EN1740 Computer Aided Visualization and Design

Spring 2012

3/6/2012

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Brown University

Last Time:

- Finish intro to surfaces
 - From standard features
 - From curve boundaries

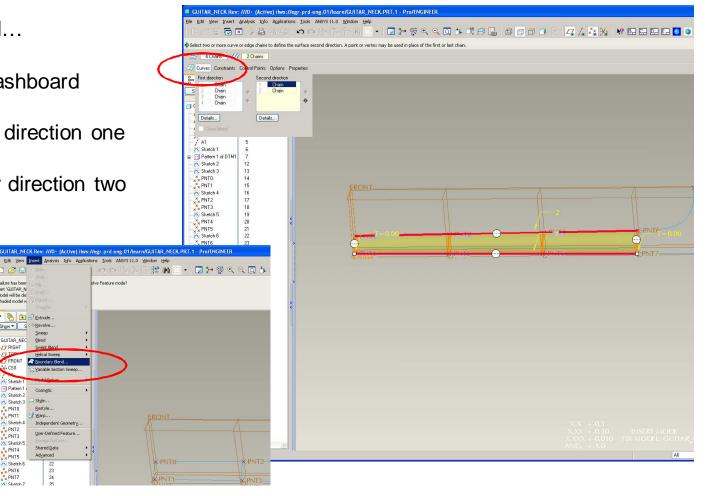
Tonight:

- Finish Surface from Boundary Curve
- Free-form (Style features)
- Introduction to Assemblies



Create a surface using boundary blend

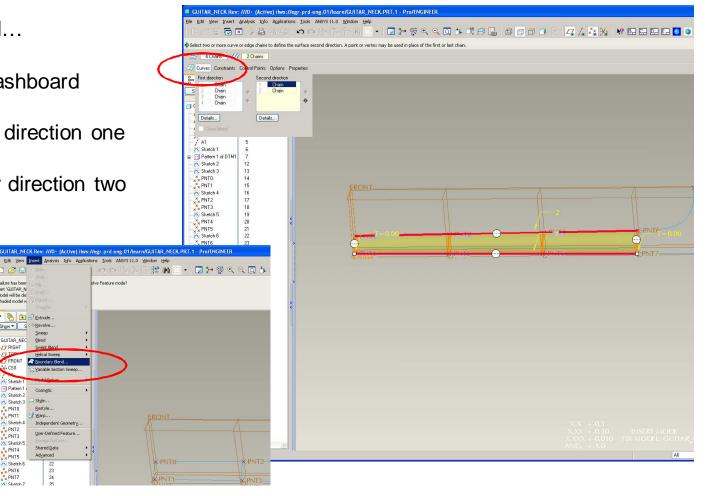
- Insert > Boundary Blend...
- Click curves from the Dashboard
- Select the four x-sec for direction one
- Select the two edges for direction two





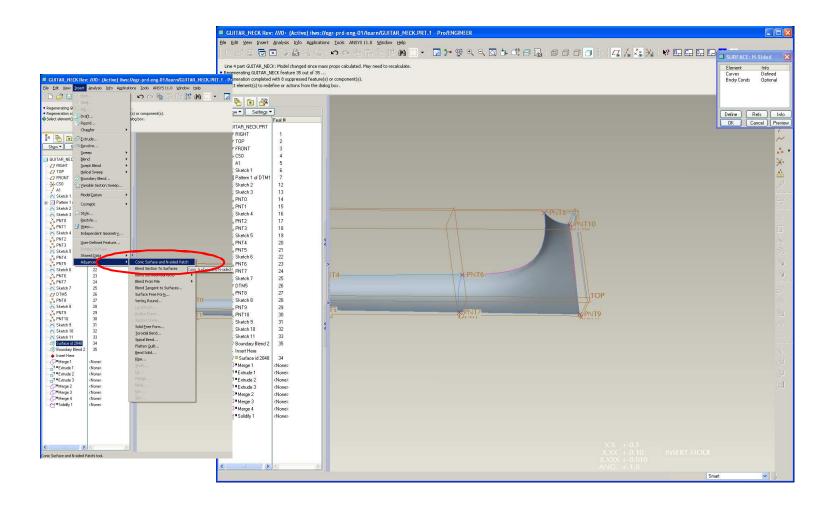
Create a surface using boundary blend

- Insert > Boundary Blend...
- Click curves from the Dashboard
- Select the four x-sec for direction one
- Select the two edges for direction two



