



EN1740 Computer Aided Visualization and Design

Spring 2012

3/22/2012

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Last Time:

- Intro to Top-Down Design
 - Fundamentals
 - Skeletons

Tonight:

- Finish Top-Down Design
- Project Questions



AutoCAD Next Up

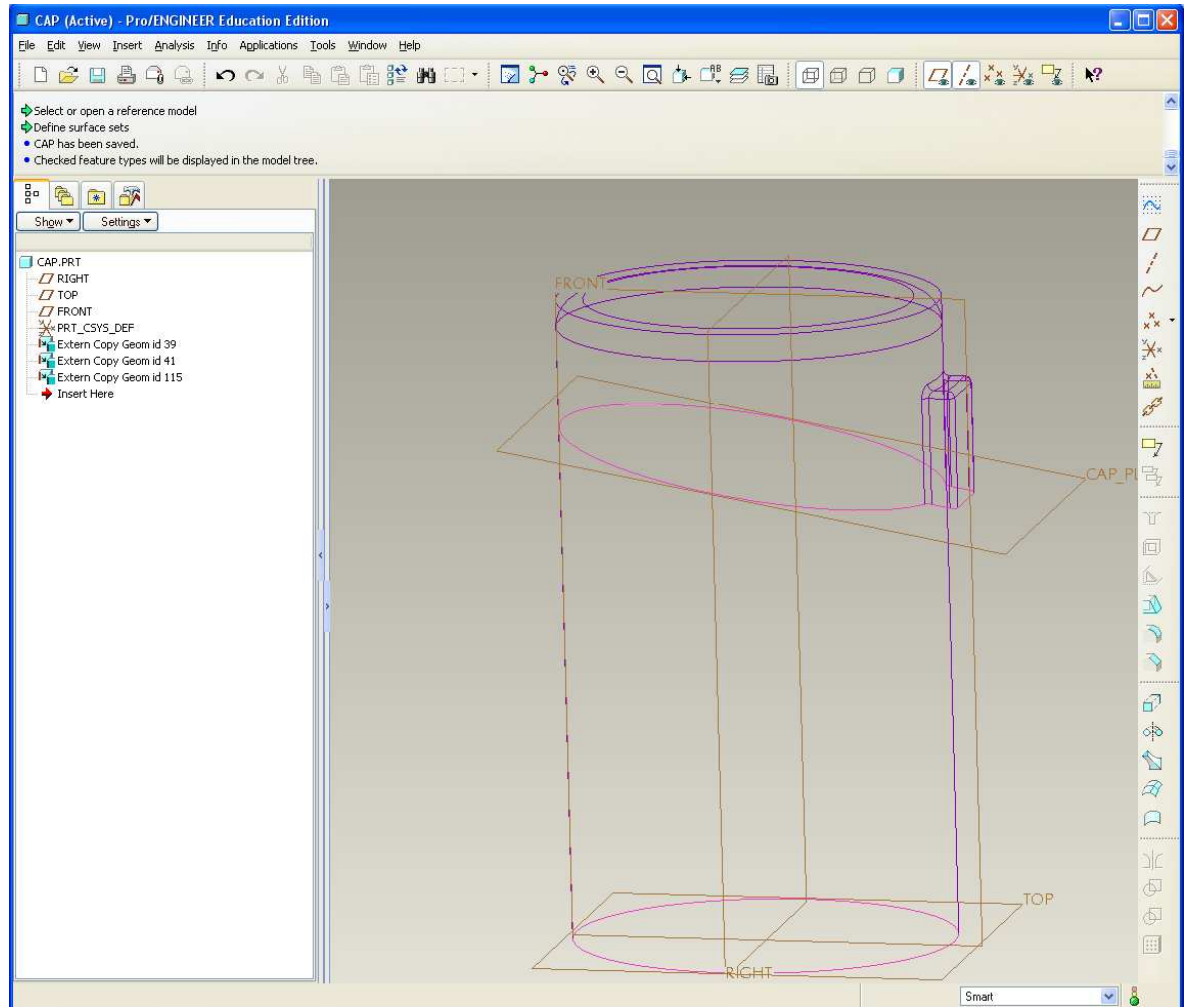
- We're going to tackle an introduction to AutoCAD in the next few lectures
- Please go to Autodesk's educational community site and register
 - www.Autodesk.com/edcommunity
- Once registered you'll be able to download AutoCAD 2012
 - Please do so in anticipation of the lectures to come



EXERCISE – Top-Down Design Tools

Create a model for the CAP

- File > New > cap.prt
- Insert > Shared Data > Copy geometry...
 - Copy the CAP_PLANE from the skeleton
 - Cap surface from ID model
 - Copy of side surface from ID model

