

EN1740 Computer Aided Visualization and Design

Spring 2012

2/2/2012

Brian C. P. Burke

Last Time:

- Creating models in Pro/Engineer:
 - Customizing and formatting the Pro/E environment
 - Introduction to Datums
 - Sketcher
 - Solid feature creation
 - Extrude
 - Revolve

Tonight:

- More solid modeling tools
 - Hole
 - Round
 - Chamfer
 - Pattern
- Model some parts
 - Part modeling Best
 Practices
- Pro/Engineer survival tips
- Review of individual project proposals



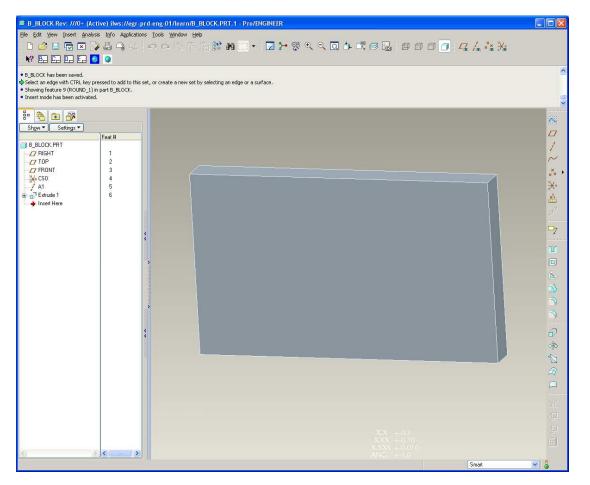
EXERCISE - The Flat Plate

From what we learned last time:

- Create a 3 X 5 X .500 plate
- Extrude part symmetrically wrt datum

We're going to add:

- Two holes
- Four holes in the corners
- Rounded edges
- Chamfered edges
- Pattern the corner holes



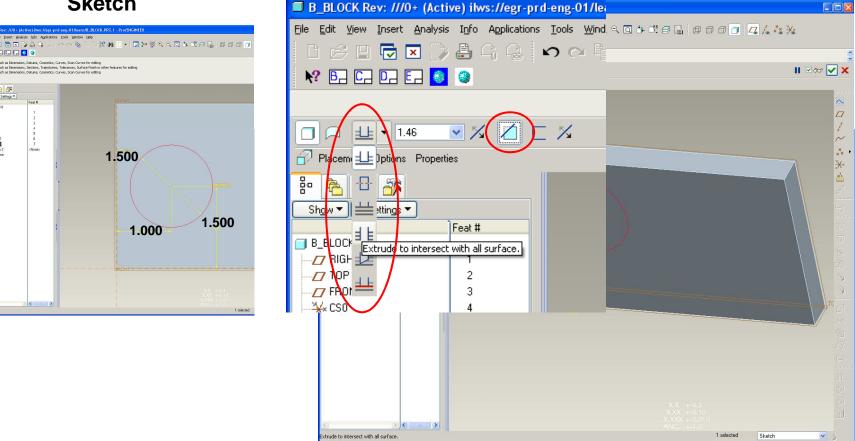


EXERCISE - Holes by Extrude, Cut

Cut – just like extrude....

Extrude > Toggle "Cut"

Select Depth > "Through All"



Sketch

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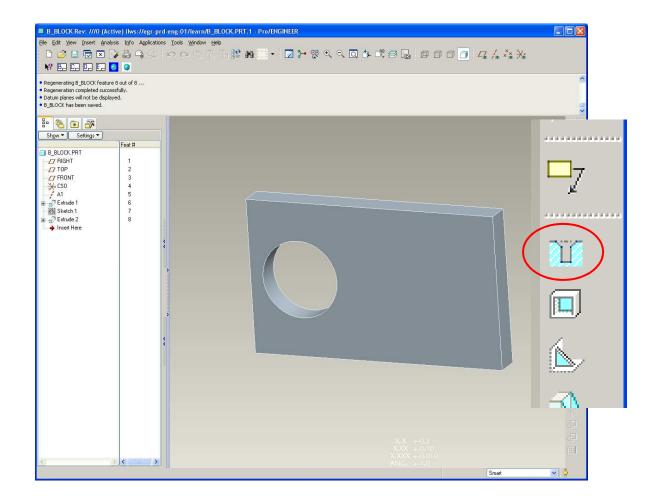
RIGHT
 TOP
 FRONT
 K-CS0
 A1