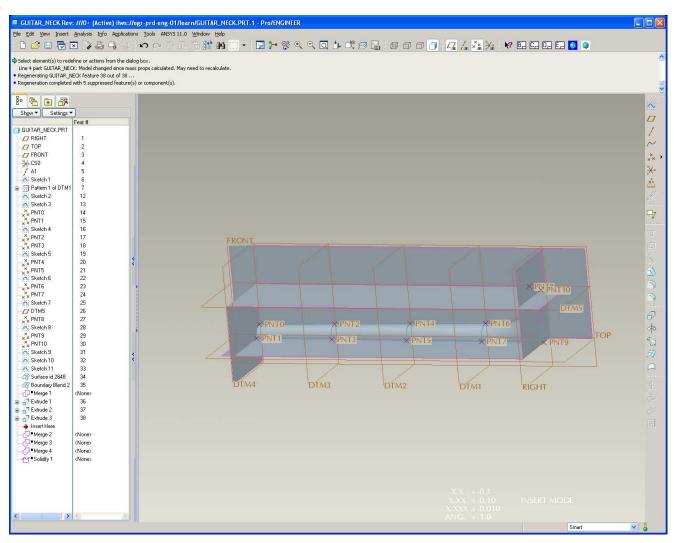


Create an N-sided Patch

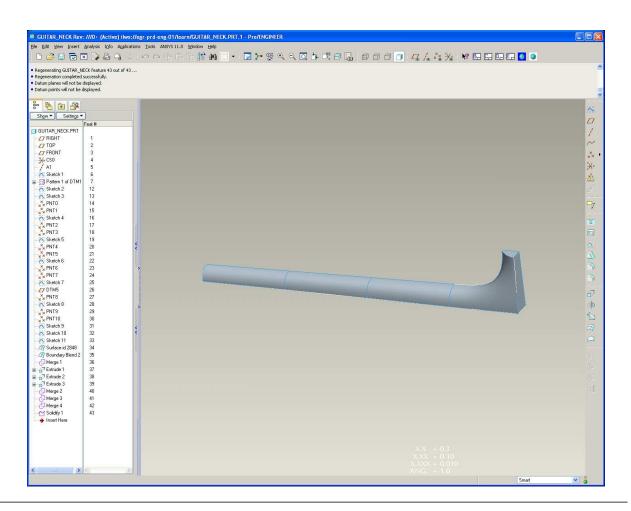




Extrude top and sides



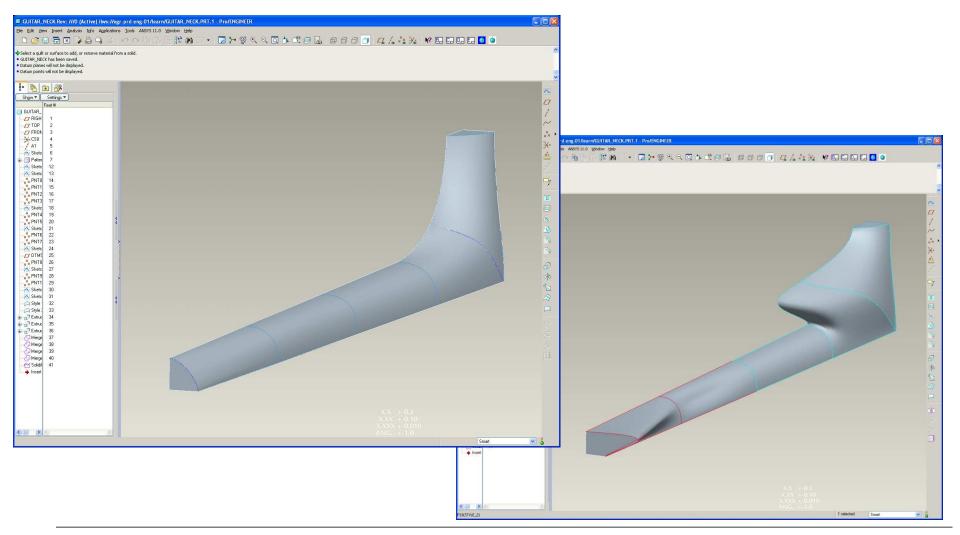
Merge and Solidfy





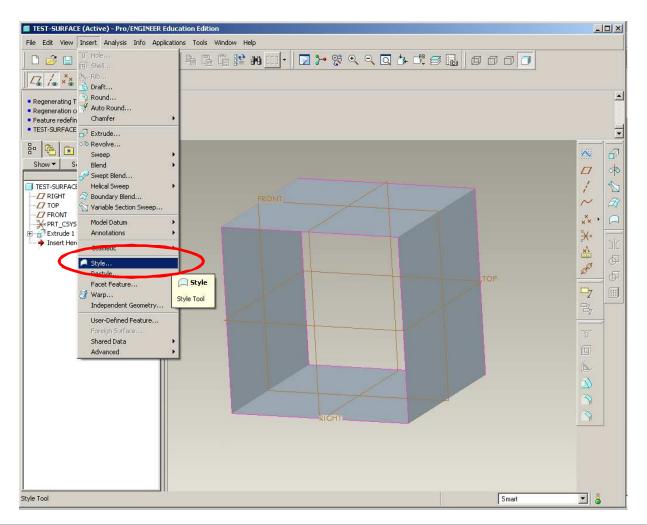
Free Form Surfaces (Style Features)