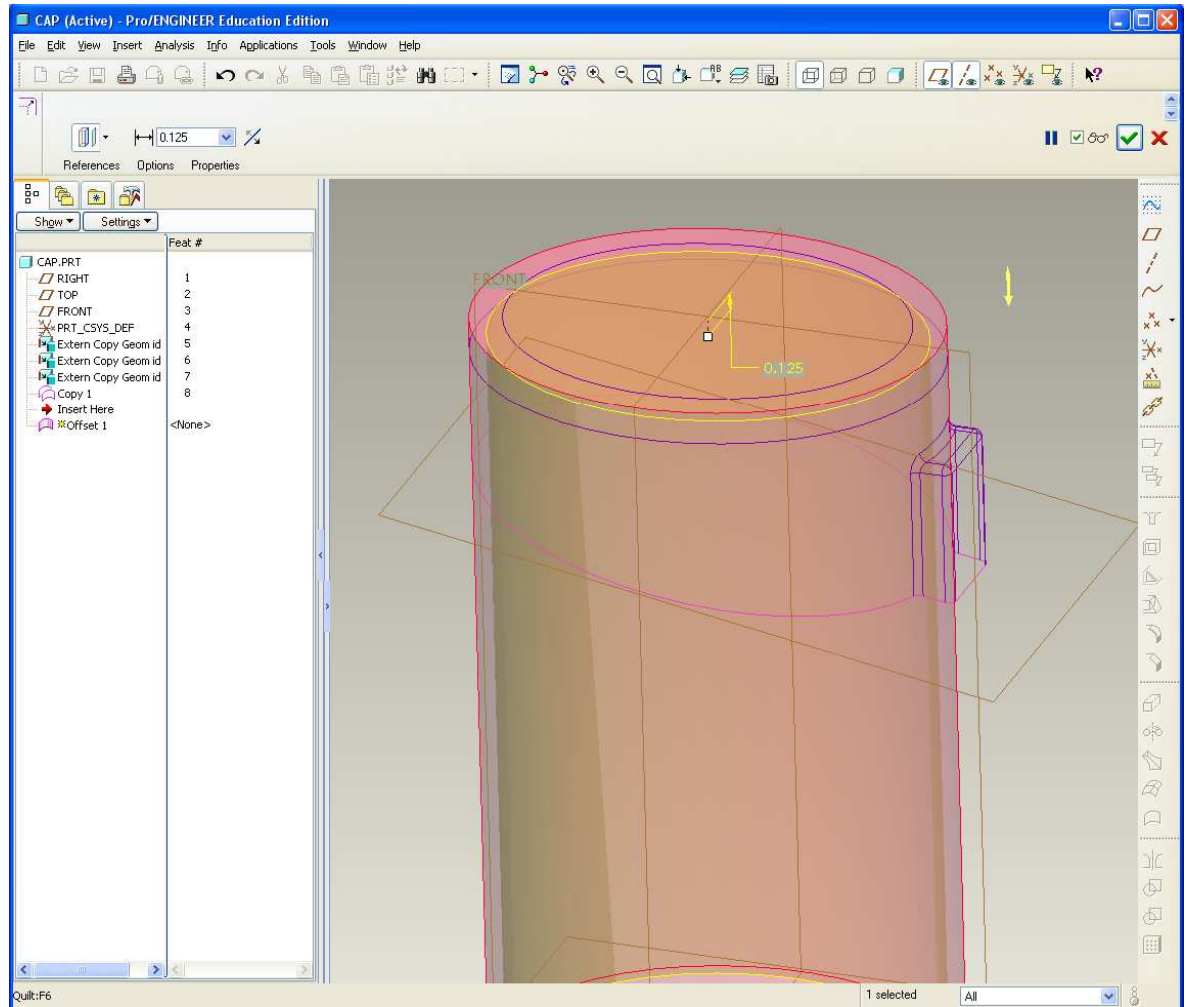




EXERCISE – Top-Down Design Tools

Create a model for the CAP

- Create a copy of the side surface
- Offset copy .125in

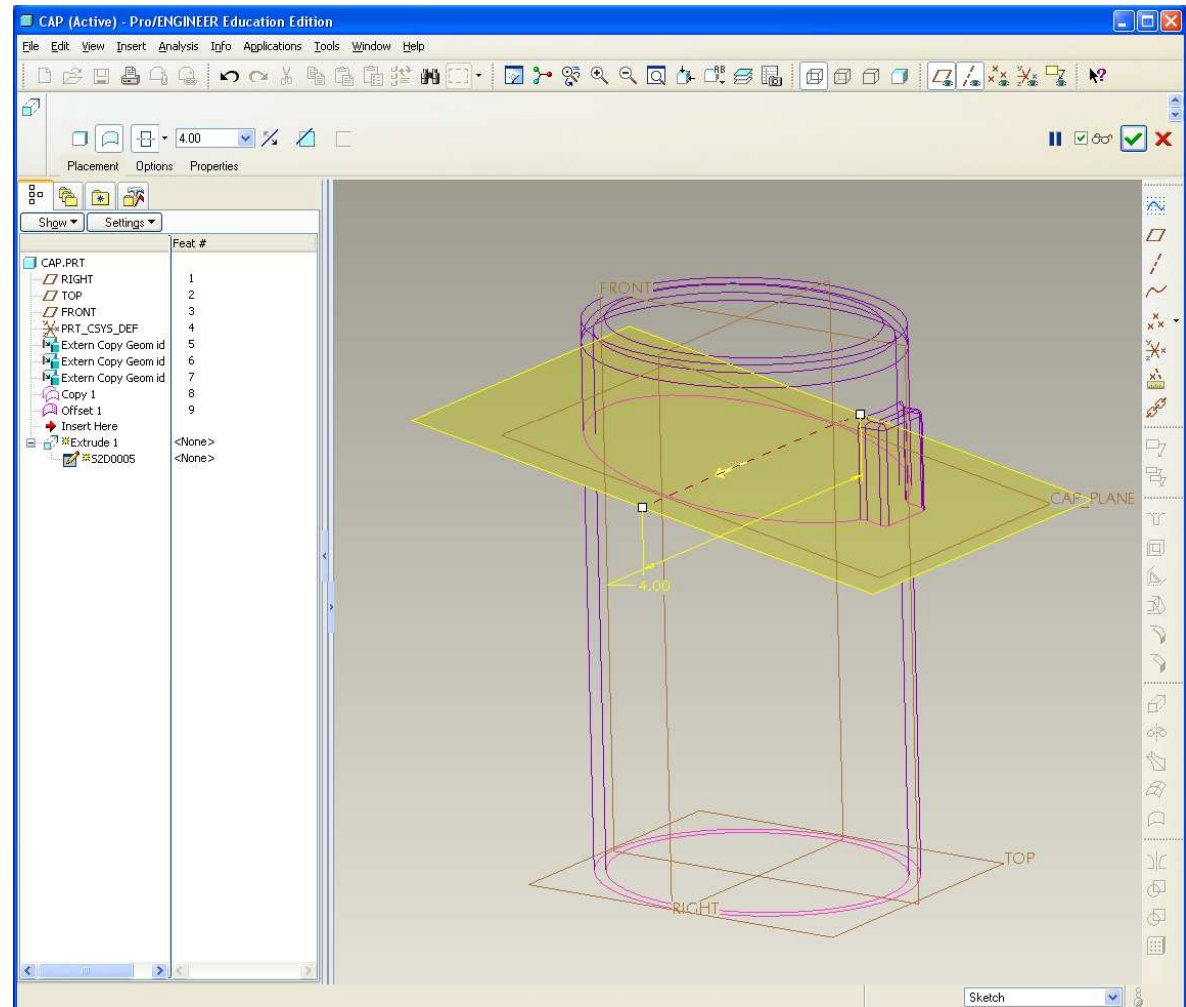




EXERCISE – Top-Down Design Tools

Create a model for the CAP

- Extrude a surface both sides 4in along CAP_PLANE datum

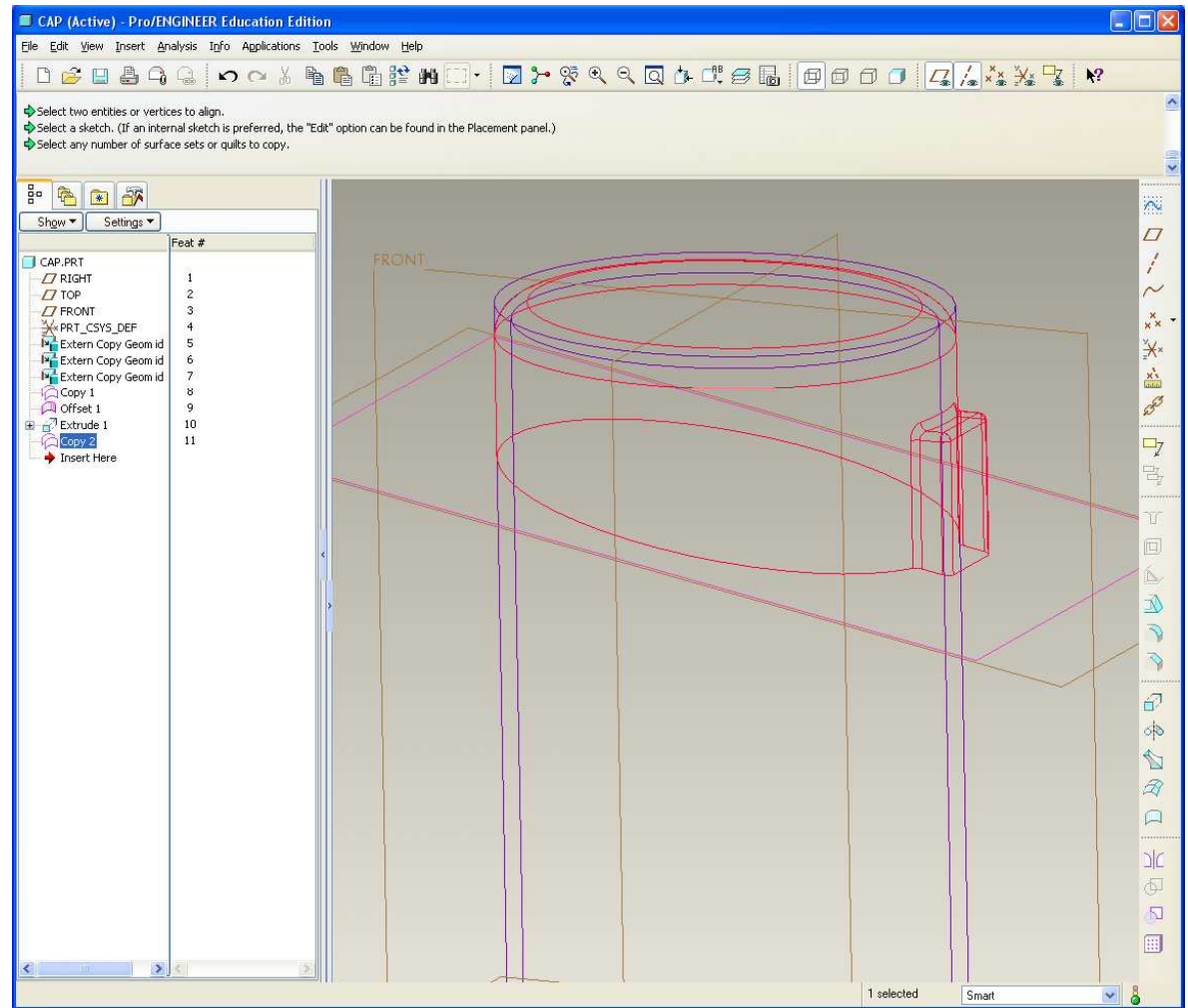




EXERCISE – Top-Down Design Tools

Create a model for the CAP

- Create a copy of the exterior cap surface

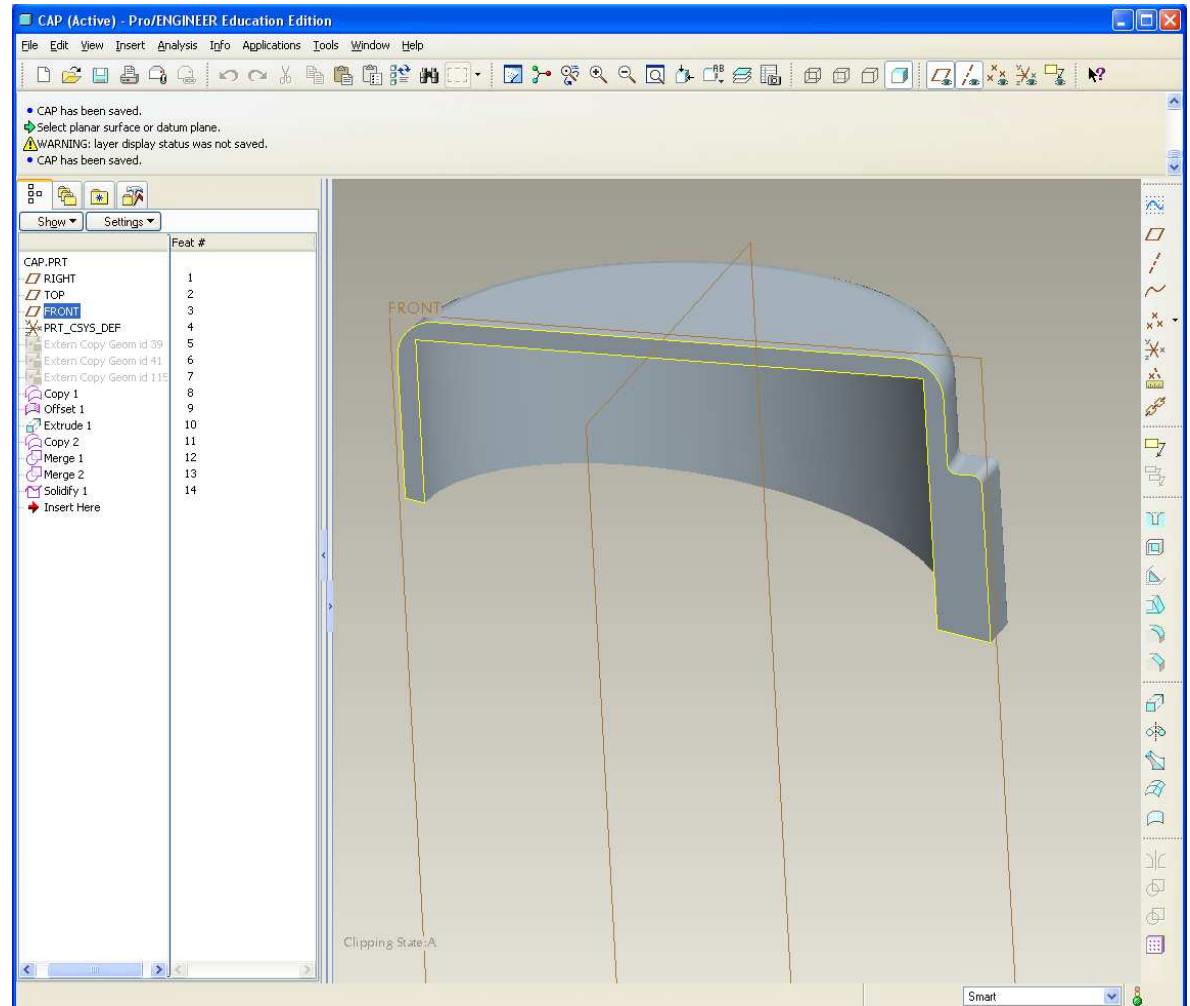




EXERCISE – Top-Down Design Tools

Create a model for the CAP

- Merge together the outside, inside and extruded plane
- Solidify
- We've got a solid part!!

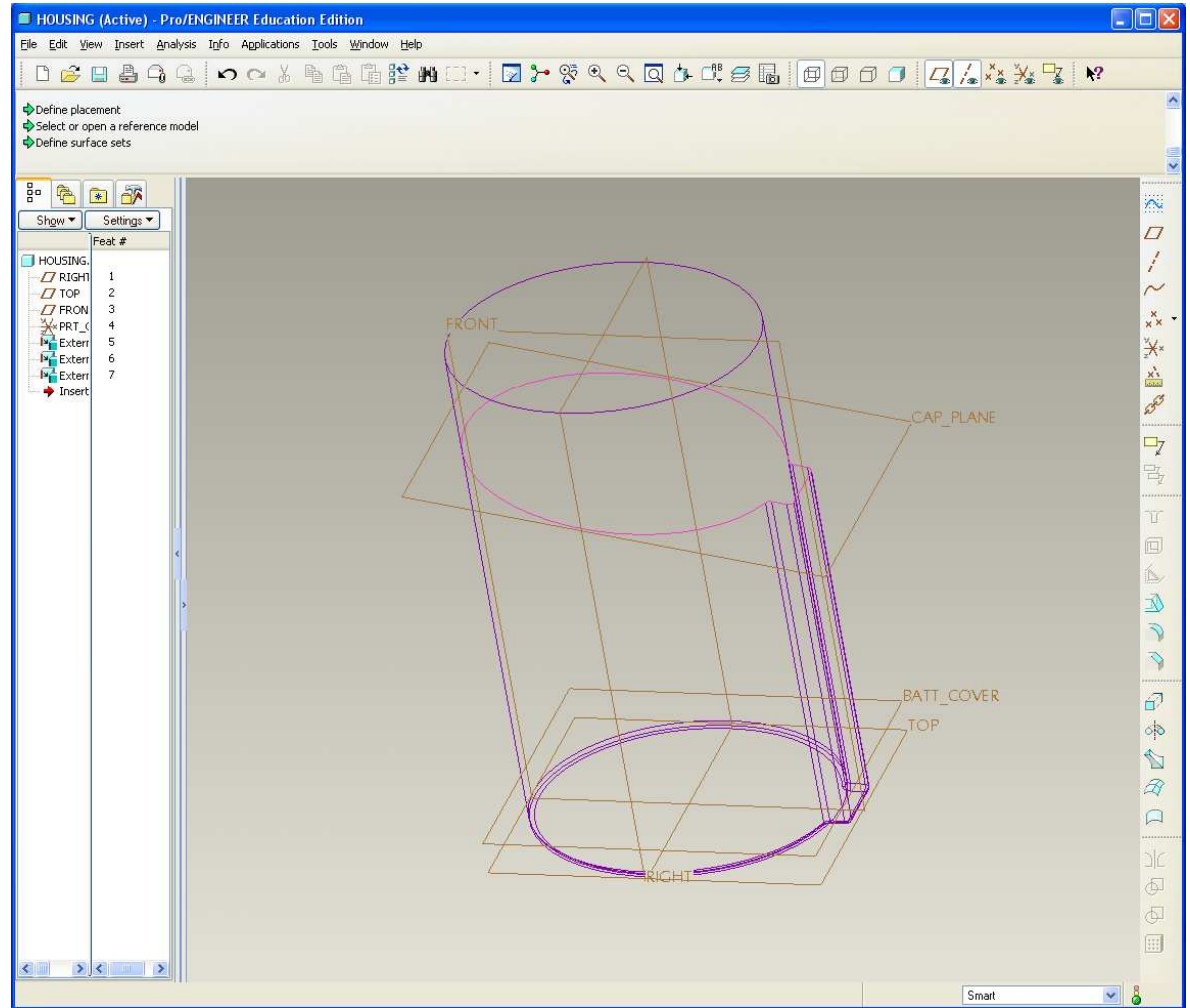




EXERCISE – Top-Down Design Tools

Create a model for the Housing

- File > New > housing.prt
- Insert > Shared Data > Copy geometry...
 - Copy the CAP_PLANE and BATT_COVER from the skeleton
 - Housing surface from ID model
 - Copy of side surface from ID model

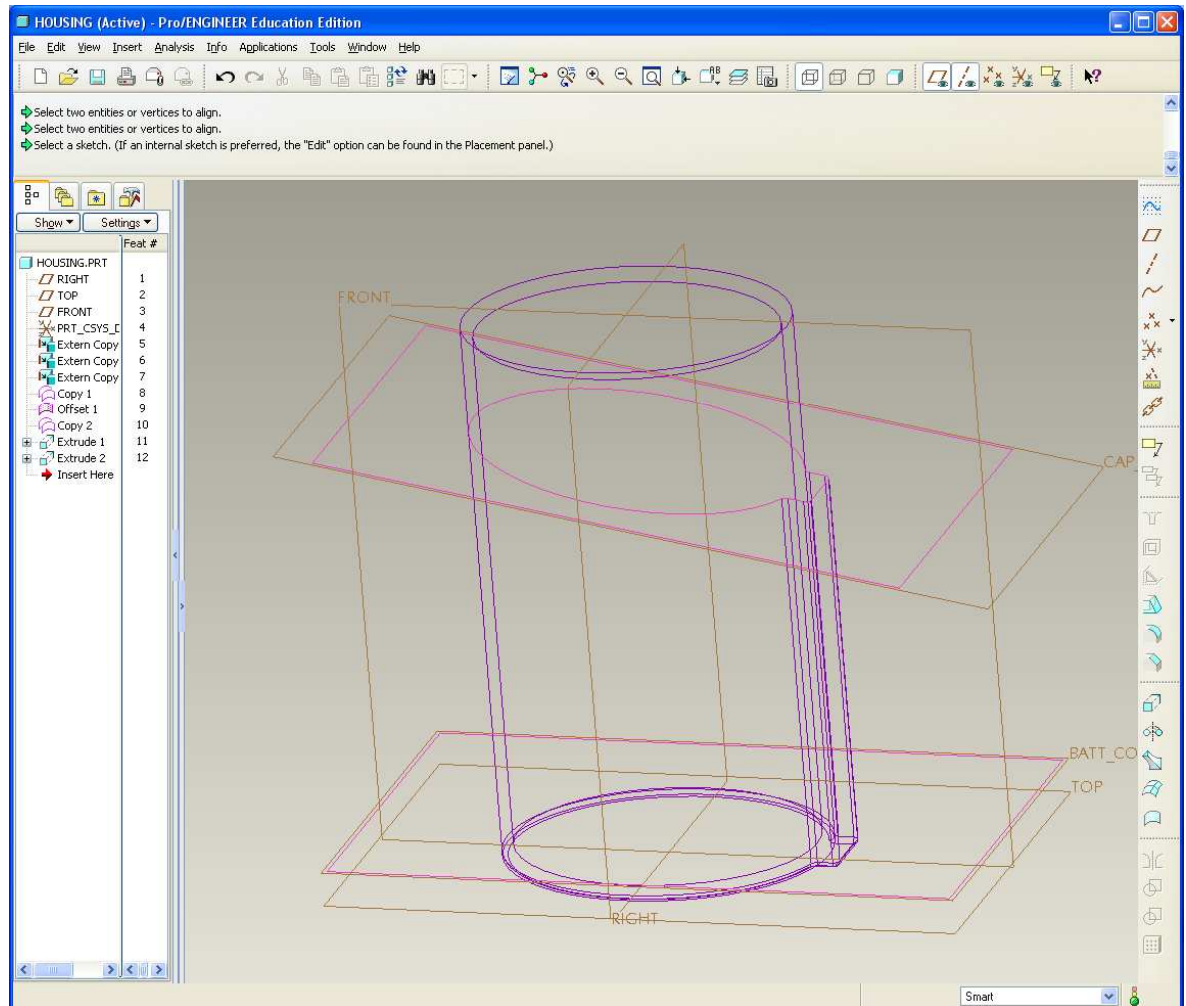




EXERCISE – Top-Down Design Tools

Create a model for the Housing

- Just like for the cap, copy the outside form and create an offset for the inside
- Extrude a surface along the CAP_PLANE and the BATT_COVER planes