Estrude 1 Sketch 1 • Estrude 2 • Inset Here

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Holes – We'll put the second one in with the Hole Tool



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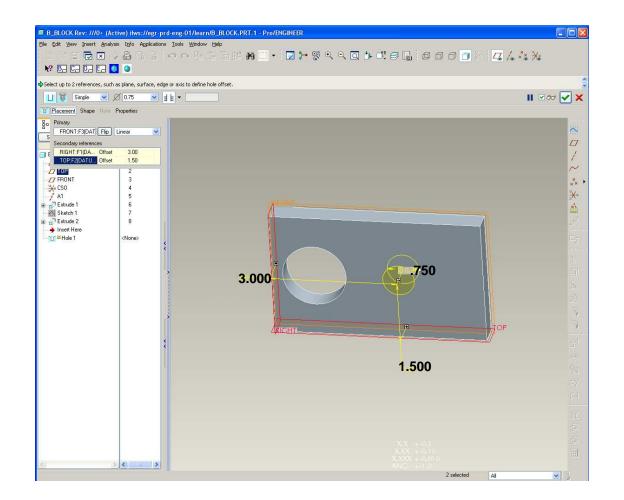
Holes – We'll put the second one in with the Hole Tool

After selecting hole tool:

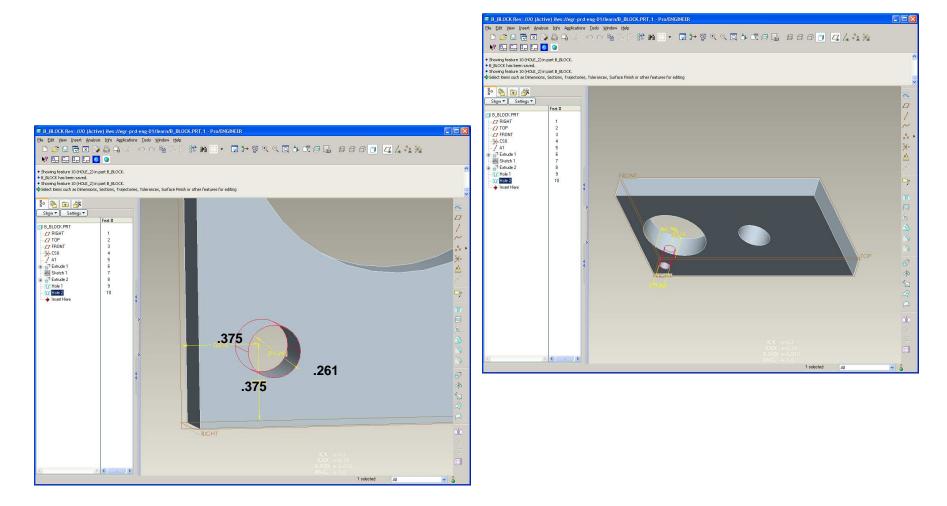
- Select placement plane
- Grab tags and select other two datum planes

Try it a different way:

- Open Placement, delete references and select datum planes by clicking
- Specify diameter
- Done



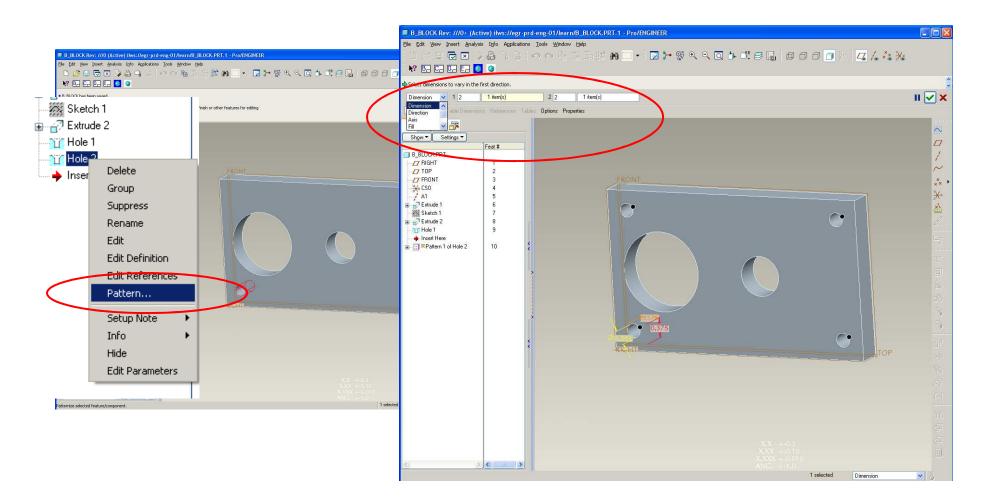
EXERCISE – Put an additional .261" hole in the lower left with the Hole Tool