Free form features built by drag-and-drop rather than by parameter definition



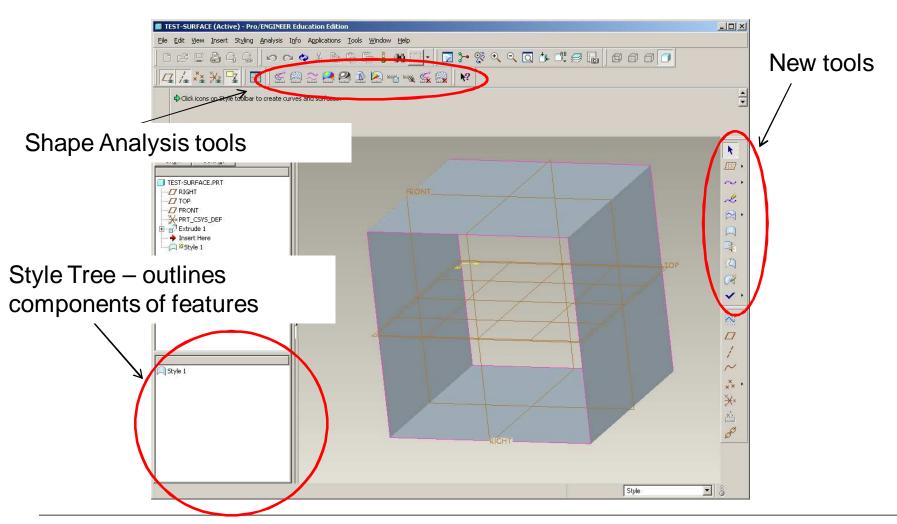


Style features are created from the Insert menu



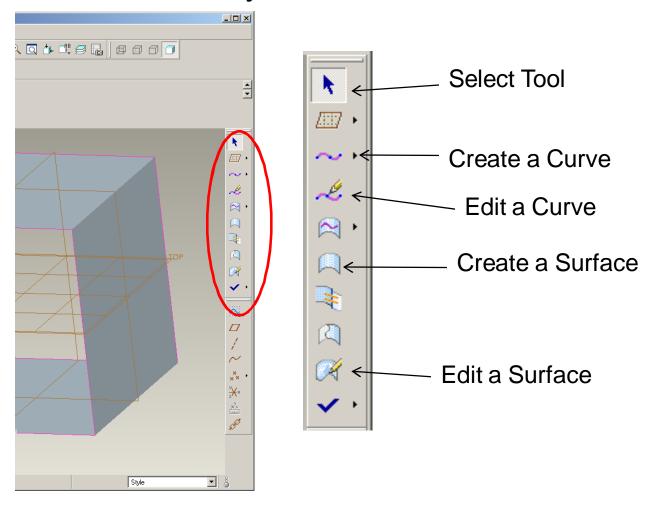


Working with Style Features changes the environment in important ways



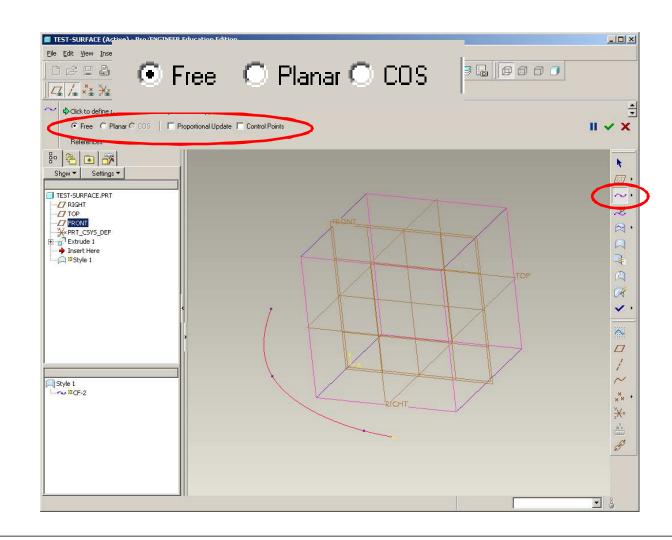


We can do a lot with a little in Style Features



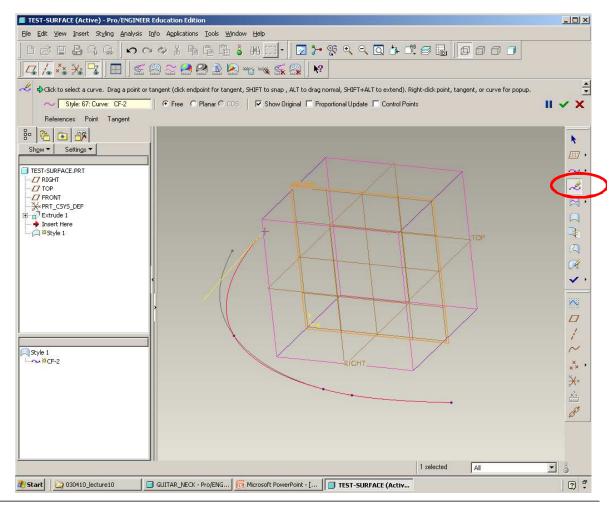
Create a Curve

- Select Curve tool
- Note options in dashboard
 - Free can go anywhere
- Click to create points
- MMB when done
- Click Done



Edit a Curve

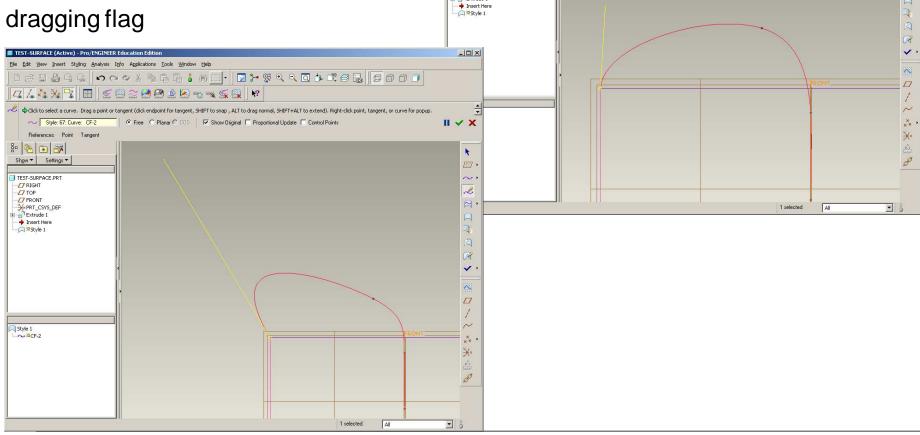
- Grab any of the points and drag
- Hold the SHIFT key to get the points to attach to other entities
 - Make sure the curve is "Free" when trying to do this





Edit a Curve

 Tangency and direction of endpoints can be adjusted by dragging flag



Elle Edit View Insert Styling Analysis Info Applications Tools Window Help

References Point Tangent

Show ▼ Settings ▼

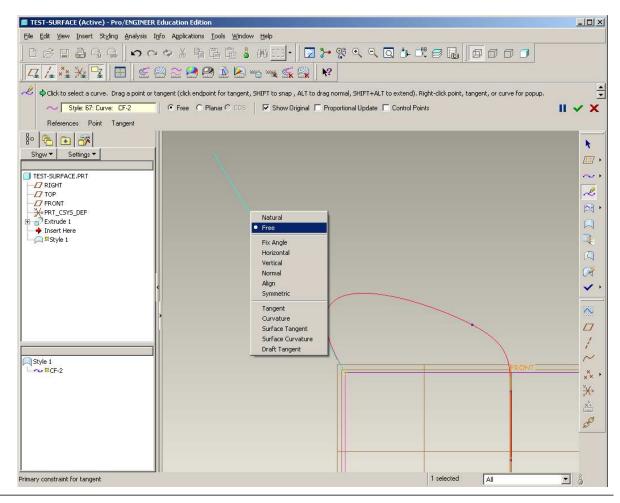
TEST-SURFACE.PRT

RIGHT
TOP
FRONT
PRT_CSYS_DEF



Edit a Curve

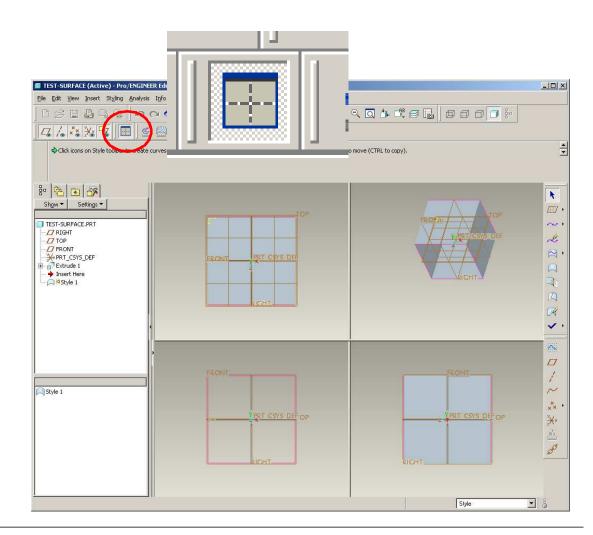
 More options available by RMB on flag





Creating Geometry

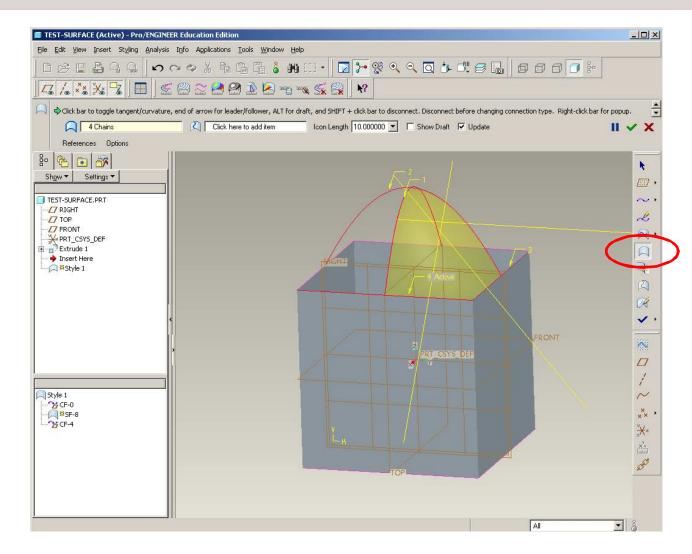
You can sketch in one orientation and see the result
3 other orientations





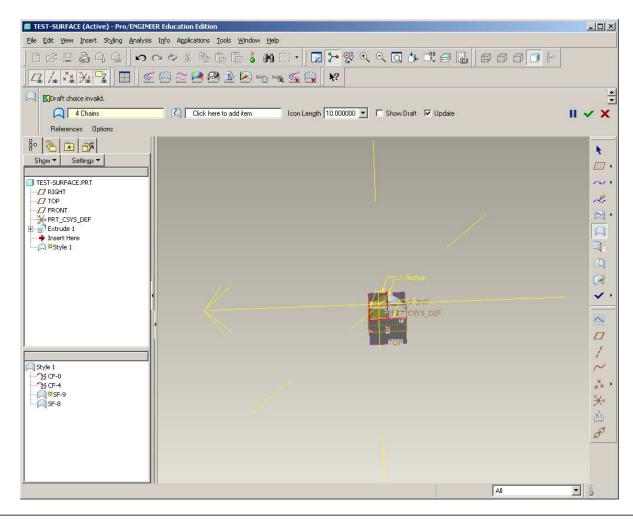
Style Features Create a Surface

- Click create surface tool
- Click individual curves comprising boundary HOLDING
 CTRL KEY
- Click Done

