

1. General expression for velocity and acceleration

$$\underline{v}(t) = \dot{\underline{R}}_0 + \underline{v}_{rel} + \underline{\omega} \times \underline{r}$$

$$\underline{a}(t) = \ddot{\underline{R}}_0 + \underline{a}_{rel} + 2(\underline{\omega} \times \underline{v}_{rel}) + \dot{\underline{\omega}} \times \underline{r} + \underline{\omega} \times (\underline{\omega} \times \underline{r})$$

Any pt.  $\underline{r} = (x \underline{i} + y \underline{j}) = R \cos \theta \underline{i} + R \sin \theta \underline{j}$   
(wrt. rotating frame)

Passanger 1  $\theta = 90^\circ$

$$\left. \begin{aligned} \underline{v}(t) &= -20 \underline{i} \text{ (m/s)} \\ \underline{a}(t) &= 2 \underline{i} - 20 \underline{j} \text{ (m/s}^2\text{)} \end{aligned} \right\} \begin{aligned} \underline{a}_{rel} &= 0, \dot{\underline{\omega}} = 0 \\ \underline{v}_{rel} &= 0, \ddot{\underline{R}}_0 = 0 \\ \ddot{\underline{R}}_0 &= 0 \end{aligned}$$

Passanger 2  $\theta = 0^\circ$

$$\underline{v}(t) = 20 \underline{j} \text{ (m/s)}, \underline{a}(t) = -20 \underline{i} - 2 \underline{j} \text{ (m/s}^2\text{)}$$

Passanger 3  $\theta = -90^\circ$

$$\underline{v}(t) = 20 \underline{i} \text{ (m/s)}, \underline{a}(t) = 20 \underline{j} - 2 \underline{i} \text{ (m/s}^2\text{)}$$

2. Use the same general expressions for  $\underline{v}(t)$  &  $\underline{a}(t)$

$$\underline{v}_{rel} = v_0 \underline{j}, \underline{a}_{rel} = a_0 \underline{j}, \underline{r}_p = d \underline{i} + h \underline{j}$$

$$\underline{v}(t) = \dot{\underline{R}}_0 + \underline{v}_{rel} + \underline{\omega} \times \underline{r}_p = \underline{(v_0 + \omega d) \underline{j} + (-\omega h) \underline{i}}$$

$$\begin{aligned} \underline{a}(t) &= \ddot{\underline{R}}_0 + \underline{a}_{rel} + 2(\underline{\omega} \times \underline{v}_{rel}) + \dot{\underline{\omega}} \times \underline{r}_p + \underline{\omega} \times (\underline{\omega} \times \underline{r}_p) \\ &= (-2\omega v_0 - \dot{\omega} h - \omega^2 d) \underline{j} + (a_0 + \dot{\omega} d - \omega^2 h) \underline{j} \end{aligned}$$

3. Two ways of doing this problem.

Way 1

Consider  $Ox, y, z$ , as basis and evaluate velocity and acceleration at point P. Use these values as relative velocity and acceleration when treating  $Ox, Y, Z$ , as the basis. (Here  $Ox, Y, Z$ , is fixed system aligned with  $Ox, y, z$ ).

$$\begin{aligned} \vec{a}_P(Ox, y, z_1) &= \cancel{\dot{\vec{r}}_0} + \cancel{\dot{\vec{v}}_{rel}} + \omega \times \vec{r} \\ &= \omega r_2 \hat{j}_2 \end{aligned}$$

Similarly  $\vec{a}_P(Ox, y, z_1) = \omega^2 r_2 \hat{j}_2$

(Radius of smaller circle is  $r_2$  and bigger circle is  $r$ )

Now

$$\vec{a}_P(Ox, y, z_1) = \cancel{\dot{\vec{r}}_0} + \vec{a}_{rel} + 2(\omega \times \cancel{\dot{\vec{v}}_{rel}}) + \cancel{\omega \times \vec{r}} + \omega \times (\omega \times \vec{r})$$

$$\vec{r}_P(Ox, y, z_1) = r_1 \hat{i}_1 - r_2 \hat{j}_1, \quad \omega = \Omega \hat{k}$$

$$\Rightarrow \vec{a}_P(Ox, y, z_1) = (\omega + \Omega)^2 r_2 \hat{j}_1 - \Omega^2 r_1 \hat{i}_1$$

For  $\vec{a}_P(Ox, y, z_1)$  to lie along  $\hat{i}_1$ , we should have

$$\boxed{\Omega = -\omega}$$

Way 2

Directly consider P with respect to  $Ox, y, z_1$ ,

$$\vec{a}_P = \ddot{\vec{r}}_2 + \cancel{\dot{\vec{v}}_{rel}} + 2(\Omega + \omega) \hat{k} \times \cancel{\dot{\vec{v}}_{rel}}$$

$$+ (\Omega + \omega) \hat{k} \times \vec{r} + (\Omega + \omega) \hat{k} \times [(\Omega + \omega) \hat{k} \times \vec{r}]$$

$$= \ddot{\vec{r}}_2 + (\Omega + \omega)^2 (r_2 \hat{j}_2)$$

$$\text{But } \ddot{\vec{r}}_2 = \cancel{\ddot{\vec{r}}_1} + (\ddot{a}_{rel})_2 + (\Omega) \hat{k} \times \cancel{\dot{\vec{v}}_{rel}}_2 + \cancel{(\dot{\Omega}) \hat{k}} \times r_2 + (\Omega \hat{k}) \times (\Omega \hat{k} \times r_2)$$

$$\Rightarrow \vec{a}_P = \underbrace{-\Omega^2 r_1 \hat{i}_1}_{\vec{a}_a} + \underbrace{(\Omega + \omega)^2 r_2 \hat{j}_1}_{\vec{a}_{P/a}}$$

For  $\vec{a}_P$  to be along  $\hat{i}_1$  or  $\vec{a}_a$ ,

$$\boxed{\Omega = -\omega}$$