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Pattern

Repeats features along a specified direction or directions

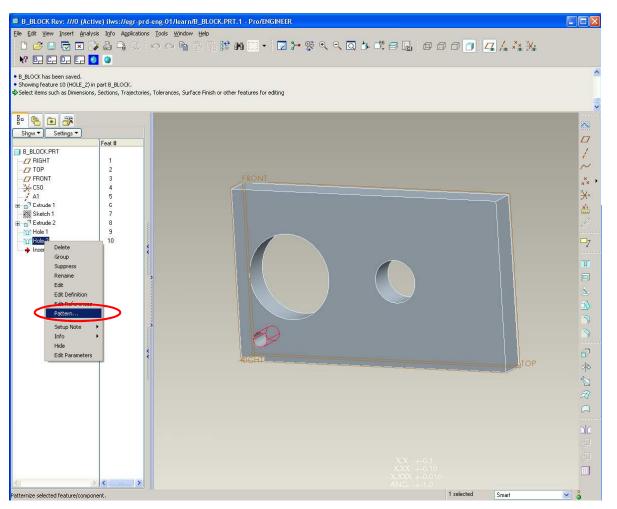


Pattern

Repeats features along a specified direction(s)

To create a feature pattern:

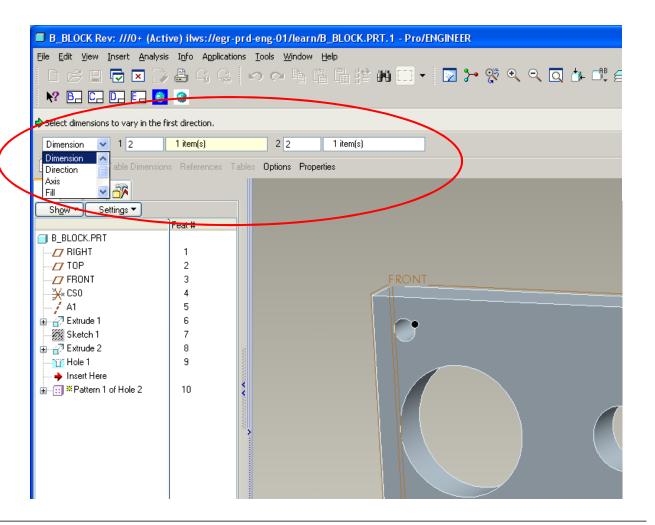
- Select the feature you want to pattern in the Model Tree (LMB)
- RMB and Hold to get the pop-up menu > Pattern
- Alternatively, from the menus use Insert > Pattern



Pattern

Repeats features along a specified direction(s)

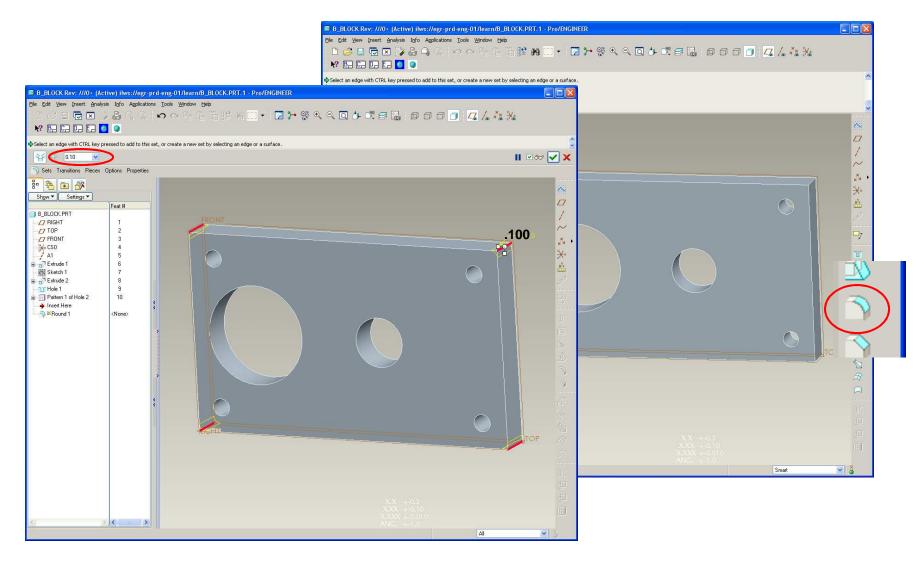
- In the pattern dashboard:
- Select Dimension for type
- Enter 2 in first direction
- Enter 2 in second direction
- Specify spacing
- Done