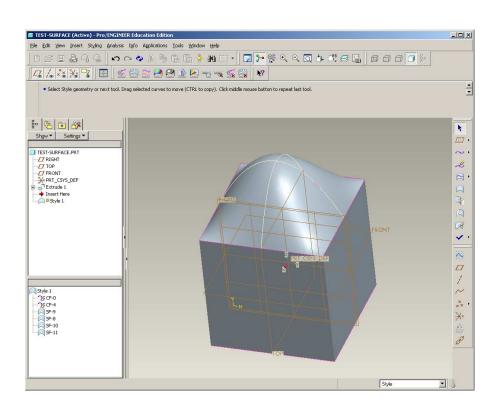


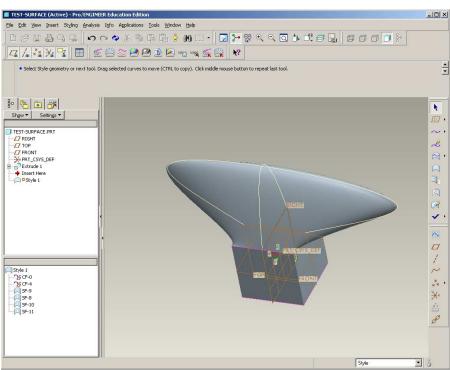
Create a Surface

- Yellow arrows
 define how surfaces
 are joined:
 - Position
 - Tangent
 - Curvature
- RMB to select option or click on arrow to toggle through



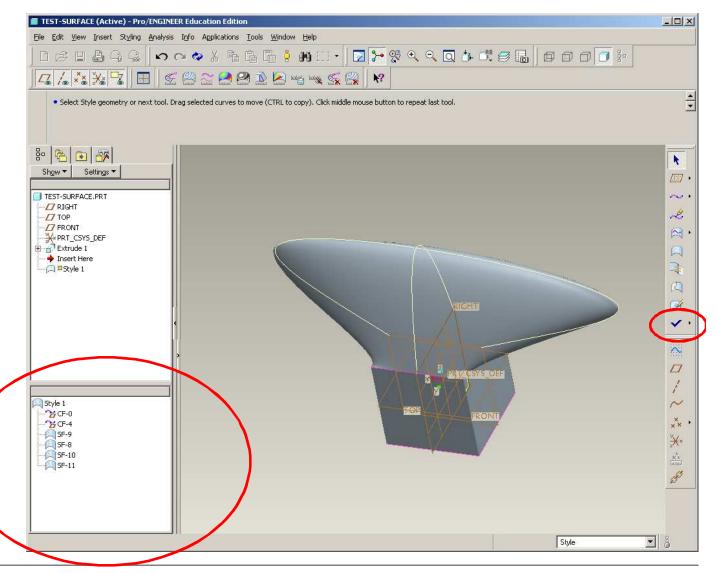
 Edit curves and the surface will follow







- All entities in the Style feature are shown in Style Tree
- To complete a Style feature click the Done check-mark





Build complex geometry from sketches or from pictures





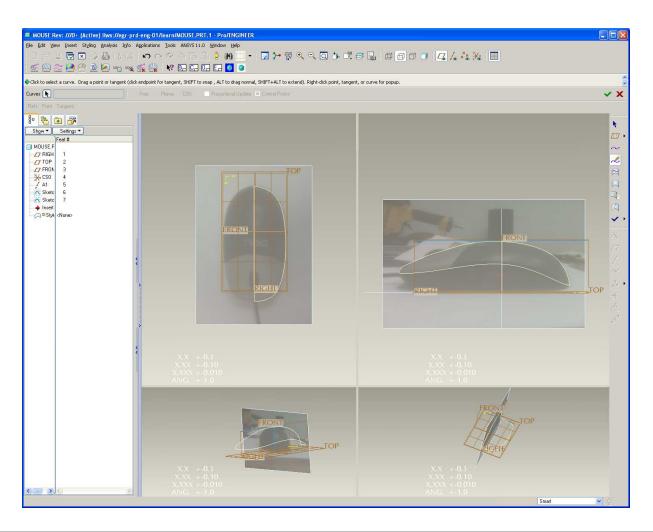
- Let's say you want to create some geometry that was very much non-parametric, but you had some pictures of TOP, RIGHT, FRONT views
- Style Features allow for this



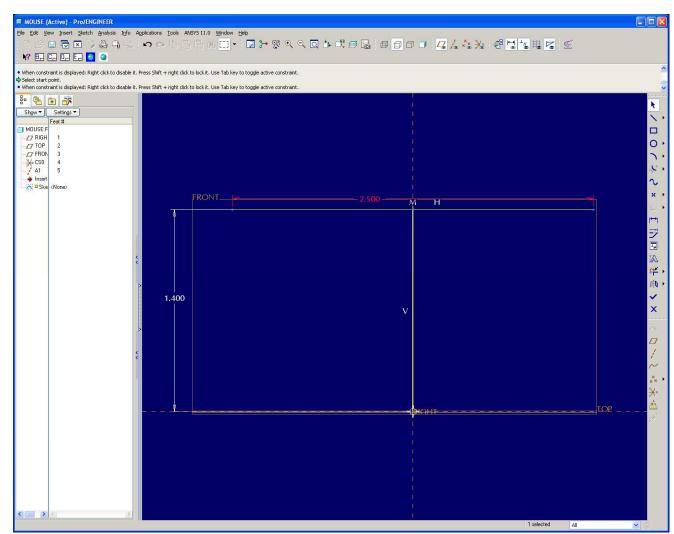


Style Features Within Style Feature, Geometry can be constructed through

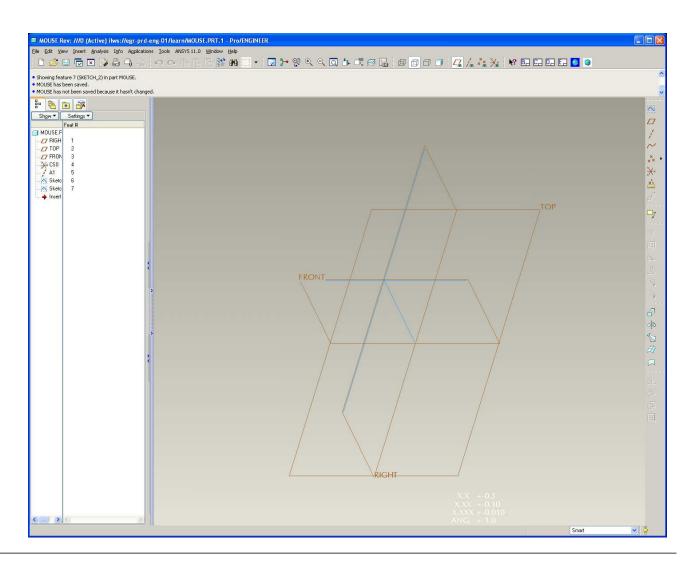
curves and surfaces



- File > New > Part
- Name it mouse.prt
- Create a Sketch on the FRONT datum of a "T" 2.5W X 1.4H
- This sketched curve will give us something to scale the pictures to

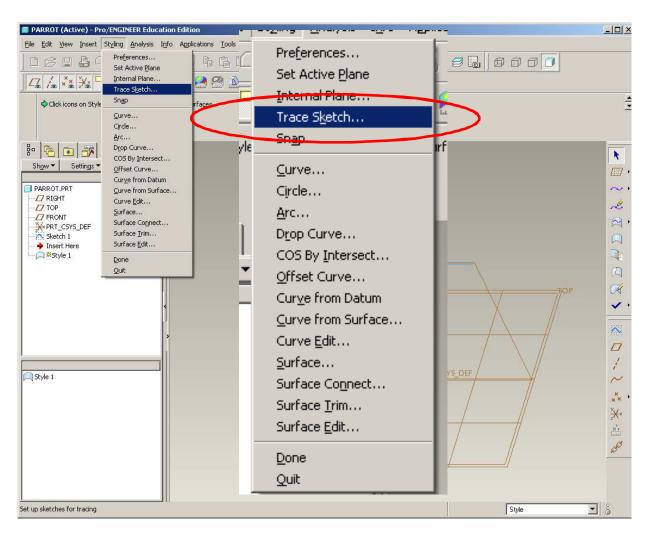


 Create a Sketch on the RIGHT datum at the top of the "T", 4.7L





- Create a Style Feature
- Inside the Style Feature,
 go to the Styling Menu
 and Select Trace Sketch...



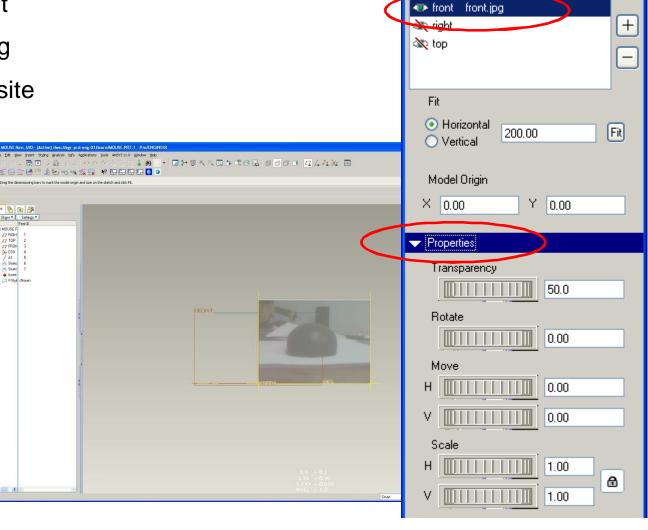
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EXERCISE - Style Features

- Double Click on Front
- Browse to FRONT.jpg

downloaded from website

- Click OK
- Click Properties

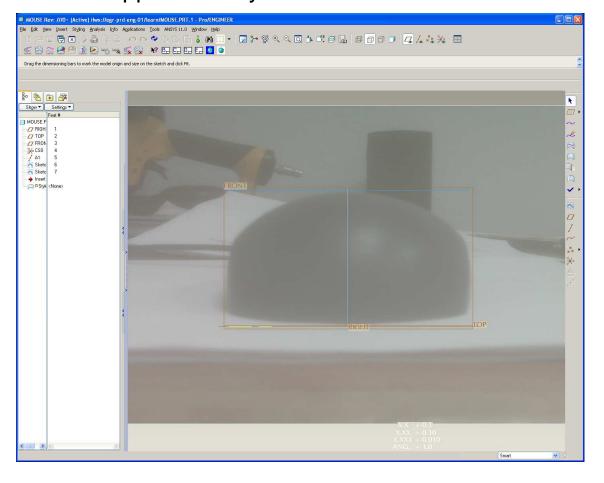


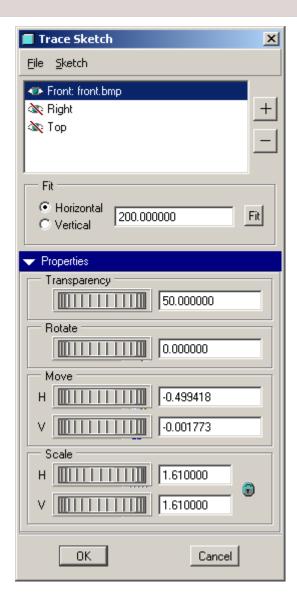
Trace Sketch

File Sketch



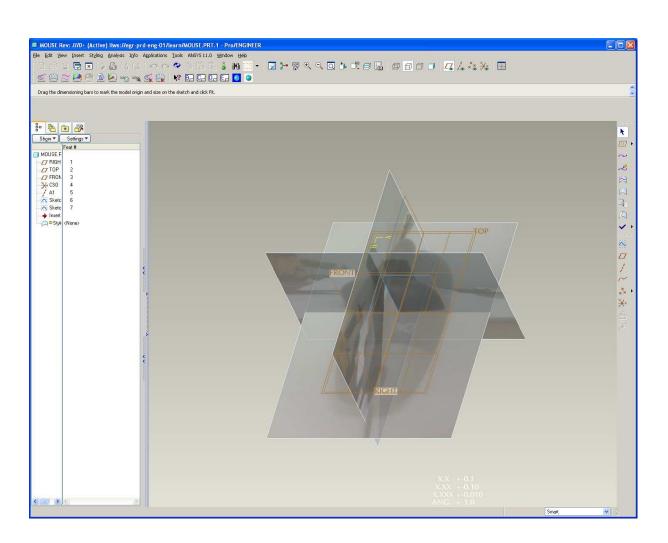
 Use Scale and Move wheels until image is scaled to curves and approximately centered







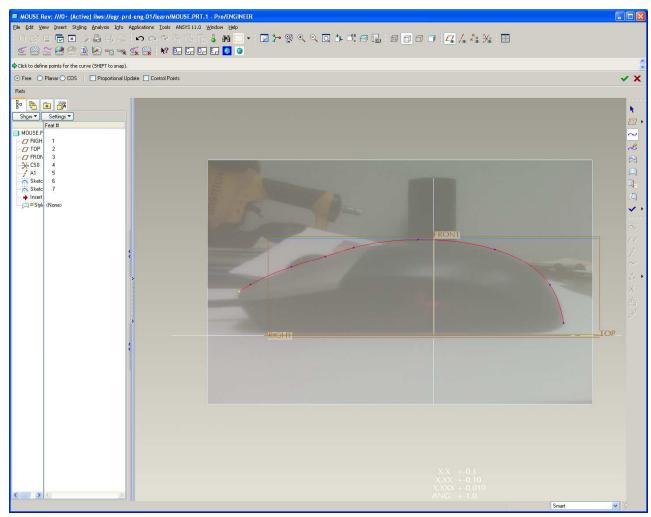
 Repeat the process for the TOP and RIGHT views



