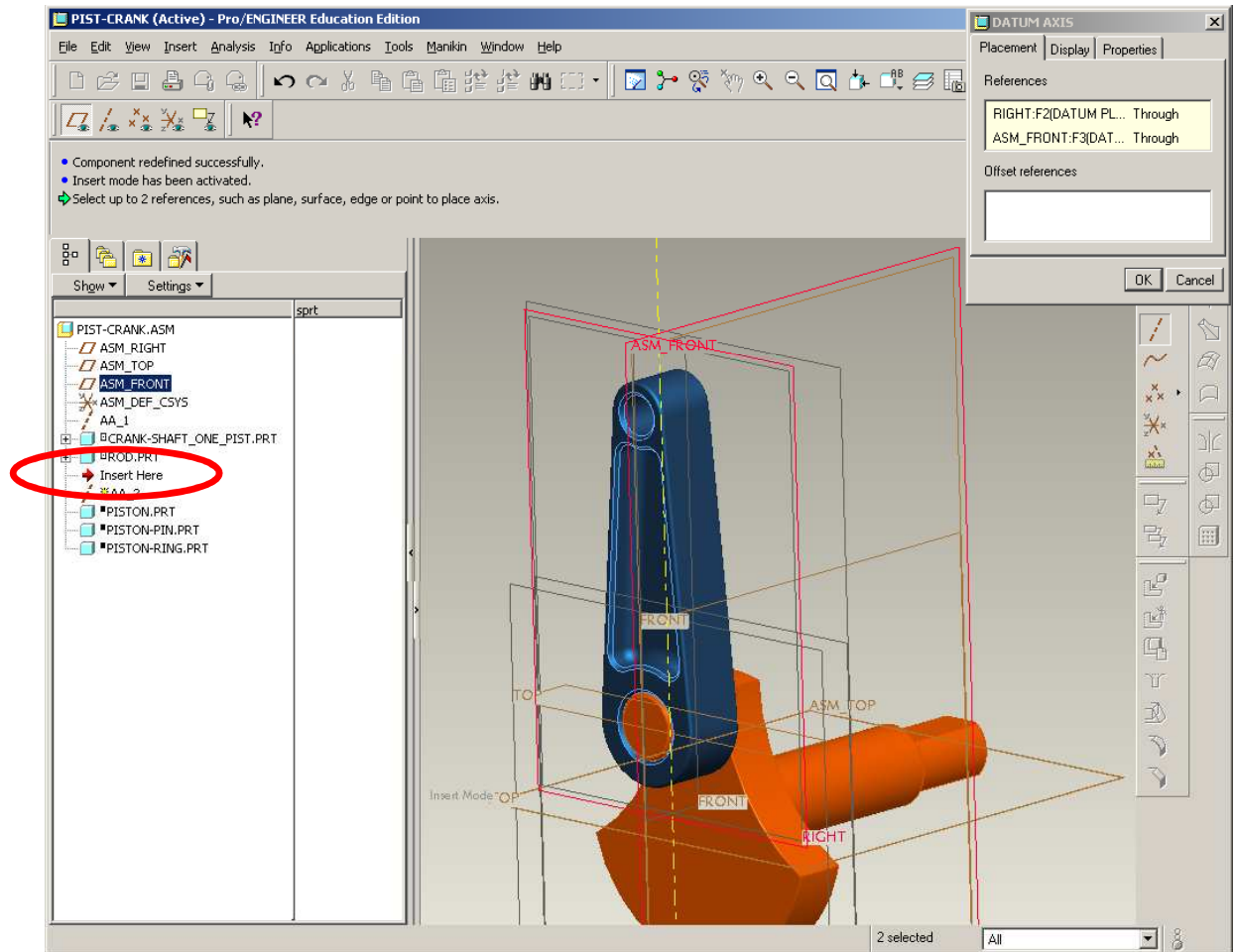




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Before we can redefine the piston constraints we need to add a datum axis
- Drag the Insert Here tab under the rod
- Click the Create Axis icon
- Click the RIGHT plane on the rod
- Holding the Ctrl key, click ASM\_FRONT plane
- Click OK

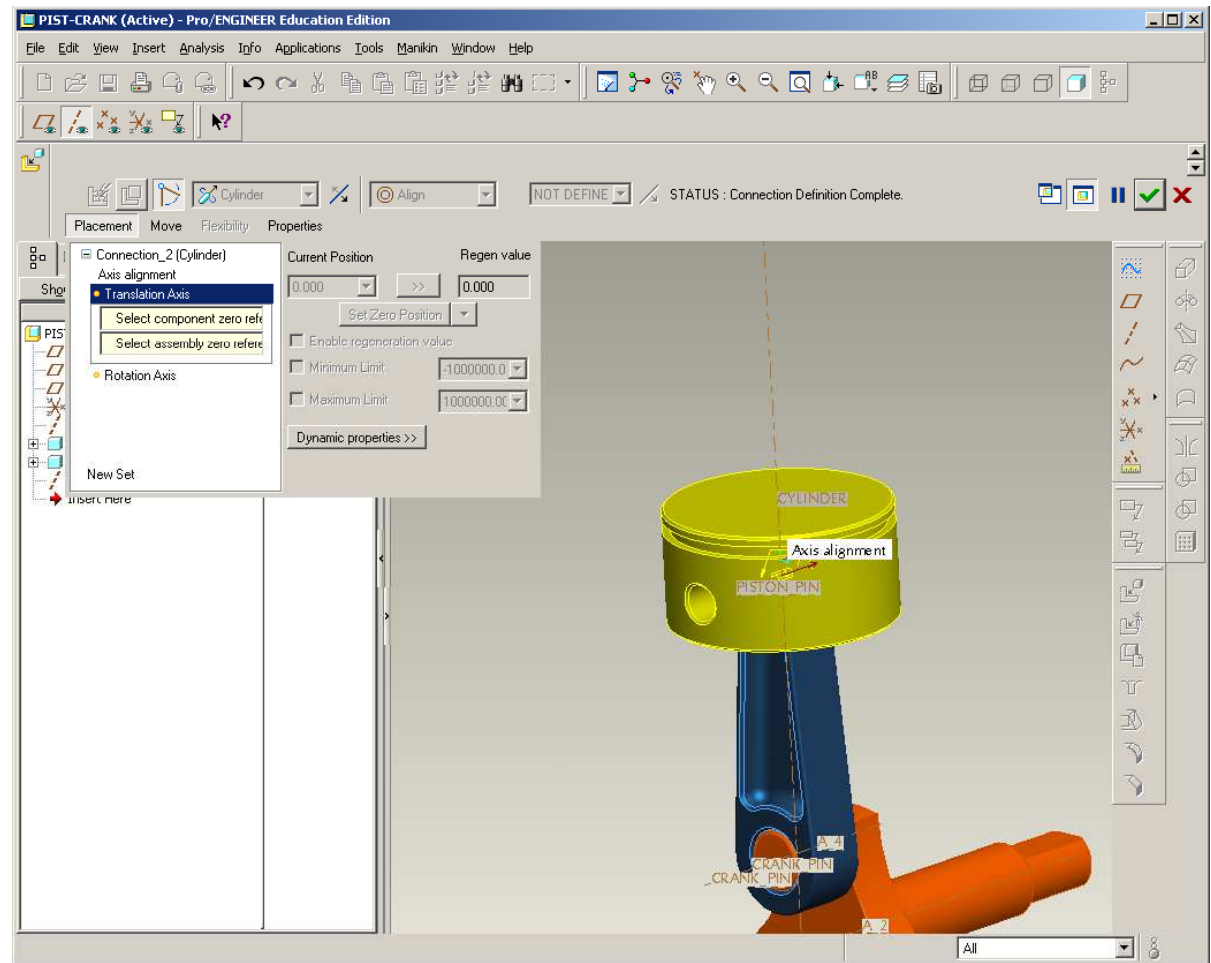




## EXERCISE - Motion Analysis

### Redefine model constraints

- Resume the rest of the assembly features
  - Drag the Insert Here tag down to the bottom of the tree
- Edit the piston component
  - Remove all constraints but the axis



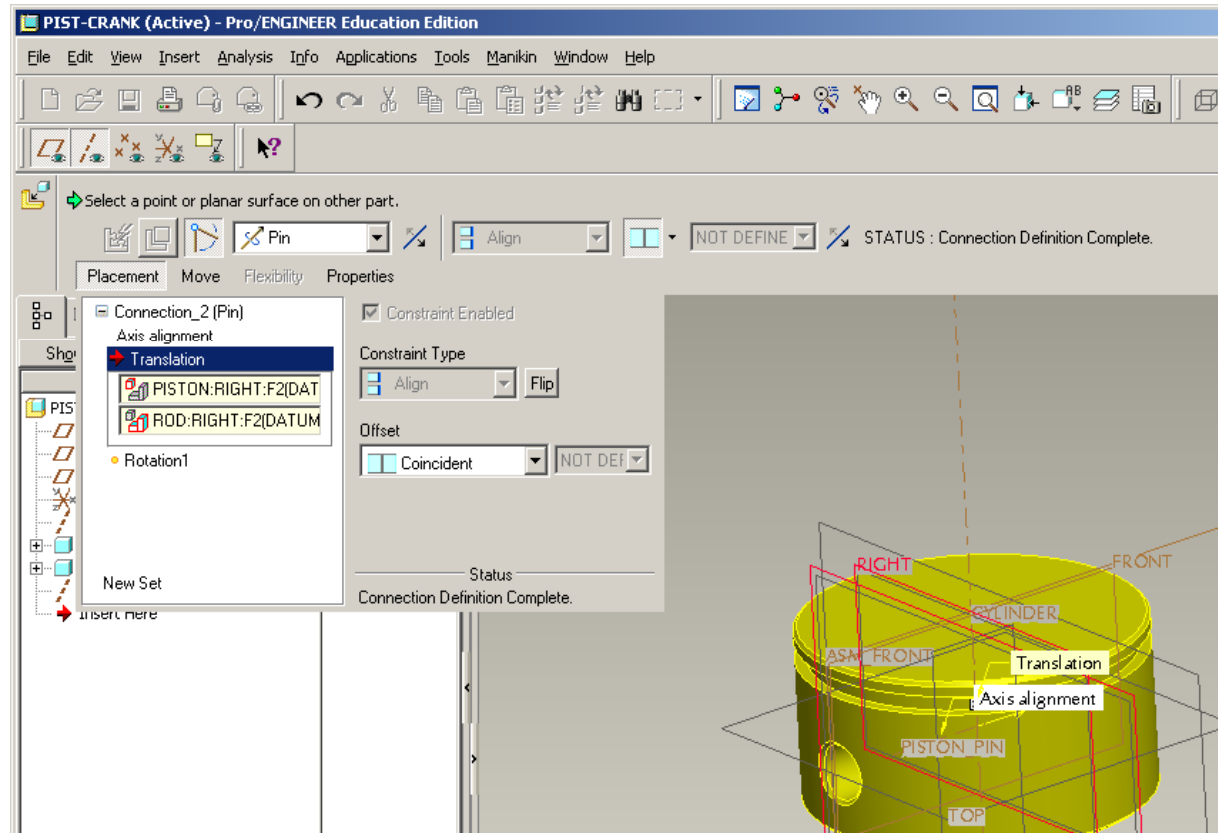




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Convert the original constraint to a Pin connection
  - Edit the Translation constraint
  - Select the RIGHT datum from the piston
  - Select the RIGHT datum from the rod

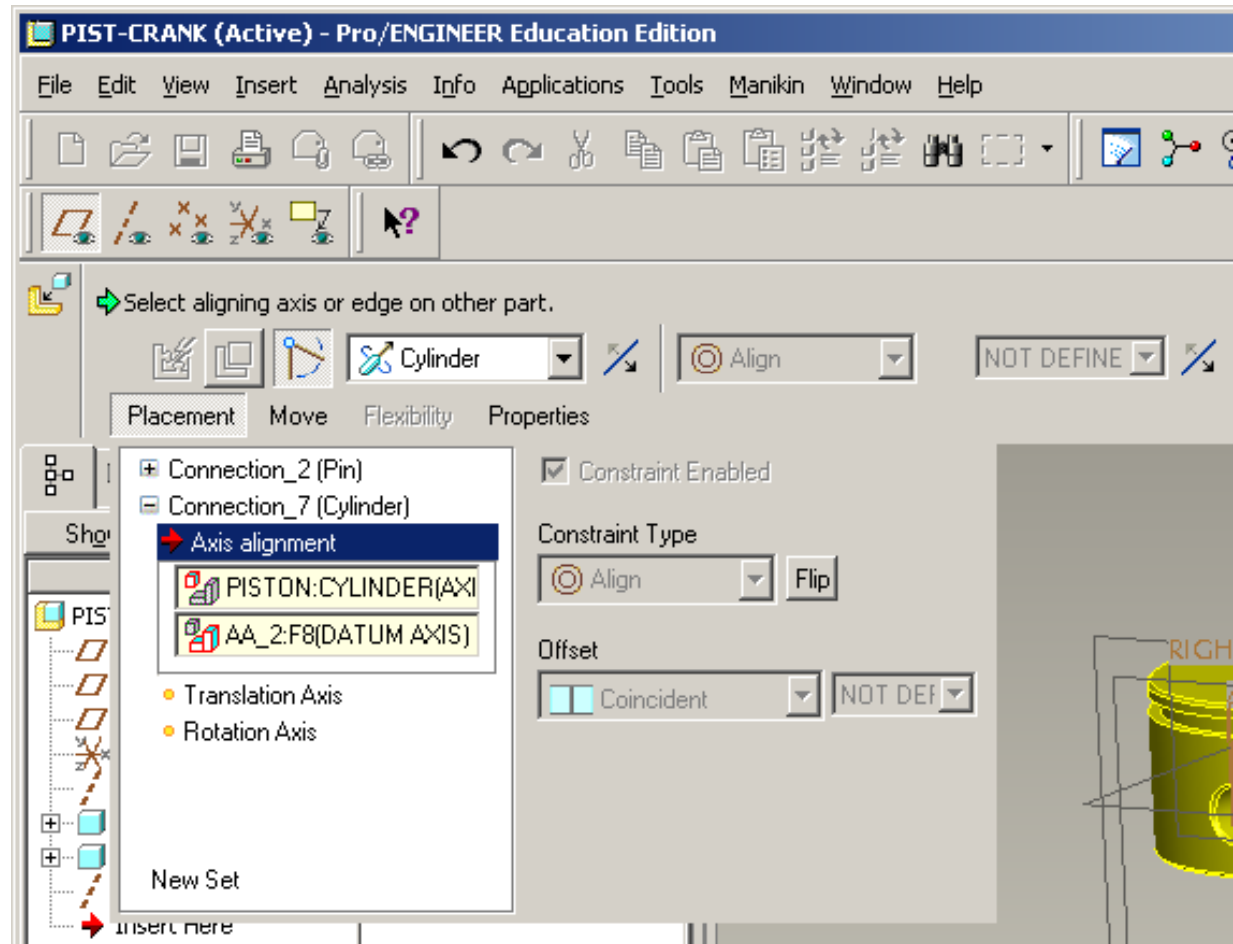




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- We need to add an additional connection for the piston
  - Click New Set
  - Change connection type to Cylinder
  - Select the Cylinder axis on the piston
  - Select the datum axis we created earlier in the exercise
- Click Done

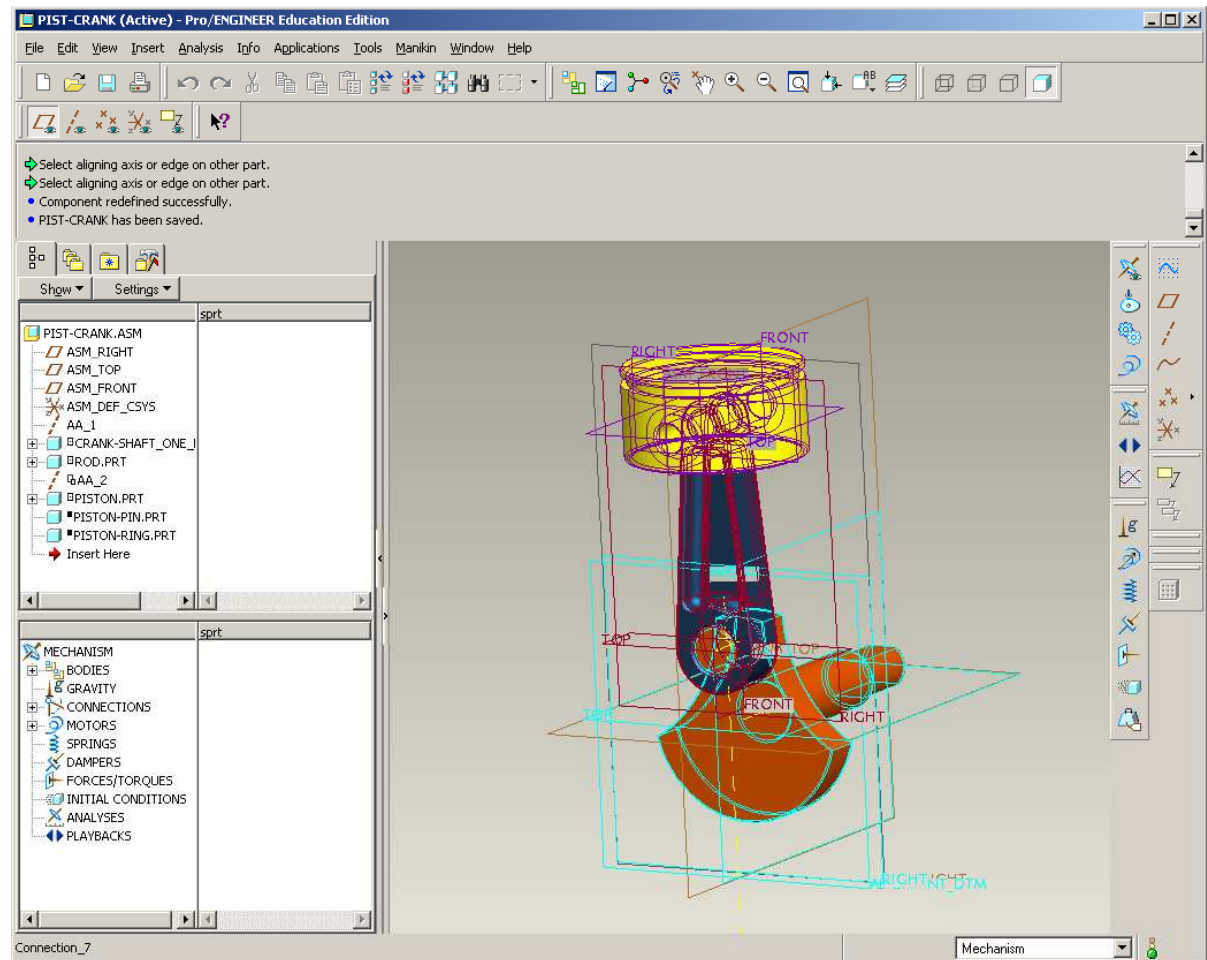




## EXERCISE - Motion Analysis

### *Redefine model constraints*

- Suppress the piston-pin and the piston-ring in the model tree
- SAVE
- Switch applications back to Mechanism
- View > Highlight Bodies
- Notice no green left

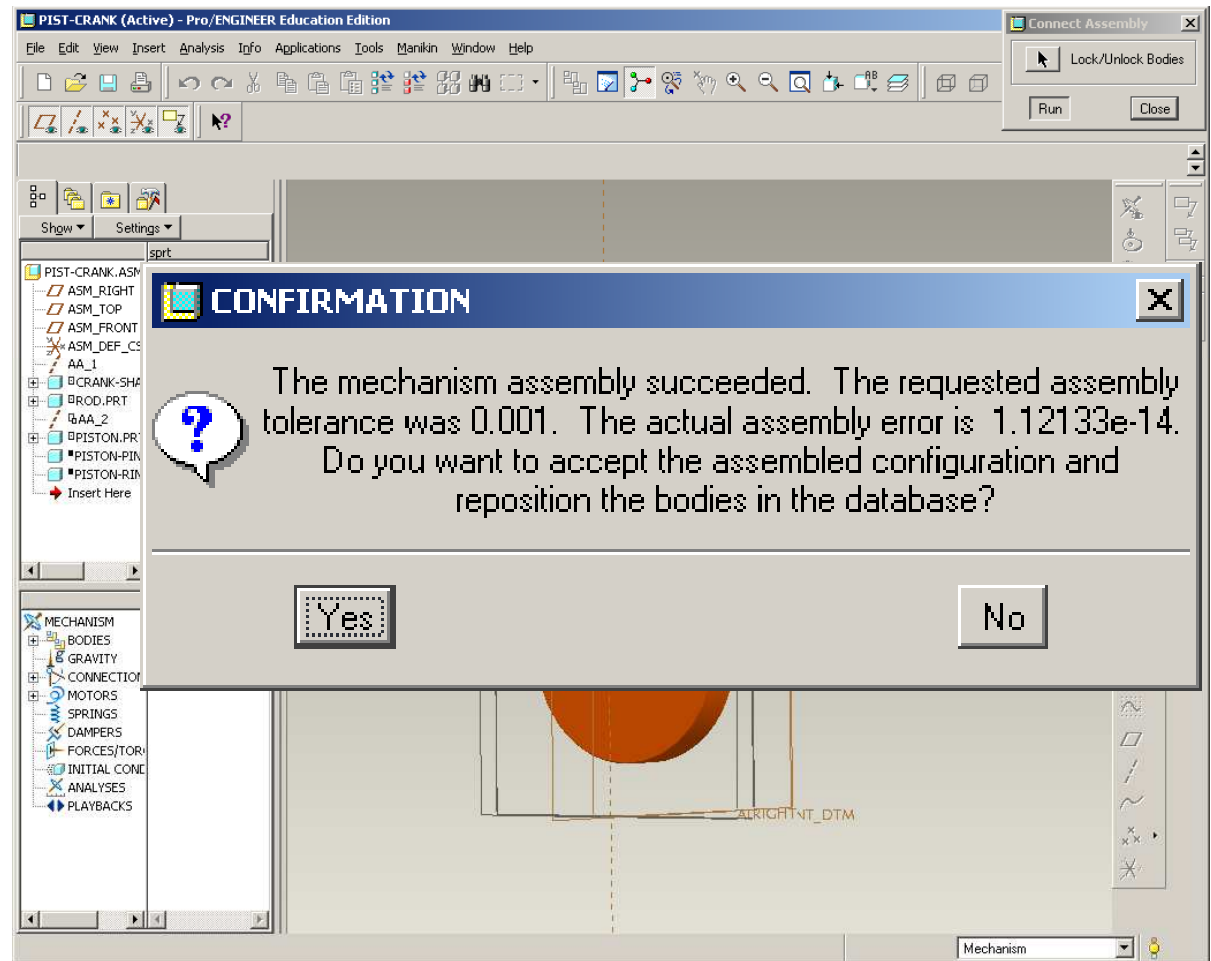




## EXERCISE - Motion Analysis

### Run the model

- As another check, run the model
  - Edit > (Re)connect
  - Click Run
- There should be a message saying it was successful
- Click Yes





## EXERCISE - Motion Analysis

*Drag the mechanism through its motion*

- Click Drag
- Click on the end face of the crank shaft
- Rotate the mechanism
- LMB Done.