Round – Break sharp edges with a radius

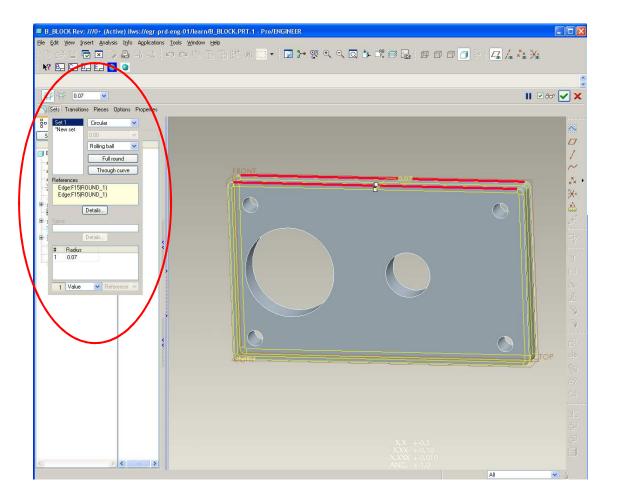


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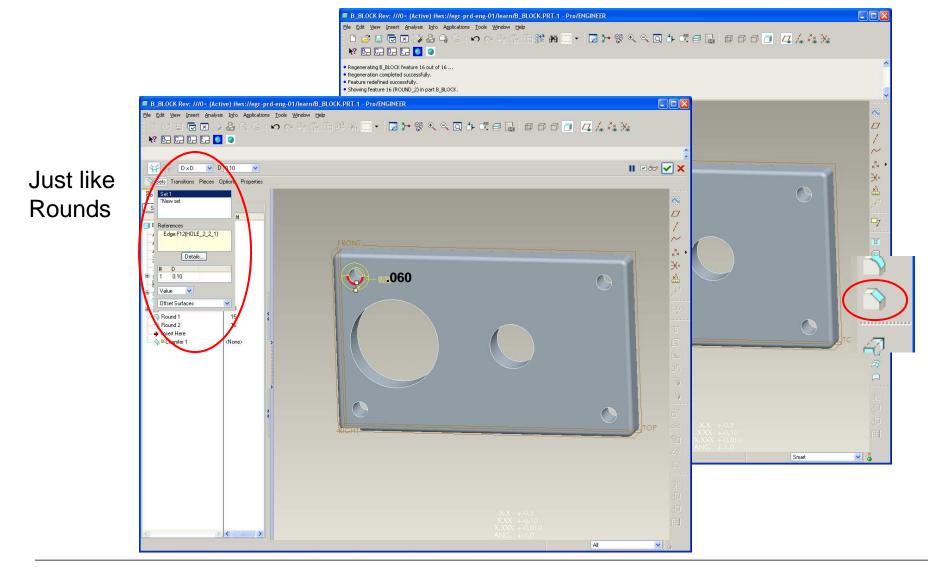
Round – Break sharp edges with a radius

Notes:

- Lots of option most you don't need anymore
- Avoid putting a million sets in one feature Use control to put on one set
- Rounds will follow tangents –
 Plan ahead



Chamfer – Break sharp edges with an angled surface

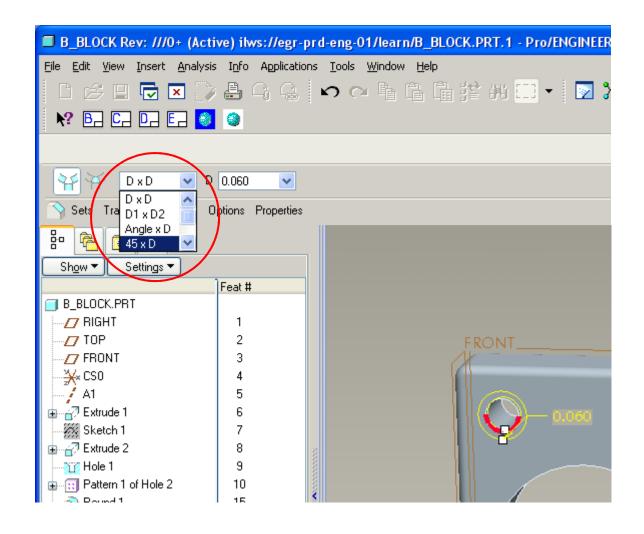


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Chamfer – Break sharp edges with an angled surface