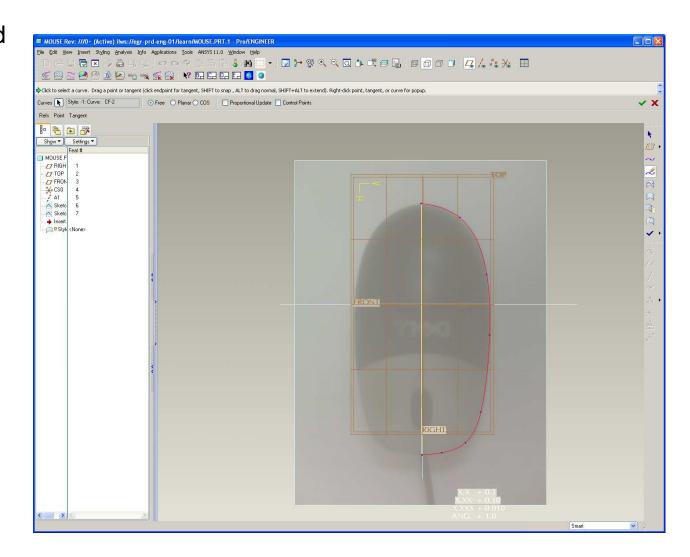


• Start in the RIGHT plane

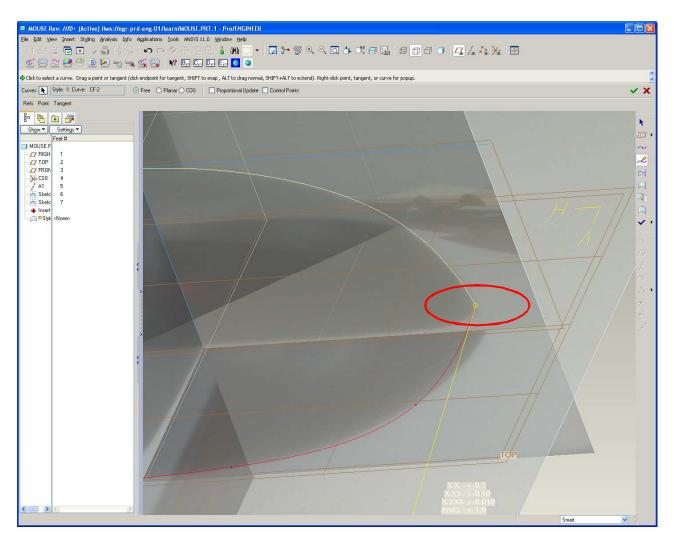
and sketch the top curve



 Move to TOP plane and sketch base

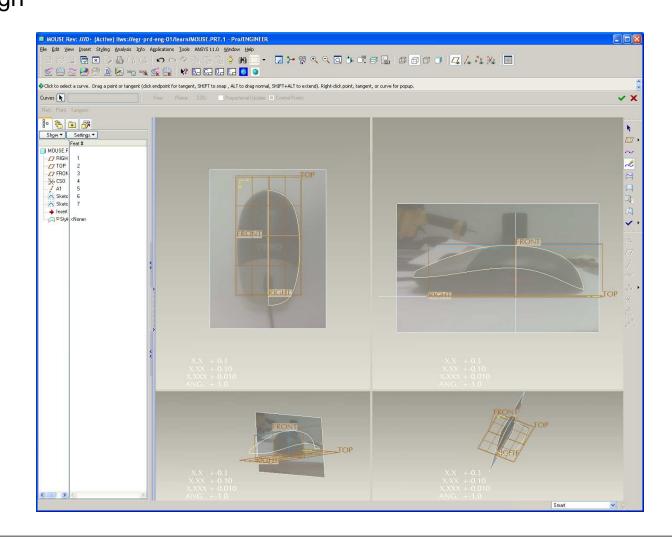


 Move to TOP plane and sketch base





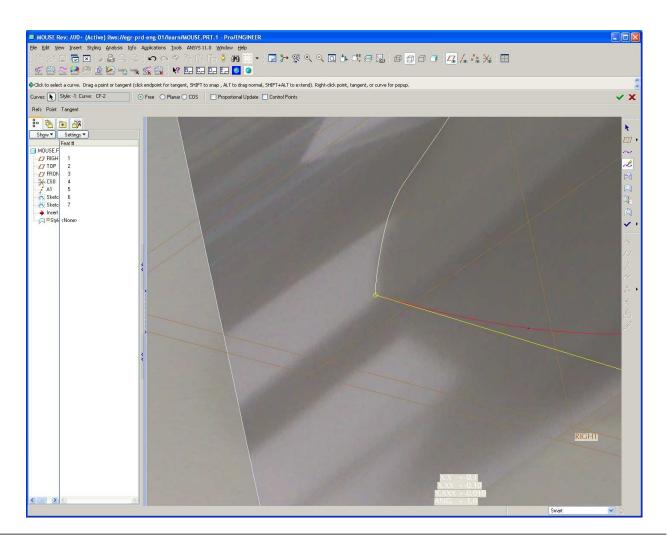
 Turn on 4-pane and align side curve with predominant features



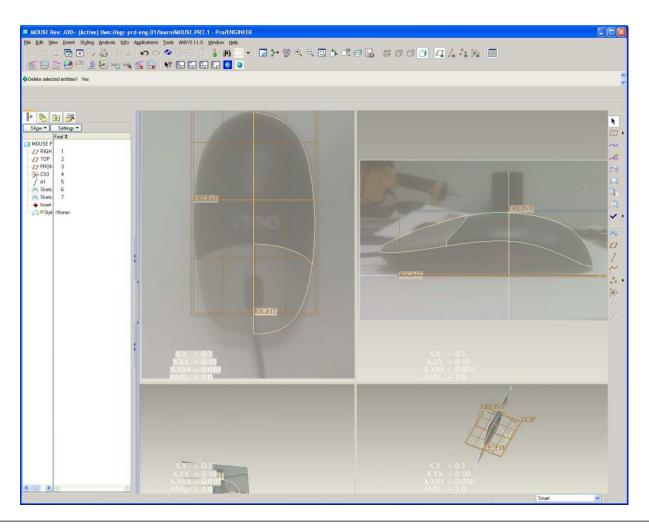


Make sure the curves

are joined



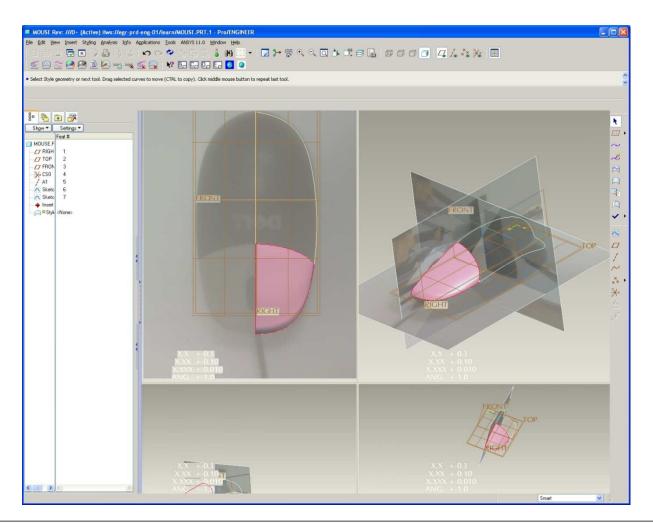
• Add one more curve





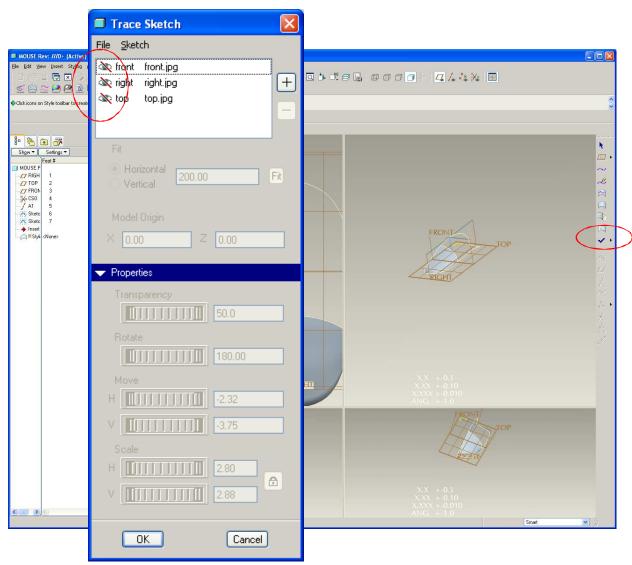
• Create a surface from

the boundaries





- Blank the images
- Click Done on the Style
 Feature





 Keep going. See how far you can get.