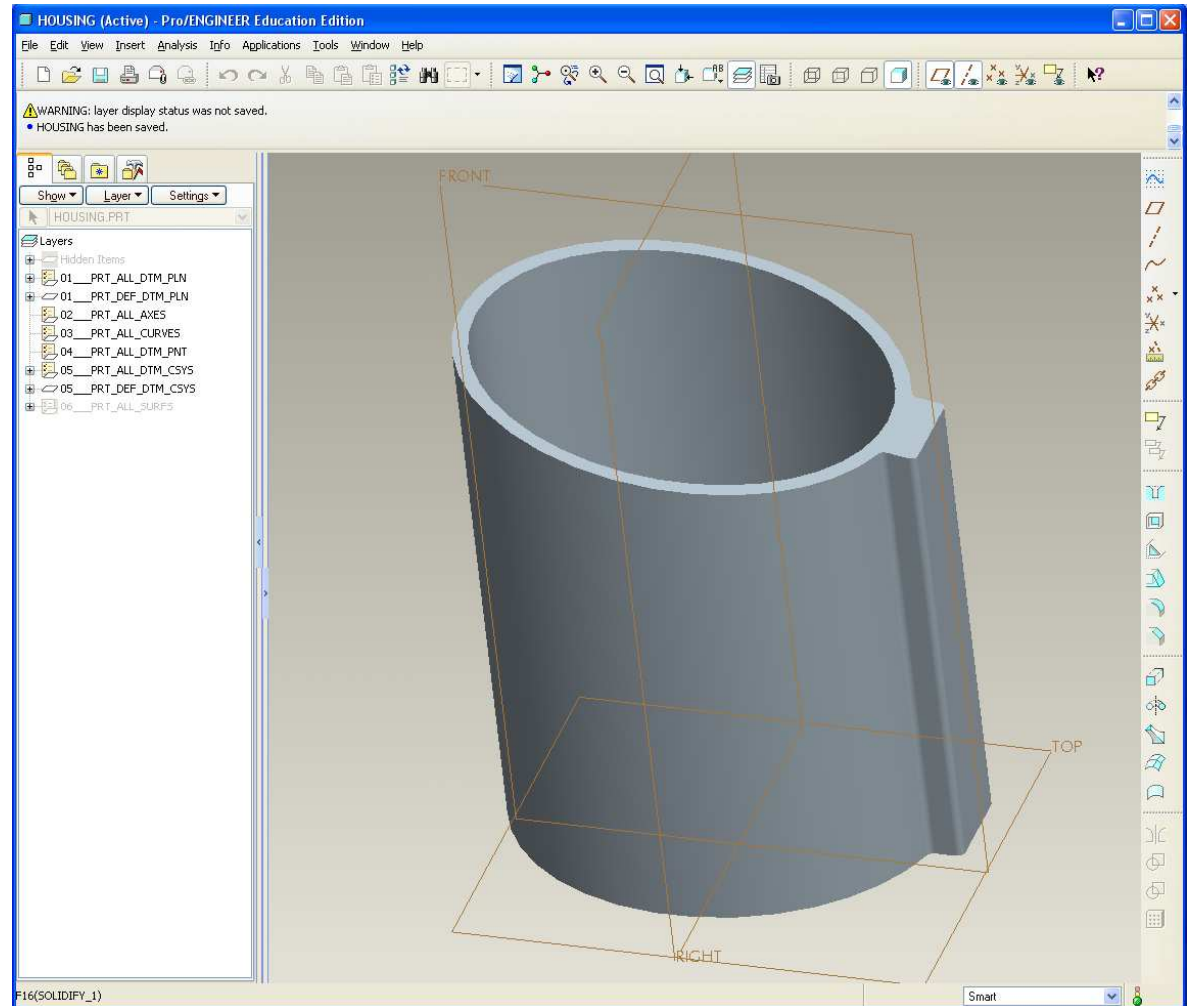




EXERCISE – Top-Down Design Tools

Create a model for the Housing

- Merge the outside, inside and extrudes together
- Solidify
- Another solid part!

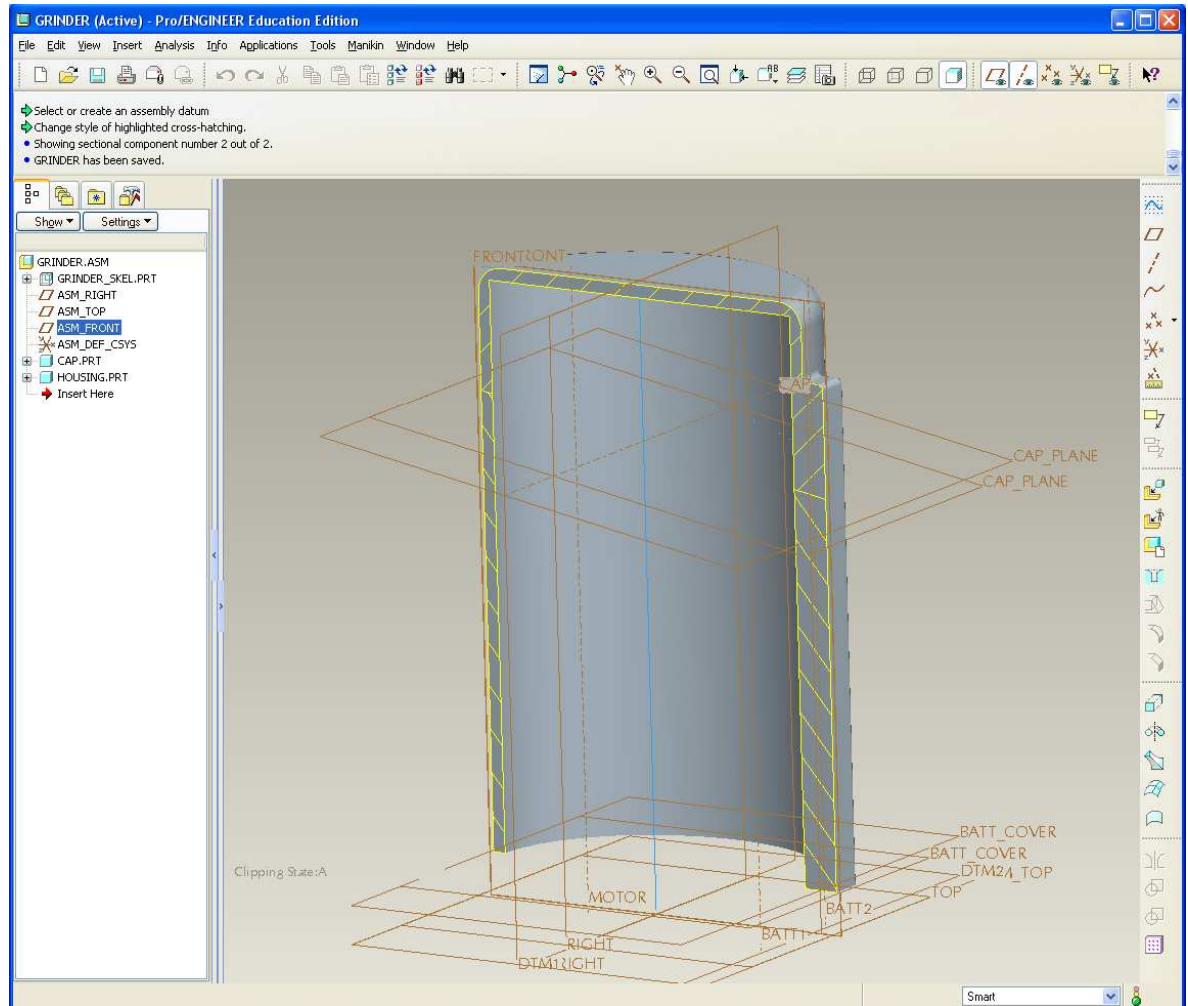




EXERCISE – Top-Down Design Tools

Assemble Housing and Cap into Top Level

- Use ASM_FRONT, ASM_RIGHT and CAP_PLANE to assemble
- *We're missing a way to hold these together!!*

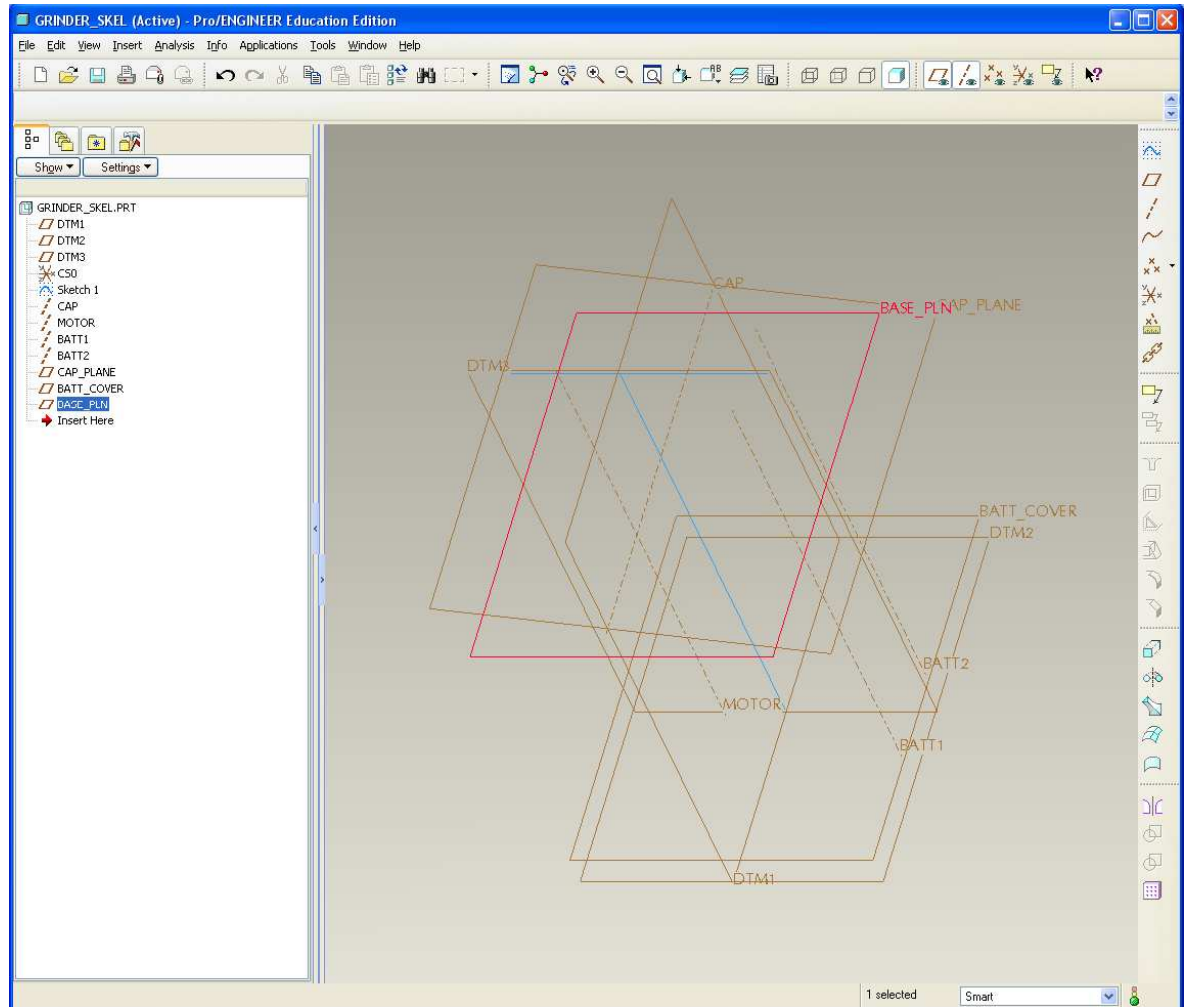




EXERCISE – Top-Down Design Tools

Create another plane in the skeleton

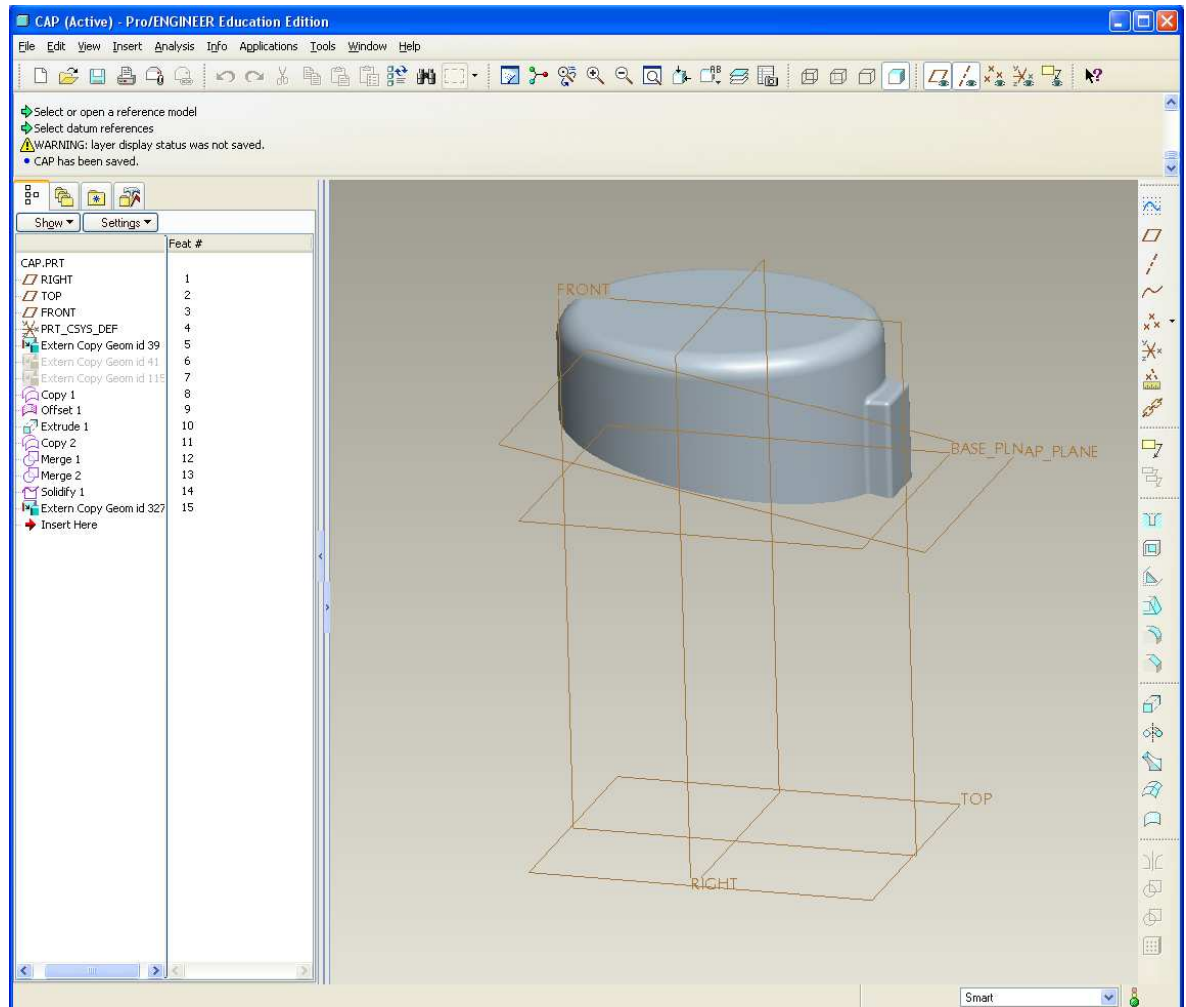
- Offset a plane 4.00in from the DTM2
- Rename this plane BASE_PLN





EXERCISE – Top-Down Design Tools

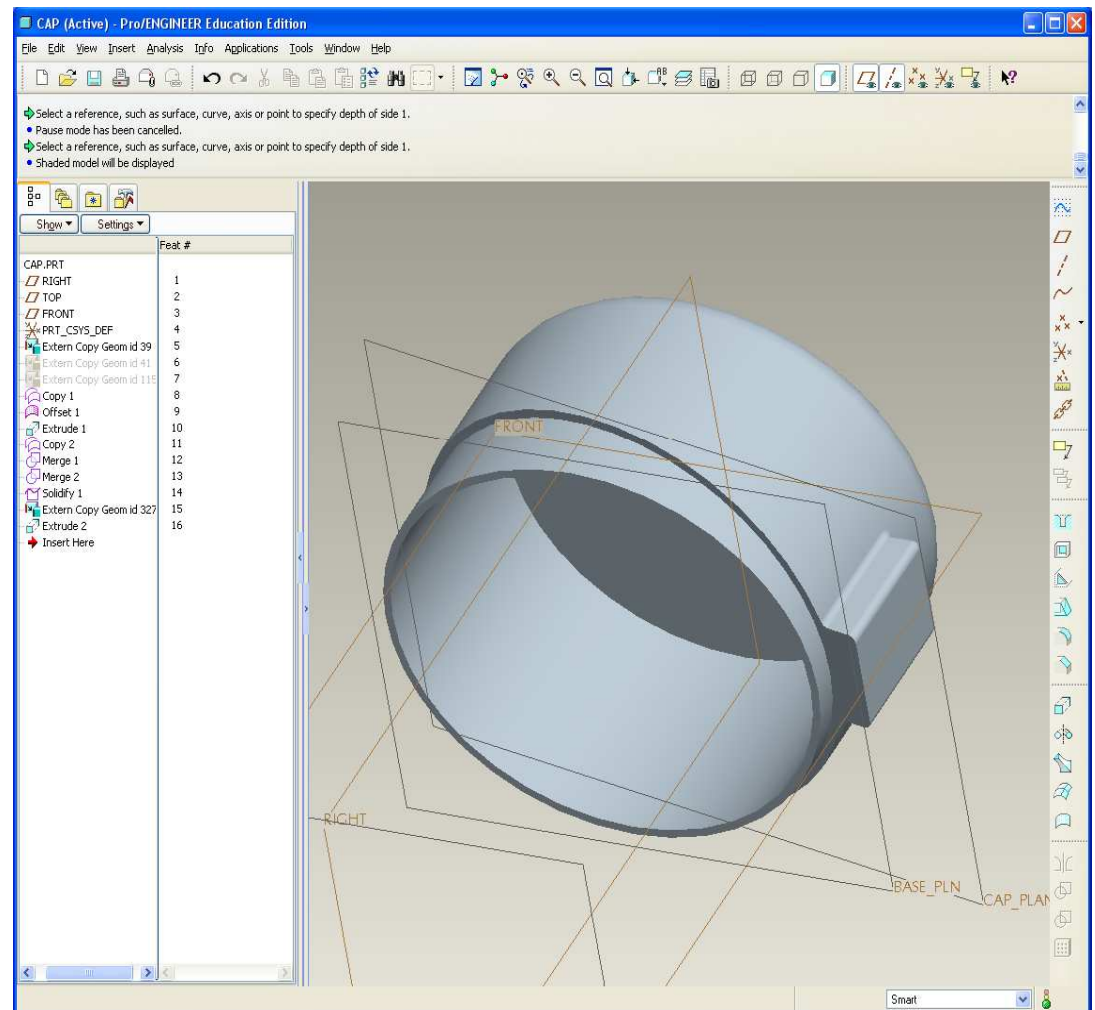
- Copy this new plane into the CAP model





EXERCISE – Top-Down Design Tools

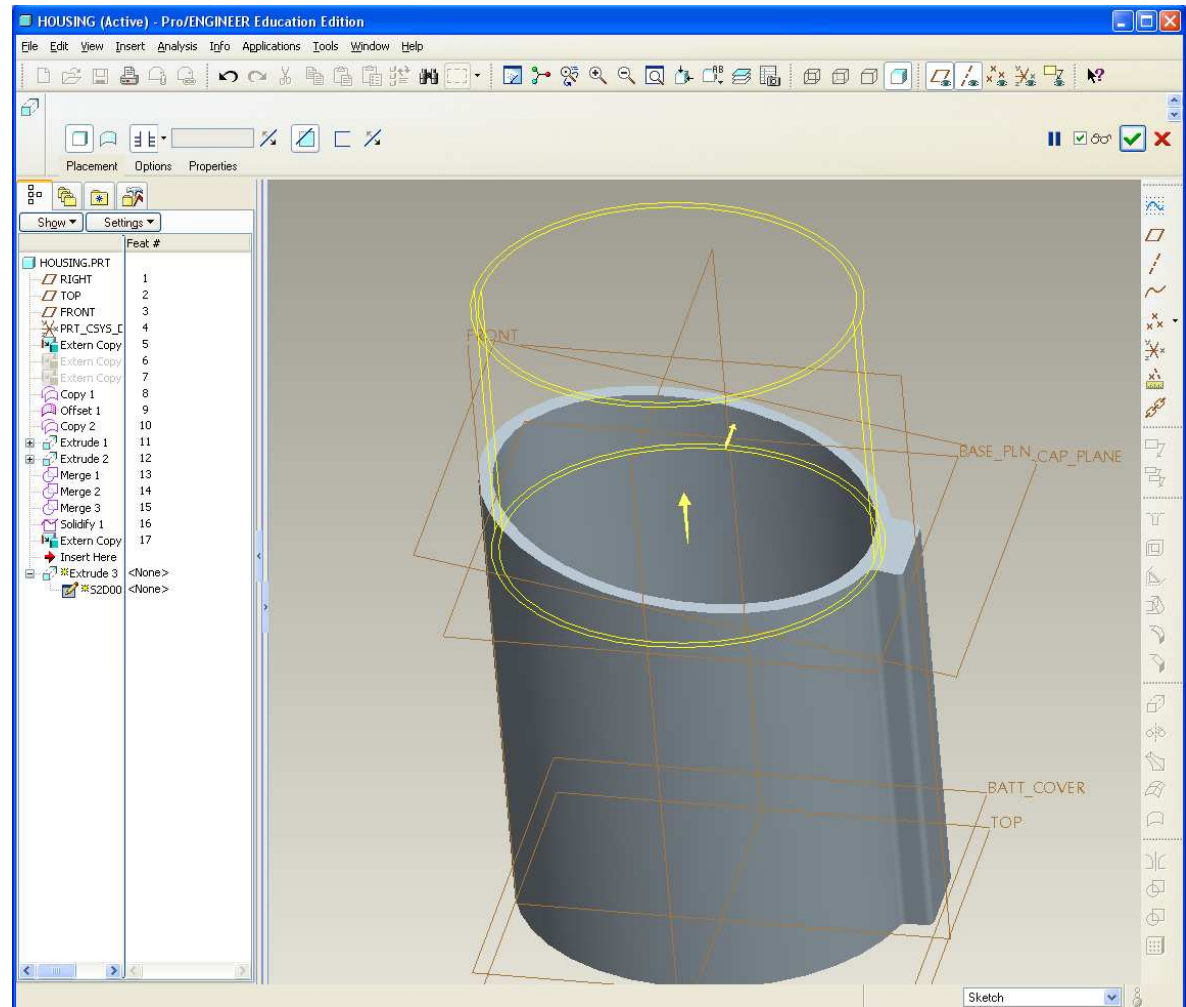
- Extrude a solid feature from the BASE_PLN to the bottom of the part
- *Sketch on the BASE_PLN*
- *The USE EDGE tool will give the inside curve*
- *OFFSET EDGE for outside edge of feature*