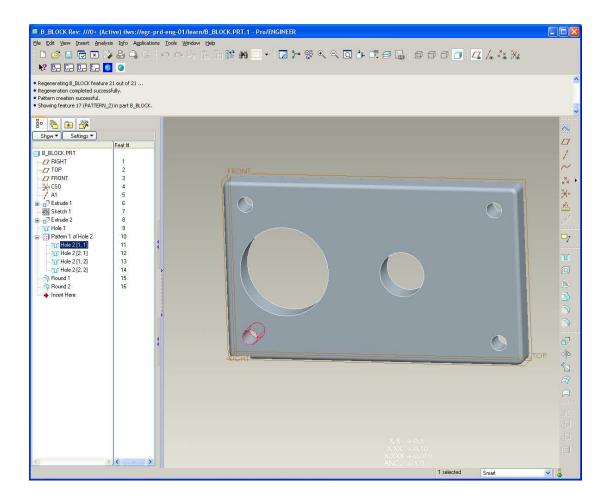
Four basic ways to make a chamfer:

- D X D
- D1 X D2; D1<>D2
- Angle X D
- 45 X D



Reference Pattern – New feature will apply to all member of existing Pattern

- Put new feature on first
 member of existing pattern
- Right click on new feature in model tree
- Select Pattern
- Shows up on every one of the pattern members



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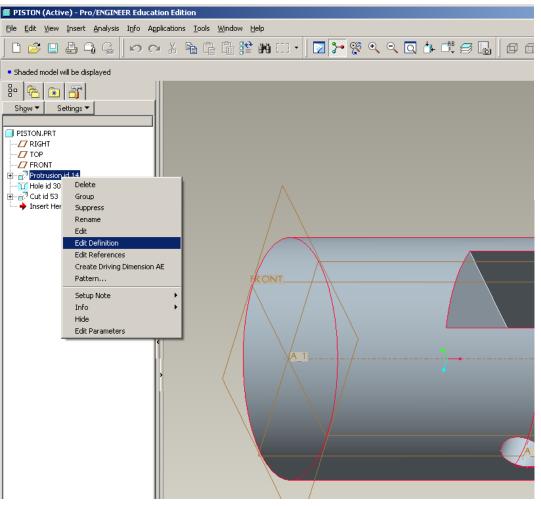
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Pro/Engineer Stuff

I accidently exited...how do I get back in the feature?

In the model tree:

- LMB to select the feature to edit
- THEN hold RMB until pop-up menu appears
- LMB > Edit
 Definition
- The dashboard for the feature should then appear



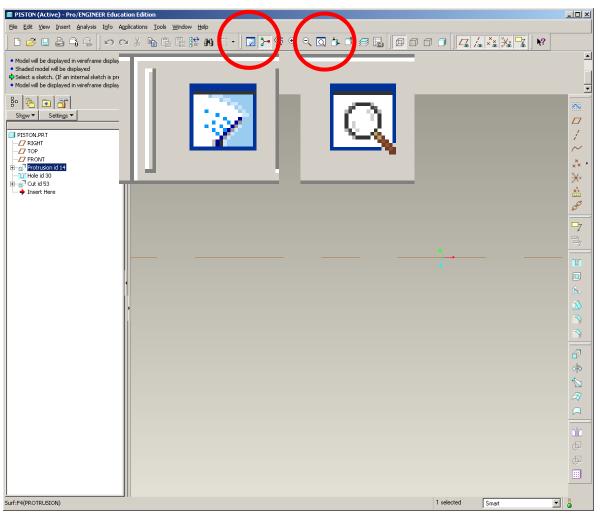
Pro/Engineer Stuff

My model disappeared...where'd it go?

Click:

- 1. Repaint
- 2. Refit

In most cases this will set things right





Pro/Engineer Stuff

What's this?

For now:

