

## **DIGITAL ELECTRONICS** SYSTEM DESIGN

#### **FALL 2019**

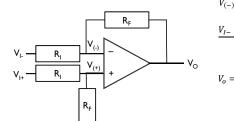
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**NOVEMBER 6, 2019** 

**LECTURE 17: BINARY ADDITION** 

#### **SUMMING AMPLIFIER**

• Output voltage follows the sum of two input voltages, one taken with the opposite sign

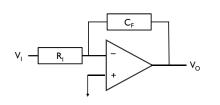


 $V_{(-)} \cong V_{(+)} = \frac{R_F}{R_I + R_F} V_{I+}$ 

 $V_o = ?$ 

**INTEGRATOR** 

• Output voltage is the time integral of the input voltage, with the opposite sign, and with a scale factor



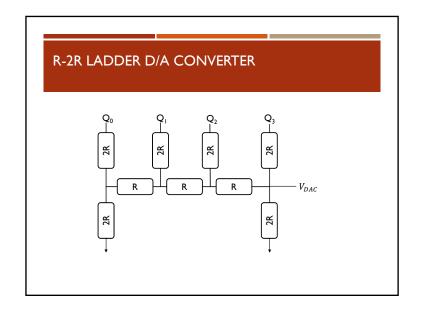
$$V_{(-)} \cong V_{(+)} = 0$$

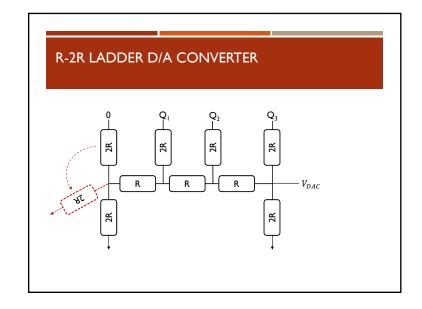
$$\frac{V_I}{R_I} = C_F \frac{d}{dt} (0 - V_o)$$

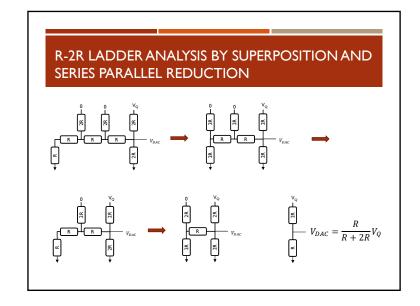
$$\frac{V_I}{R_I} = C_F \frac{d}{dt} (0 - V_o)$$

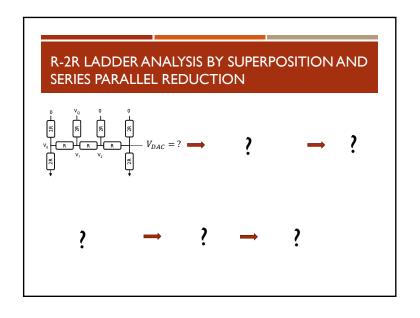
$$V_o = -\left(\frac{1}{R_I C_F}\right) \int V_I dt$$

**DUAL-SLOPE A/D CONVERTER**  $-V_{REF}$ integrator GTZ  ${\rm V}_{\rm integrator}$ control counter latch GTZ









#### **BINARY ADDITION**

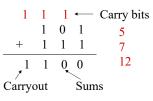
## **UNSIGNED BINARY NUMBERS**

- For the binary number  $b_{n-1}b_{n-2}...b_1b_0$ .  $b_{-1}b_{-2}...b_{-m}$  the decimal number is:
- Example:  $D = \sum_{i=-m}^{n-1} b_i 2^i$  $101.001_2 = ?$

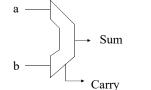
$$5 + 2^{-3} = 5.125$$

### **BINARY ADDITION**

- Addition is an essential operation for all kinds of computing
- We need to understand how to do this for binary numbers
- We need to understand how to do this for positive and negative numbers
- We need to understand how to implement this efficiently in hardware

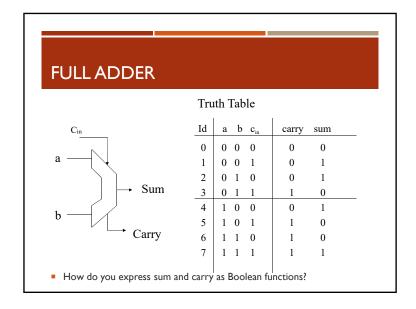


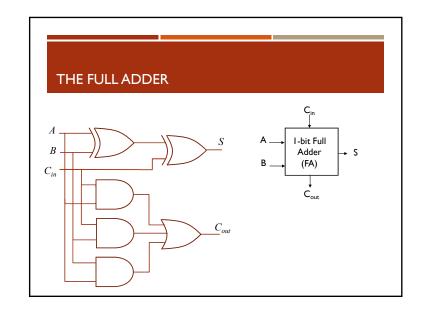
### **HALF ADDER**

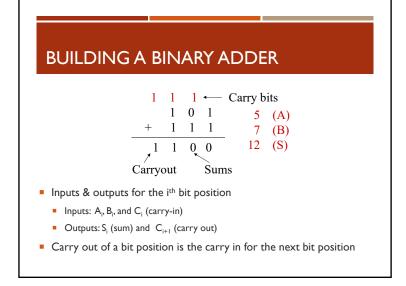


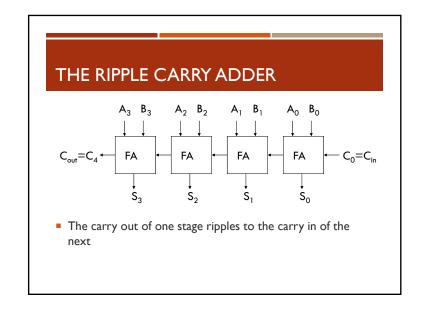
Truth Table

a b	carry	sum
0 0	0	0
0 1	0	1
1 0	0	1
1 1	1	0









#### WHAT ABOUT NEGATIVE NUMBERS?

- So far we have just considered unsigned numbers when converting from base 10 to binary.
- What about negative numbers and how do we add two signed numbers in binary?
- 3 ways of representing signed numbers:
  - Signed magnitude
  - I's complement
  - 2's complement

## SIGNED MAGNITUDE ADDITION

Need a comparator to supplement adder/subtractor

#### SIGNED MAGNITUDE

- The Most Significant Bit (MSB) is the <u>sign bit</u>:  $0 \rightarrow$  positive,  $1 \rightarrow$  negative
- The rest of the bits define the <u>magnitude</u>
- Need to know how many bits are available to represent a number!
- Example:  $(2)_{10} = (0010)_2 = (0\ 010)_{S\&M}$  $(-2)_{10} = (1\ 010)_{S\&M}$
- Makes adding and subtracting a pain
  - Can't just add them regularly
- Also, two representations for zero (+0 and -0)

### I'S COMPLEMENT

- To negate a number, complement (invert, flip) each bit
- Example:  $(4)_{10} = (0100)_2 = (0100)_{1's \text{ comp}}$  $(-4)_{10} = (1011)_{1's \text{ comp}}$
- Like sign and magnitude, the high bit indicates the sign of the number
- What about adding and subtracting?

# I'S COMPLEMENT ADD/SUBTRACT

$$(-2)_{10} \xrightarrow{} + 1011$$

$$(-6)_{10} \xrightarrow{} + 1011$$

$$(-6)_{10} \xrightarrow{} + 1000 \xrightarrow{} - \text{not right, } (-6)_{10} = (1001)_{1's comp}$$

$$+ 1 \xrightarrow{} \text{add } C_{\text{out}} \text{ back to LSB}$$

$$1001 \xrightarrow{} - \text{now it works}$$

$$(4)_{10} \xrightarrow{} \rightarrow 1100$$

$$+ (-3)_{10} \xrightarrow{} \rightarrow + 1100$$

$$(1)_{10} \xrightarrow{} 10000 \xrightarrow{} - \text{not right, add Cout back to LSB}$$

$$+ 1$$

$$0001 \xrightarrow{} - \text{now it works}$$

- Better than sign and magnitude (can subtract by adding the negative)
- $\blacksquare$  But requires 2 addition operations (need to conditionally add  $C_{\text{out}})$