EXERCISE – Top-Down Design Tools

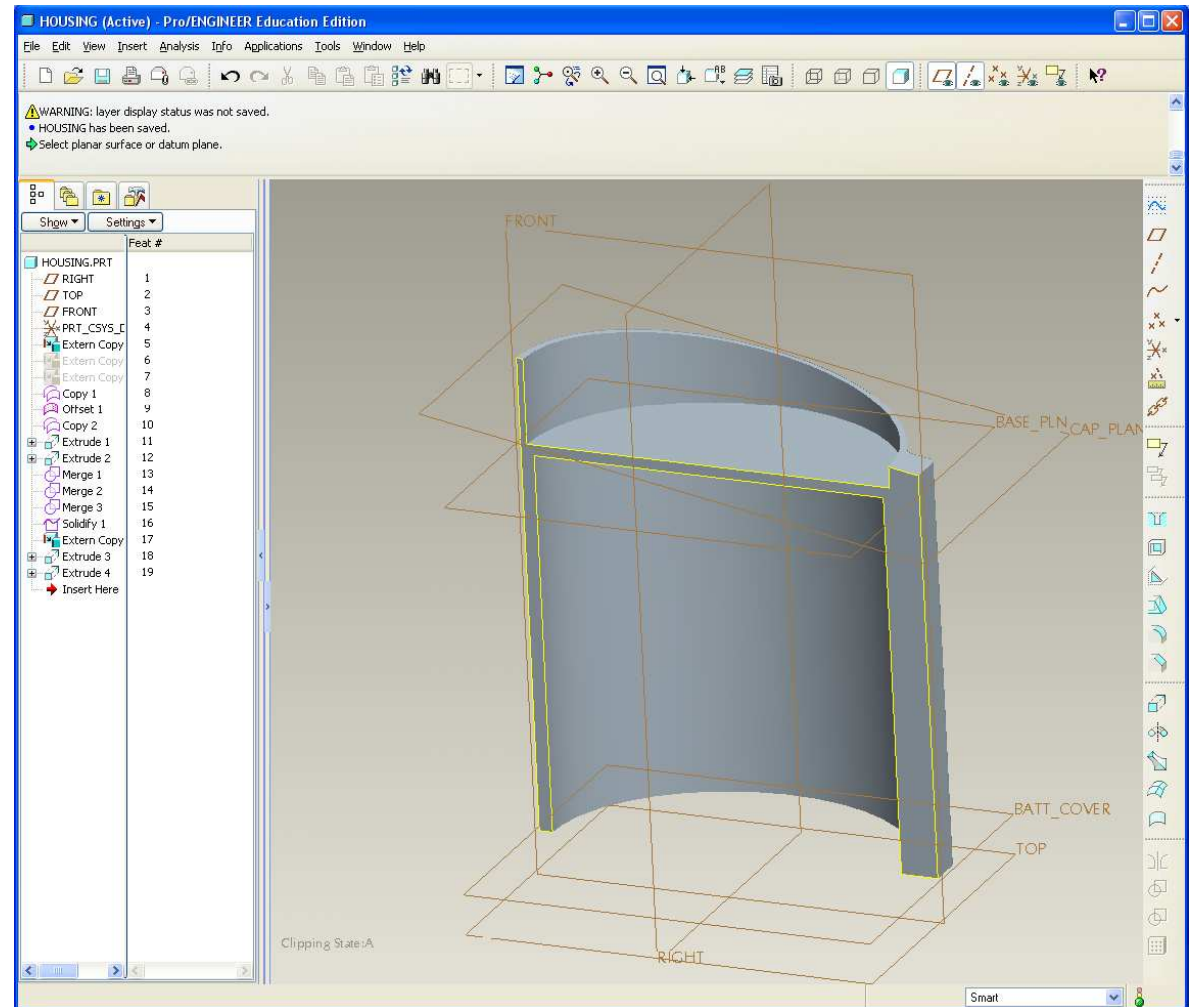
- Basically repeat steps down for CAP
 - Copy BASE_PLN
 - Extrude solid feature from it
- This time:
 - Cut from the solid
 - Offset .065





EXERCISE – Top-Down Design Tools

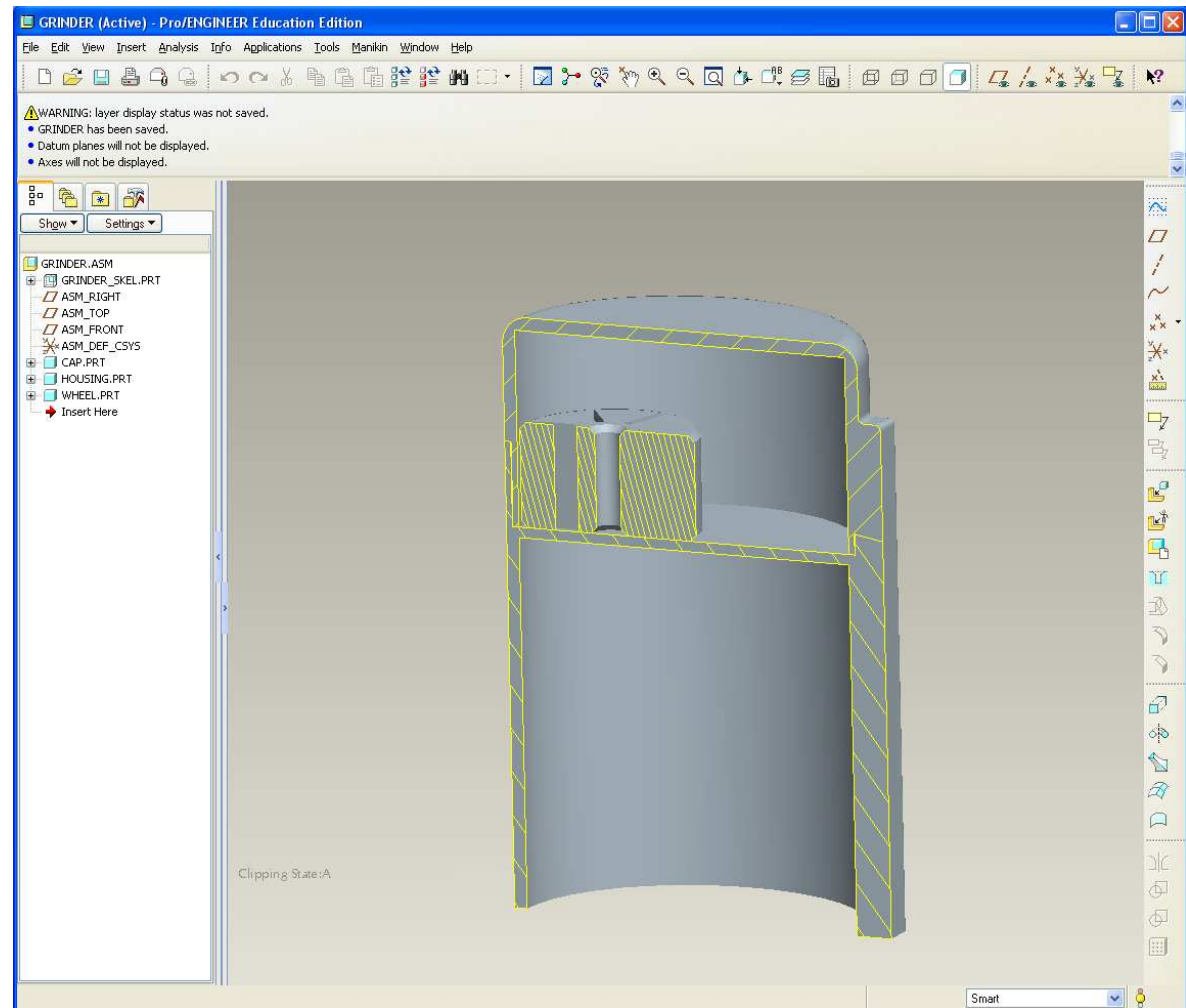
- Extrude a partition between where the coffee will be ground and where the electronics will live
 - Web thickness is .100in





EXERCISE – Top-Down Design Tools

- Back to the assembly, insert the WHEEL component
- *How much coffee can we fit in the space allotted for grinding?*

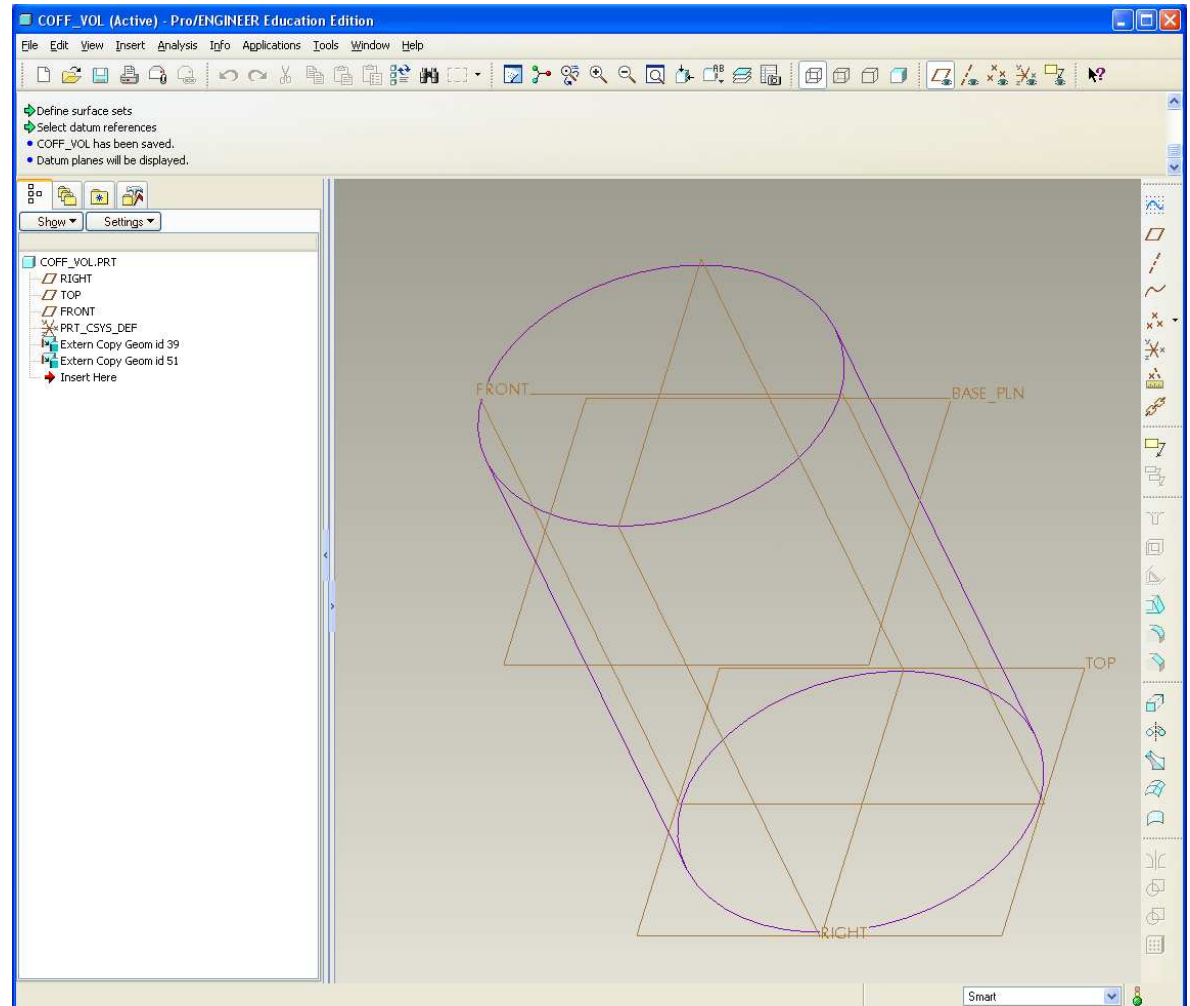




EXERCISE – Top-Down Design Tools

Create a new model to measure the coffee volume

- File > New > coff_vol.prt
- Copy outer surface from ID model
- Copy BASE_PLN from skeleton

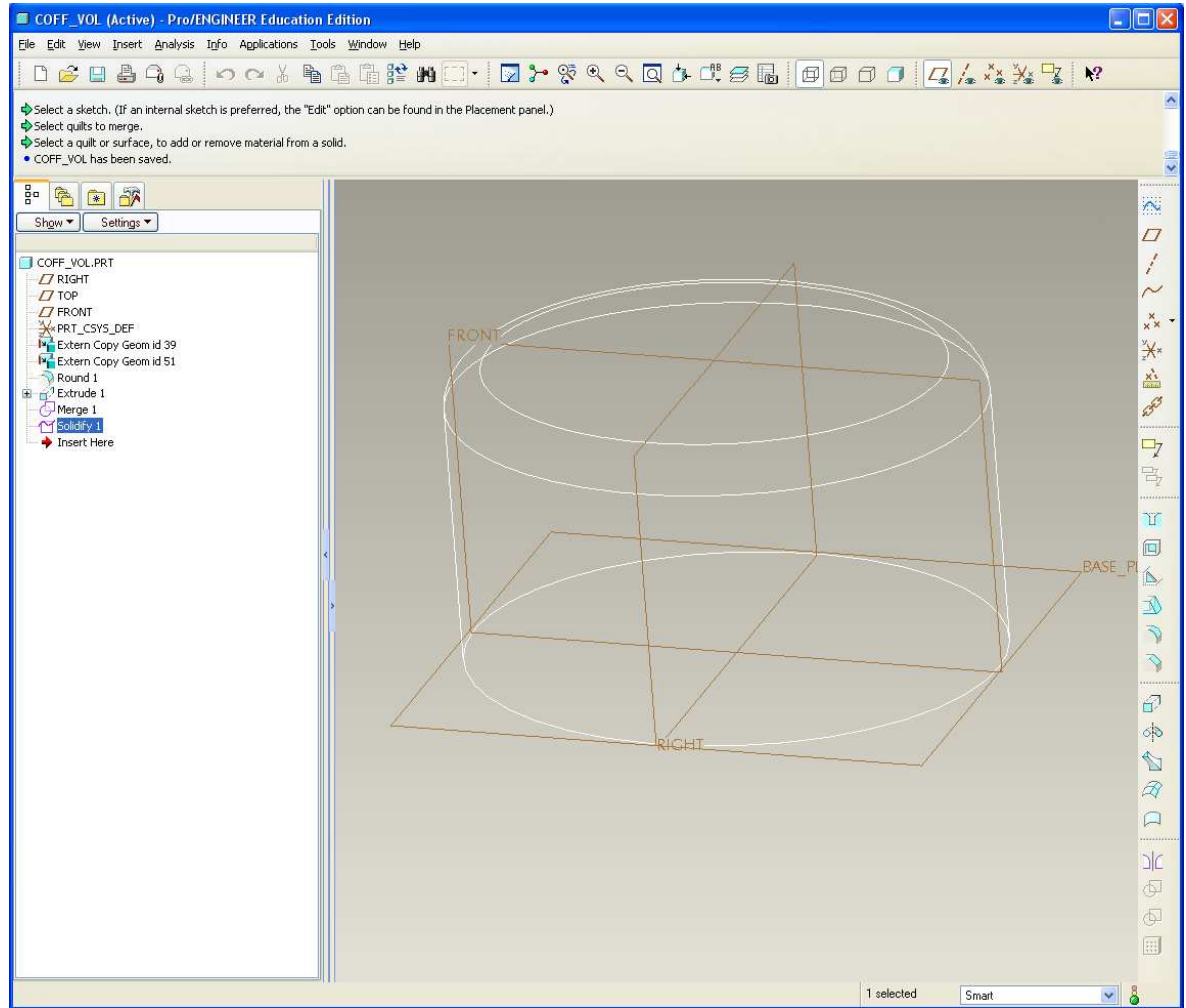




EXERCISE – Top-Down Design Tools

Create a new model to measure the coffee volume

- Add R.250 round to top
- Trim solid at BASE_PLN

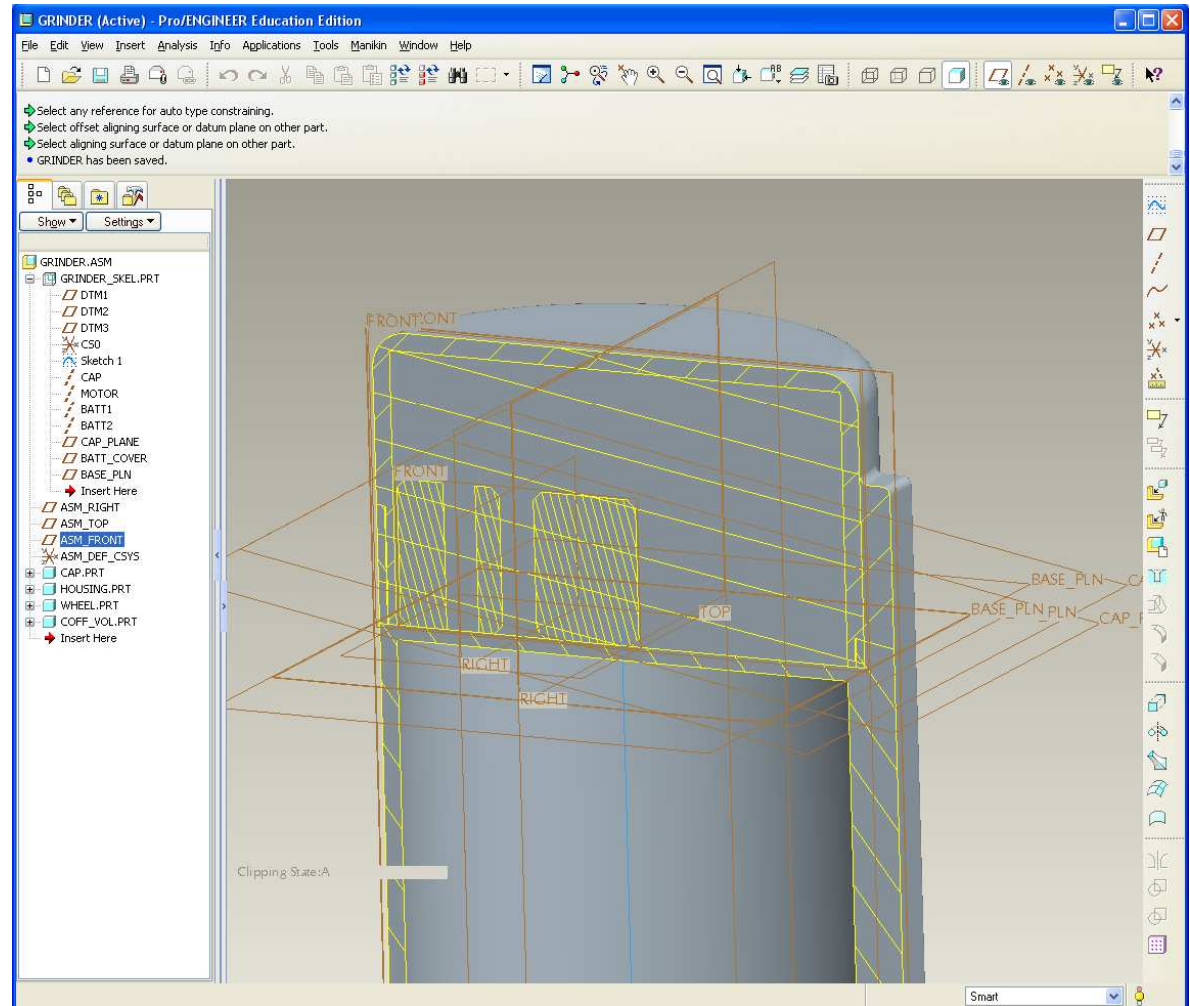




EXERCISE – Top-Down Design Tools

Create a new model to measure the coffee volume

- Assemble coffee volume part into top level assembly

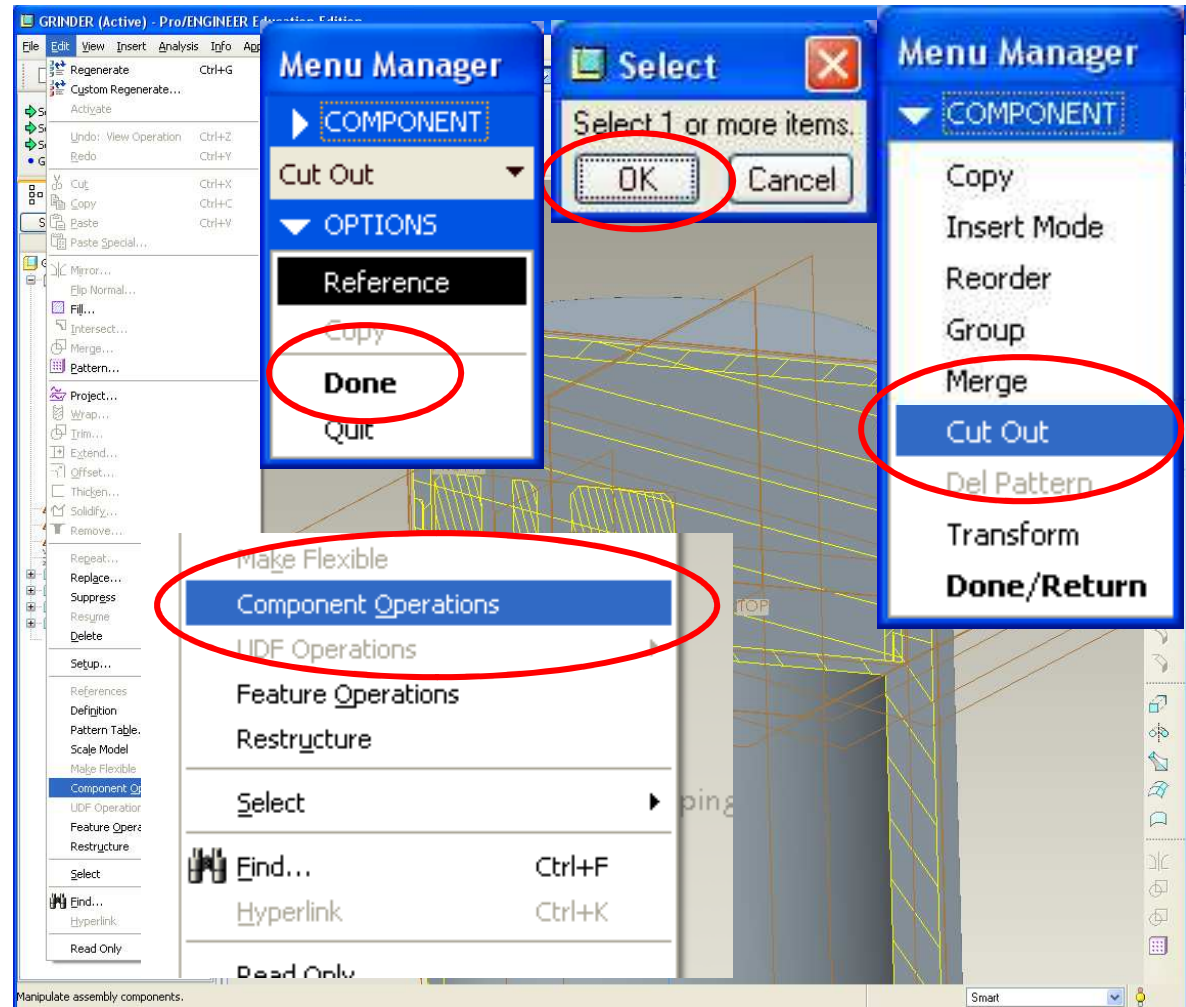




EXERCISE – Top-Down Design Tools

Use Component Operations to determine volume

- Edit > Component Operations
- Cut Out
- Select volume model > OK
- Select cap part > OK
- Done
- Done/Return
- ***Repeat with Housing and Wheel***

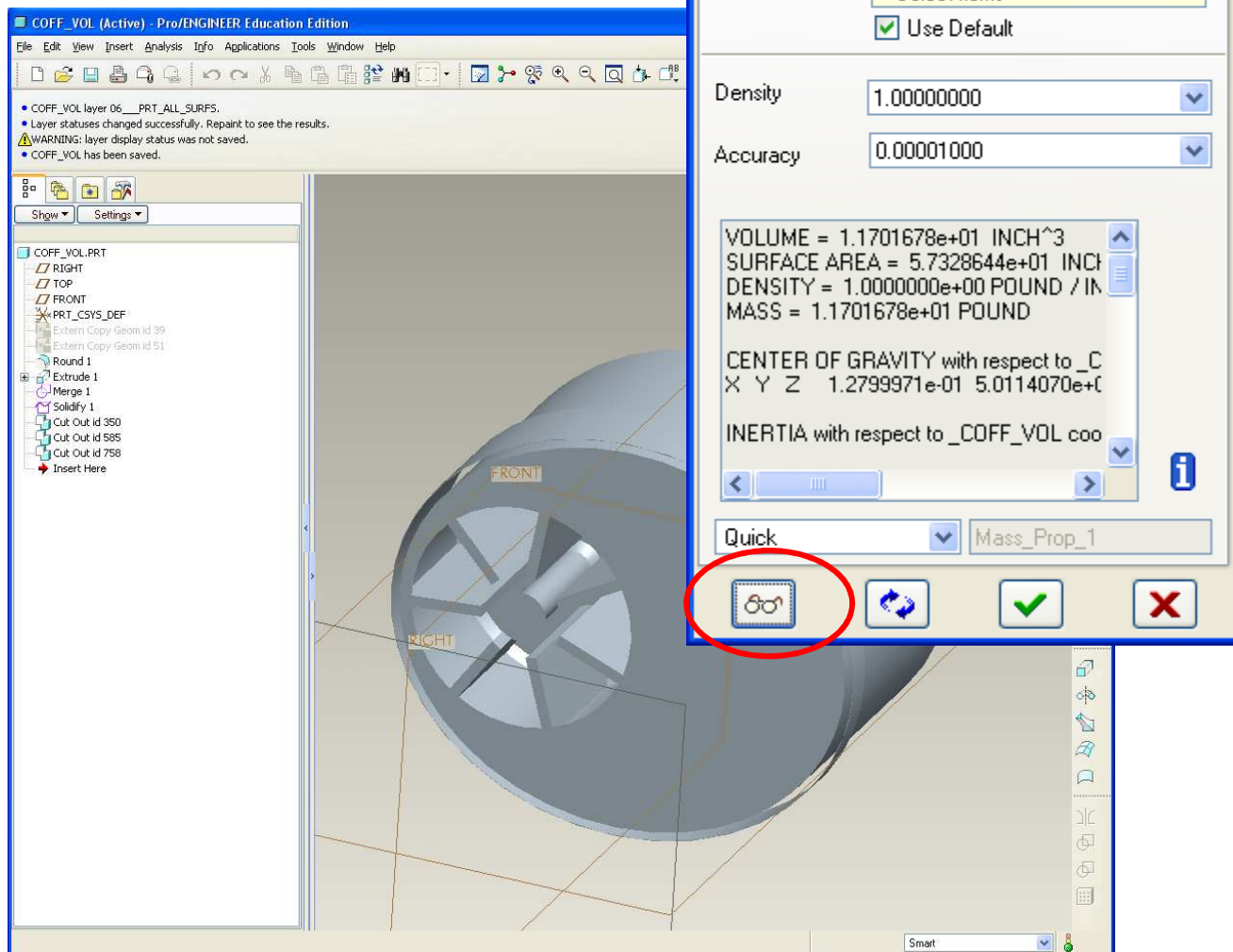




EXERCISE – Top-Down Design Tools

Use Component Operations to determine volume

- Go back to volume model
- Analysis > Model > Mass Properties
- Click the goggles





EXERCISE – Top-Down Design Tools

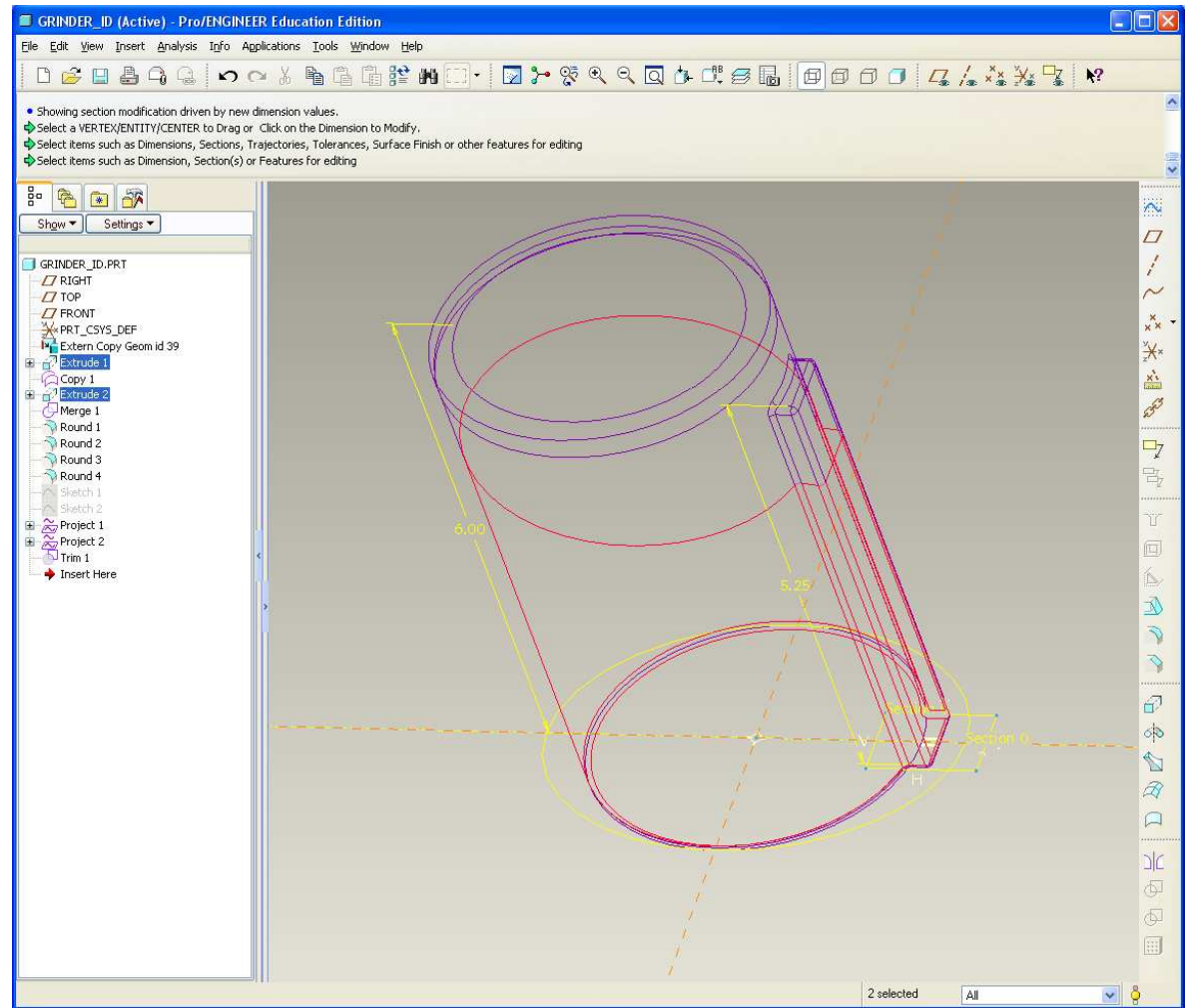
Fast forward.....built the model and customer feedback is in

- As a result of focus group study we have to change the model:
 - Ellipse cross section isn't “*ellipsey*” enough
 - Not enough volume of coffee in grinder
 - Straight curve interface has been done, need a new look
- ***Back to ID model***



EXERCISE – Top-Down Design Tools

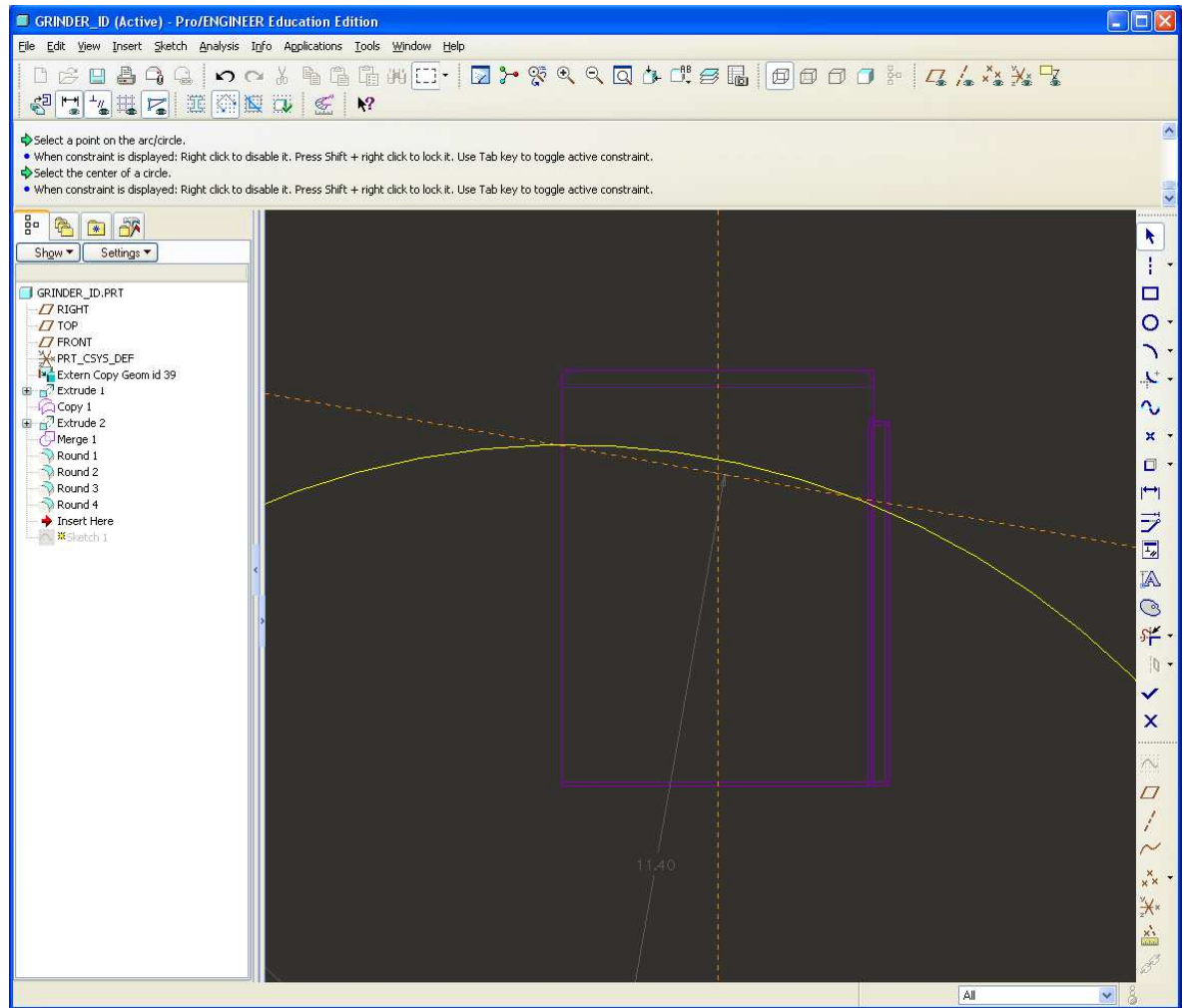
- Edit ellipse on base feature
 - Modify Rx to 2.25
- Modify spine feature
 - Should extend 2.47 from RIGHT
- Regen





EXERCISE – Top-Down Design Tools

- Replace straight sketch with circular section

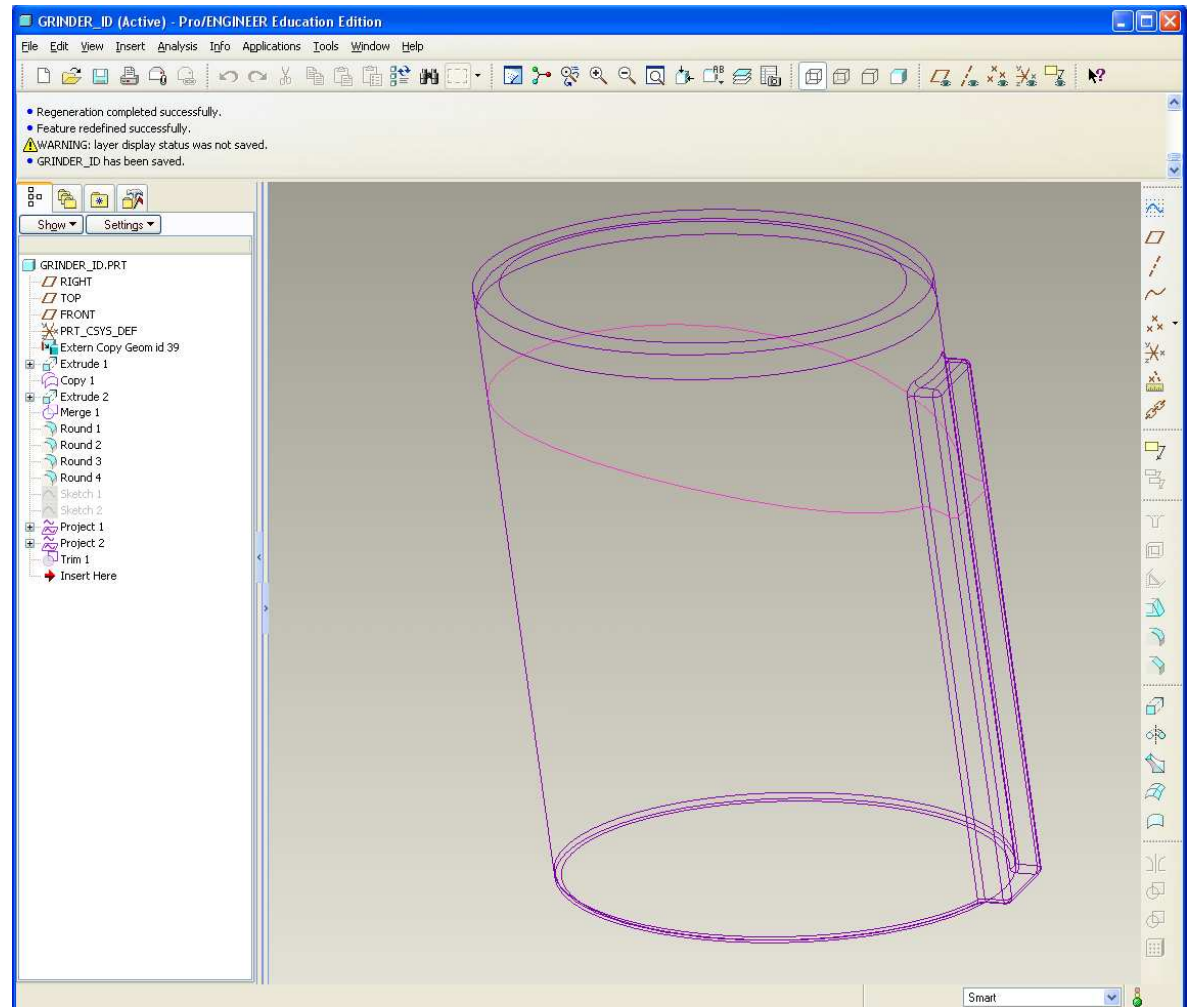




EXERCISE – Top-Down Design Tools

ID model is updated

- Move on to the parts

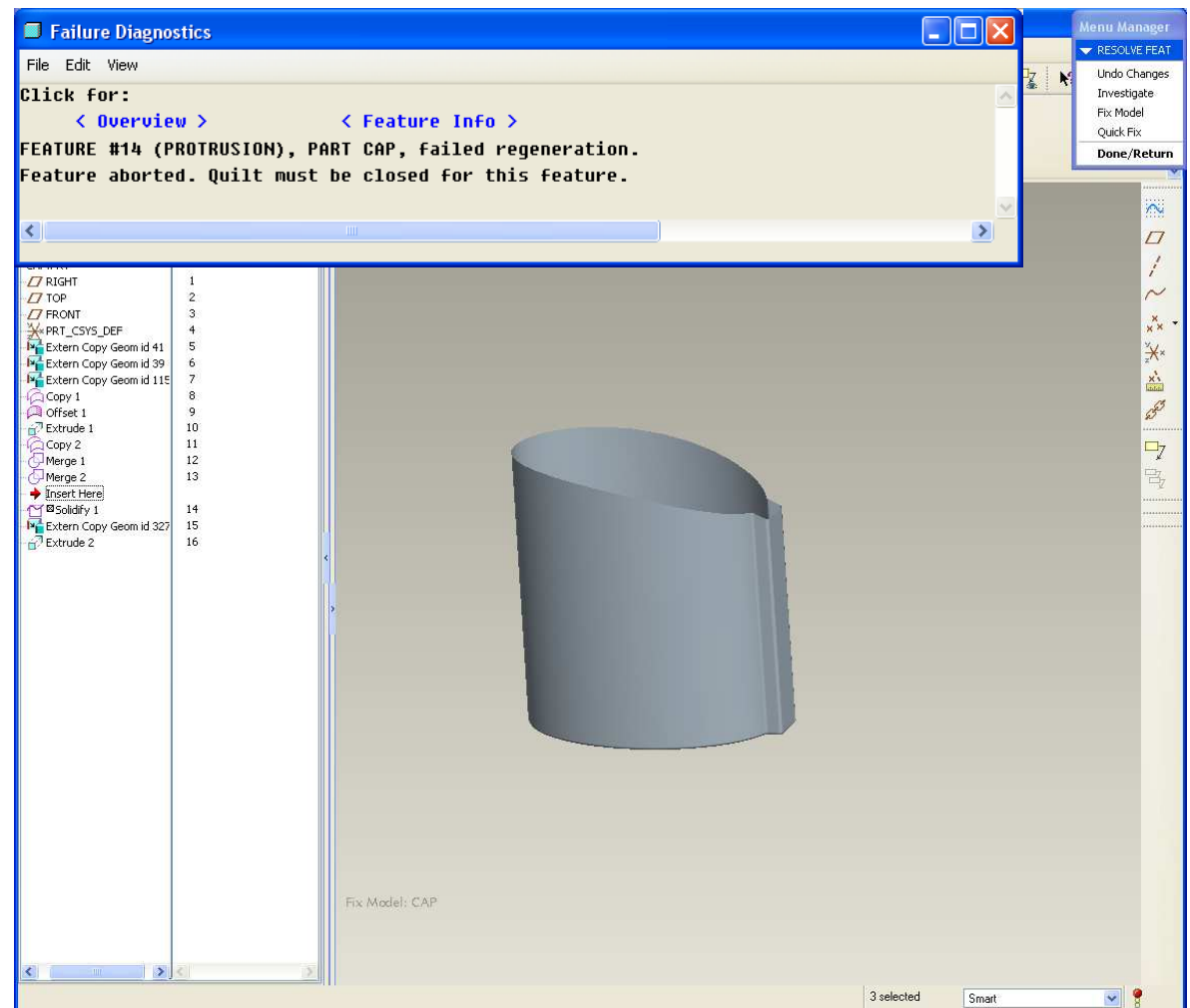




EXERCISE – Top-Down Design Tools

Part update

- Regenerate the Cap
 - Failure mode
- Clip suppress

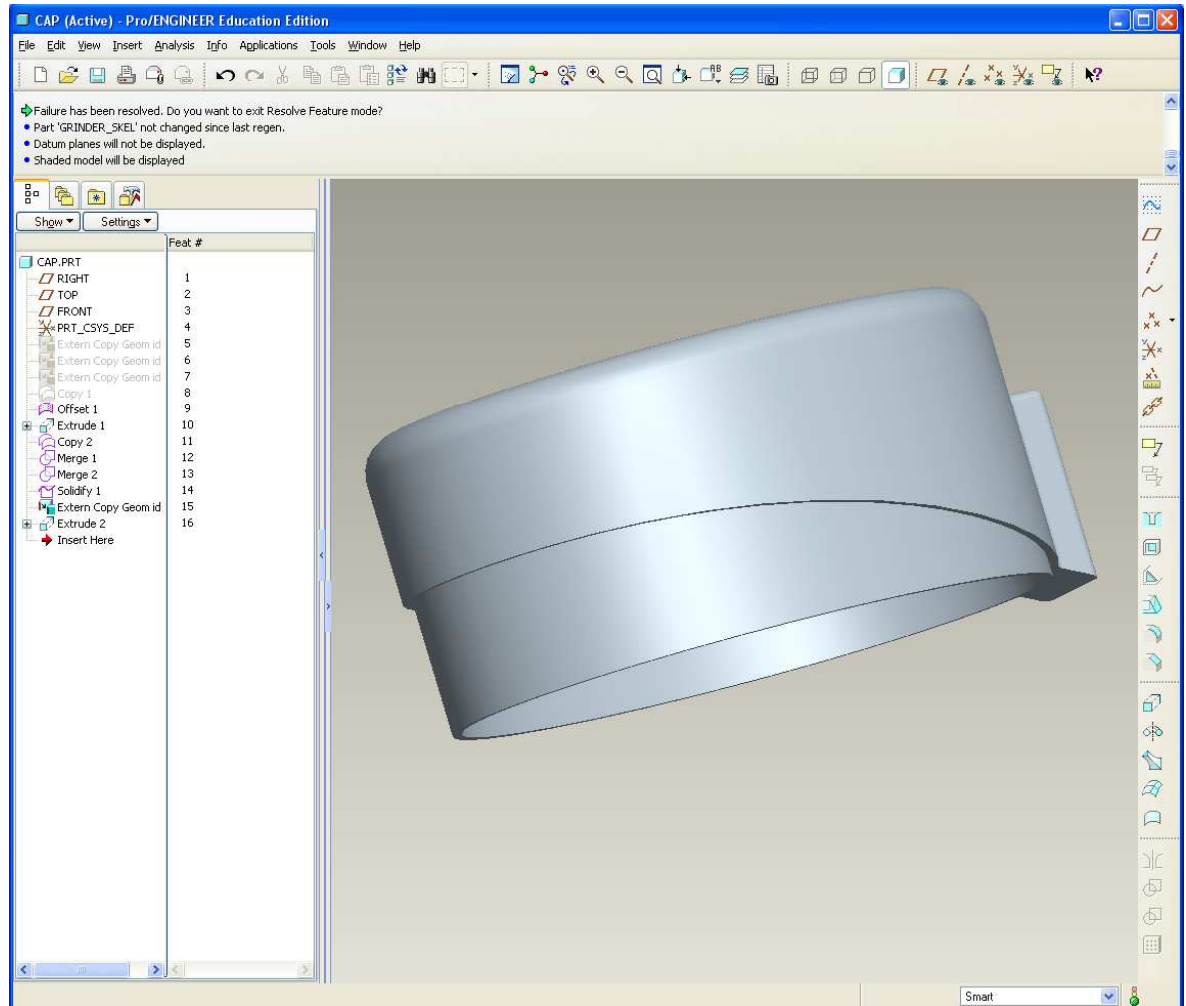




EXERCISE – Top-Down Design Tools

Part update

- Need to update some references
 - It's faster to go through Failure Mode than start over!!
- Here we are

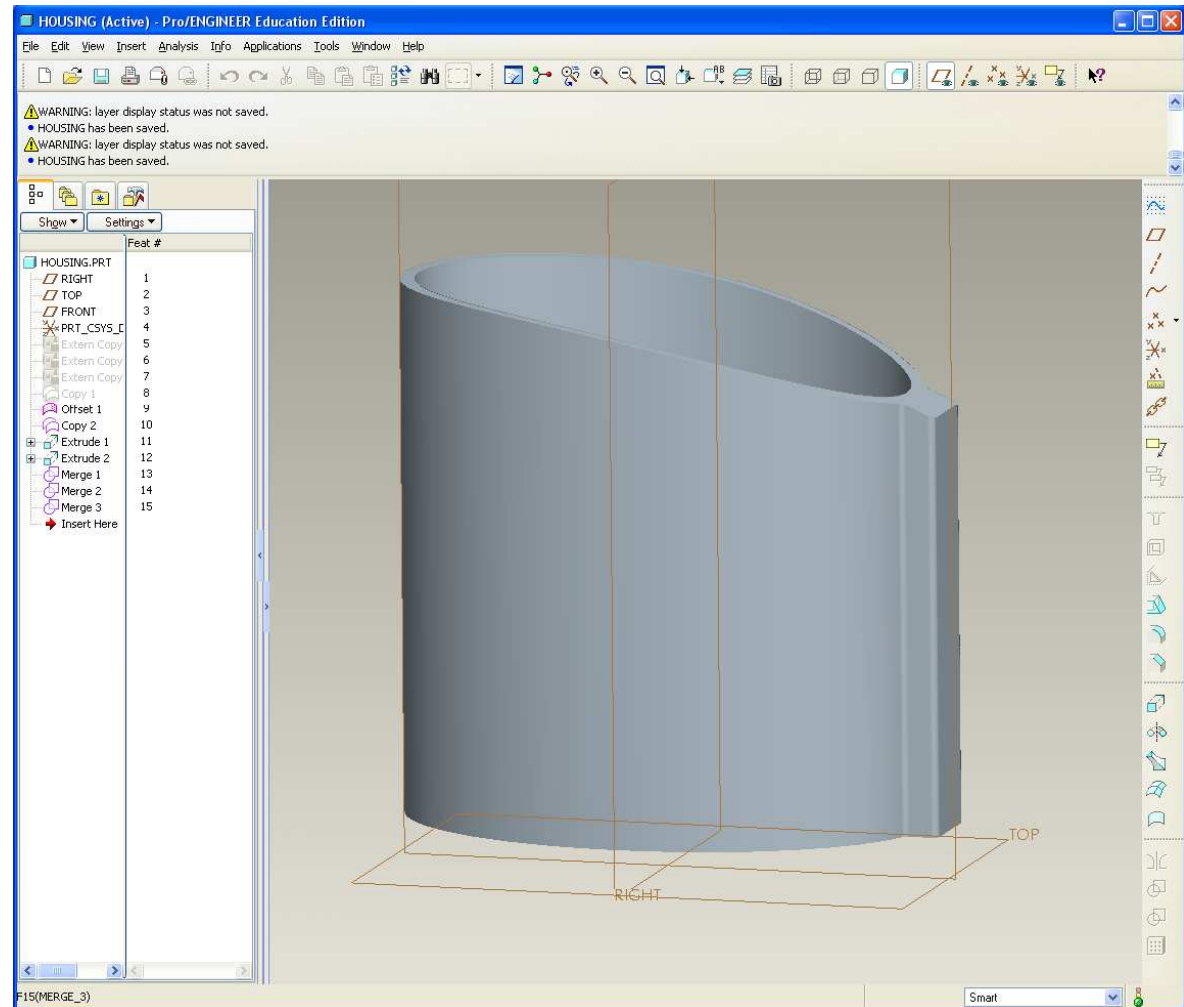




EXERCISE – Top-Down Design Tools

Part update

- Same steps with the Housing

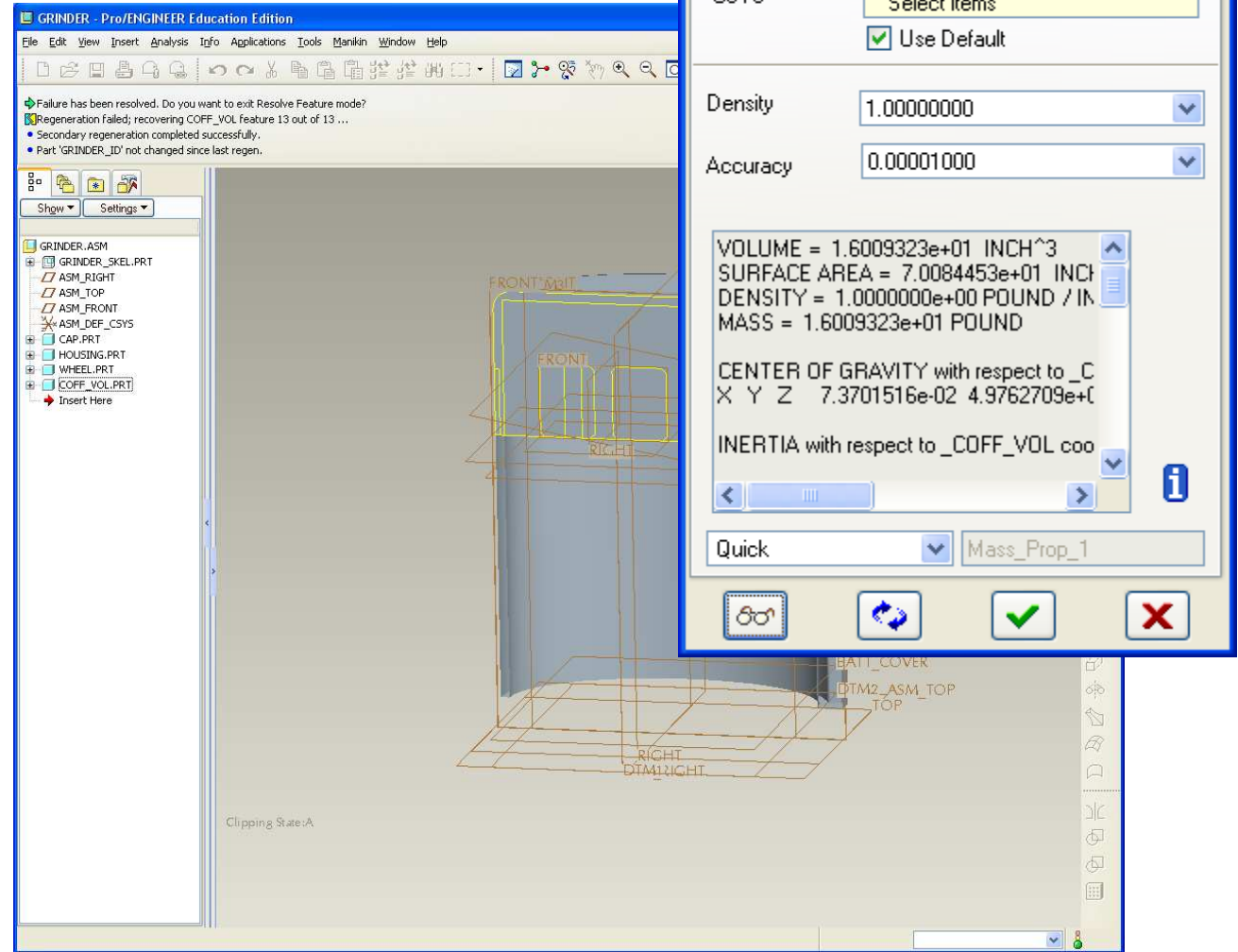




EXERCISE – Top-Down Design Tools

Assembly update

- May need to redefine a few things here and there, but the volume number comes back out.





EXERCISE – Top-Down Design Tools

Summary – Where did we use Top-Down tools

- Skeletons
 - Provide a layout for entire product and position of primary systems
- Shared Geometry
 - Allows for single-source, product-level geometry specification
- Component Operations
 - Use product components to garner other information